
Subject: texture problems....

Posted by [Lynqoid](#) on Thu, 10 Jul 2003 21:32:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

ok i have texture my model, but when i come to open in level edit it doesnt find my textures and it comes up with a white westwood icon, can any1 help me please?

Subject: texture problems....

Posted by [gendres](#) on Thu, 10 Jul 2003 21:54:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

You have to put the textures in your mod folder in .tga format

Subject: Re: texture problems....

Posted by [Captkurt](#) on Thu, 10 Jul 2003 21:57:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Lynqoidok i have texture my model, but when i come to open in level edit it doesnt find my textures and it comes up with a white westwood icon, can any1 help me please?

Make sure you're textures are in .tga format and copied to you're C:\Program

Files\RenegadePublicTools\LevelEdit\Your_maps\EditorCache folder.

Subject: thankyou

Posted by [Lynqoid](#) on Thu, 10 Jul 2003 22:13:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

once again thankyou guys, hey kaptcurt where is your how to do water tutorial in ur profile

Subject: texture problems....

Posted by [General Havoc](#) on Thu, 10 Jul 2003 22:19:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

It's at http://www.renhelp.co.uk/Tutorials/TUT_Water the link in his siganture works. He may have changed it just so it works, updating the links from my old site. As you probably know there all at <http://www.renhelp.co.uk> in the tutorials section.

_General Havoc

Subject: thanx

Posted by [Lynqoid](#) on Thu, 10 Jul 2003 22:41:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

thanx ! lovely flowing fountain water

Subject: Re: thankyou

Posted by [Captkurt](#) on Fri, 11 Jul 2003 01:40:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

Lynqoidonce again thankyou guys, hey kaptcurt where is your how to do water tutorial in ur profile

http://www.renhelp.co.uk/Tutorials/TUT_Water
