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Subject: Vis points

Posted by [ohmybad](#) on Fri, 27 Jun 2003 00:50:19 GMT

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I've looked at alot of tutorials and none of them tell you anything about vis points, What are they? and how do a place them?

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Subject: Re: Vis points

Posted by [Captkurt](#) on Fri, 27 Jun 2003 01:04:55 GMT

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ohmybadI've looked at alot of tutorials and none of them tell you anything about vis points, What are they? and how do a place them?

I believe the term "vis point" is just a term used when talking about a place on your map that is in need of attention. Involving Vis. glitches. Or missing pieces of video, to use that term..

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Subject: Vis points

Posted by [YSLMuffins](#) on Fri, 27 Jun 2003 02:11:12 GMT

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Manual VIS points are VIS samples that you manually initiate by pressing the CTRL + ~ key. They fix graphical glitches that the auto-generate VIS often miss.

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Subject: Vis points

Posted by [Captkurt](#) on Fri, 27 Jun 2003 16:58:55 GMT

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YSLMuffinsManual VIS points are VIS samples that you manually initiate by pressing the CTRL + ~ key. They fix graphical glitches that the auto-generate VIS often miss.

Nicely put.

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