
Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Thu, 26 Jun 2003 03:42:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yes u heard it right... i want to continue Tiberium Evolution with more increadiable models. and if you want i can also use old models from the first 13 version... after all they are my models

Some new things might be:

Titan
Juggernaut
AK-47
M4A1
Wolverine

well thats what i am planing... would anyone like to help me?

Members so far...

Havoc 89 (Team Leader, Modeler)
Magic013 (Mapper)
TheDragon (Web Designer)
Genocide (Modeler, Skinner, Web designer)
Havocman (Head of Testing and Balanceing)
Cebt (Modeler)
[RENT]Spirit (Scripter)
Infinint (Mapper, Modeler)
Jarro (modeler)
SpartnII (Modeler)
Titan1x77 (Mapper, Level Edit)
Metal_Gear (Level edit)

if you would like to help plz contact me. My e-mail is nlcrono@hotmail.com

i am looking for:

Skinner
Bonners
Modelers
Mappers
Scripters
Commando Editor

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [spreegem](#) on Thu, 26 Jun 2003 04:28:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

You are going to restart it sweet, i would help if i could, but I currently have to work on the modern warfare mod, and my website.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [maytridy](#) on Thu, 26 Jun 2003 12:26:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

Whats up with all the new mods? Like 4 new ones.....it's a good thing, but no teams are going to be able to get many members.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [\[REHT\]Spirit](#) on Thu, 26 Jun 2003 14:23:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

If you need scripting help, give me a call.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Captkurt](#) on Thu, 26 Jun 2003 14:27:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

maytridyWhats up with all the new mods? Like 4 new ones.....it's a good thing, but no teams are going to be able to get many members.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Thu, 26 Jun 2003 14:30:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

maytridyWhats up with all the new mods? Like 4 new ones.....it's a good thing, but no teams are going to be able to get many members.

This is not a new mod... I am going to make the next version of Tiberium Evolution.

[REHT] spirit i will need all the help i can get

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Captkurt](#) on Thu, 26 Jun 2003 14:34:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

Havoc 89maytridyWhats up with all the new mods? Like 4 new ones.....it's a good thing, but no teams are going to be able to get many members.

This is not a new mod... I am going to make the next version of Tiberium Evolution.

[REHT] spirit i will need all the help i can get

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Thu, 26 Jun 2003 14:44:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

CaptkurtHavoc 89maytridyWhats up with all the new mods? Like 4 new ones.....it's a good thing, but no teams are going to be able to get many members.

This is not a new mod... I am going to make the next version of Tiberium Evolution.

[REHT] spirit i will need all the help i can get

maybe so but i really want to make a mod team to help me finish what IKE started. i am also tring to get the old mod team back...

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Captkurt](#) on Thu, 26 Jun 2003 14:48:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

Havoc 89CaptkurtHavoc 89maytridyWhats up with all the new mods? Like 4 new ones.....it's a good thing, but no teams are going to be able to get many members.

This is not a new mod... I am going to make the next version of Tiberium Evolution.

[REHT] spirit i will need all the help i can get

maybe so but i really want to make a mod team to help me finish what IKE started. i am also tring to get the old mod team back...

We all have our reasons? Lol,

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Thu, 26 Jun 2003 14:51:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

CaptkurHavoc 89CaptkurHavoc 89maytridyWhats up with all the new mods? Like 4 new ones.....it's a good thing, but no teams are going to be able to get many members.

This is not a new mod... I am going to make the next version of Tiberium Evolution.

[REHT] spirit i will need all the help i can get

maybe so but i really want to make a mod team to help me finish what IKE started. i am also tring to get the old mod team back...

We all have our reasons? Lol,

exactly

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [maytridy](#) on Thu, 26 Jun 2003 14:58:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

Quote:If you need scripting help, give me a call.

We could really use a scripter! <http://www.n00bstories.com/renforums/viewtopic.php?t=5419>

The website will be up tomorrow!

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Thu, 26 Jun 2003 15:13:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

one of the old members is offering to help

say hello to Magic013 our mapper.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [TheMouse](#) on Thu, 26 Jun 2003 16:45:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

sounds cool. as long as u spell it tiberium and not tibirian. that really bugged me for some reason. but whatever.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Thu, 26 Jun 2003 16:51:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

i did spell it tiberium

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [TheMouse](#) on Thu, 26 Jun 2003 16:53:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

whatever. it was random. :rolleyes:

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Thu, 26 Jun 2003 17:40:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

Come one people we need some more help...

Subject: Me is back

Posted by [Magic013](#) on Thu, 26 Jun 2003 21:38:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hey all,

I'm gonna do the mapping for the TiB eVo mod, anyway i figured that if in TiB eVo are so many differend models and that we do a clean start we could change the name.

We came up with 2 names:

- [*]Tiberium Chaos
- [*]Renegade Chaos
- [*]Same name[/list:u]

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [spreegem](#) on Thu, 26 Jun 2003 23:56:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

Isn't that 3 names you came up with??

Renegade Chauos
Tiberium Chauos
Tiberium Evolution

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [spreegem](#) on Thu, 26 Jun 2003 23:57:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Isn't that 3 names you came up with??

Renegade Chauos
Tiberium Chauos
Tiberium Evolution

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [forsaken](#) on Thu, 26 Jun 2003 23:57:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Be sure to get a good skinner *remembers nod heavy and HEMP tank, and pictures a cow*

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [TheMouse](#) on Fri, 27 Jun 2003 00:08:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

spreegemIsn't that 3 names you came up with??

Renegade Chauos
Tiberium Chauos
Tiberium Evolution

sorta

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [TheMouse](#) on Fri, 27 Jun 2003 00:23:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

lol, i both me and havoc 89 tried to sign up for arm-ent hosting, and the link to the free hosting signup page doesn't work. thats kinda tacky.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [Vitaminous](#) on Fri, 27 Jun 2003 00:57:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

WELL DUH!

You have to email Vlad, but I don't think that he'll host you with that...Meh

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [maytridy](#) on Fri, 27 Jun 2003 01:29:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

Modern Warfare got hosted.....

MUAHAHAHAHAHA!

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Vitaminous](#) on Fri, 27 Jun 2003 02:05:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

because of me.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [TheMouse](#) on Fri, 27 Jun 2003 02:13:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

w/e

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [TheMouse](#) on Fri, 27 Jun 2003 16:37:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

The website is up! It needs a little work, but its there.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havocman](#) on Fri, 27 Jun 2003 17:53:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

Forgot to Add

Havocman: Head of Testing and Balanceing

Also the Ole gang hated Tib Evo, so i guess they an't comeing back :rolleyes:

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [maytridy](#) on Fri, 27 Jun 2003 18:08:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

Quote:because of me.

We actually got hosted before you made the layout, but it still helped alot!

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Fri, 27 Jun 2003 18:45:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

HavocmanForgot to Add

Havocman: Head of Testing and Balanceing

Also the Ole gang hated Tib Evo, so i guess they an't comeing back :rolleys:

ohh well... i guess well get some new beta testers

and dont come and asking me for a spot in the beta yet plz... let us get organized first

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Fri, 27 Jun 2003 19:06:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

2 new members Cebt (modeler) and [RENT]Spirit (Scripter)

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Imdgr8one](#) on Fri, 27 Jun 2003 20:46:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

If you need PR work give me a IM.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [ohmybad](#) on Fri, 27 Jun 2003 21:05:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

Quote:The website is up! It needs a little work, but its there.

I can help ya out with that website if need me to.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [TheMouse](#) on Fri, 27 Jun 2003 21:10:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

ohmybadQuote:The website is up! It needs a little work, but its there.

I can help ya out with that website if need me to.

that would be cool. do u know how to set up a blogger?

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Sat, 28 Jun 2003 02:04:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

wow... i am suprised so many people are offering to help us out... i just had 4 PMs about TiB eVo and lamdagr8one, what is PR?

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Infinint](#) on Sun, 29 Jun 2003 00:15:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

well if you still wants i good person on the team i can do mapping and tank/walker modeling i will be ready most of the time entill my mod team finnely gets moveing which will be in a while and im just looking for something to do and i loved the tiverum evilotion mods[/img]

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Sun, 29 Jun 2003 03:29:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

Infinintwell if you still wants i good person on the team i can do mapping and tank/walker modeling

i will be ready most of the time entill my mod team finnely gets moveing which will be in a while and im just looking for something to do and i loved the tiverum evilotion mods[/img]

kool... we could use some help in mapping and modeling.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Sun, 29 Jun 2003 03:51:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

our 2 newest members... Infinint and Jarro.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [Infinint](#) on Sun, 29 Jun 2003 08:15:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

I am proud to serve with the Tiberum Evilotion team

hmmm i got my own team and im on TBevo hmmm

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [TheMouse](#) on Sun, 29 Jun 2003 23:07:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

yeah, if anyone knows how to set up a blogger, PM me. i need a little help.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [Havoc 89](#) on Mon, 30 Jun 2003 17:52:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

our newest member SpartnII.

btw WE NEED LEVEL EDIT PEOPLE!!! PLZ!!!

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [maytridy](#) on Mon, 30 Jun 2003 18:10:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Quote:our newest member SpartnII.

Spartan! Come on, man! No time my ass.....

Subject: Recreating Tiberium Evolution (Mod Team Contact me)
Posted by [Titan1x77](#) on Mon, 30 Jun 2003 20:14:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ive always wanted to map for a TS mod

Im currently involved with the modern warfare mod...and a generals mod.

But I always wanted to map for a MOD that includes TS models.

So If your still looking for mappers...I can create a few and set-up everything you need in level edit.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [\[REHT\]Spirit](#) on Mon, 30 Jun 2003 20:46:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

Havoc 89our newest member Spartnll.

btw WE NEED LEVEL EDIT PEOPLE!!! PLZ!!!

How so? That's pretty easy.....

.....unless you're talking about the mapping part (ugh, lol).

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Deactivated](#) on Tue, 01 Jul 2003 15:06:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Havoc 89what is PR?

Public Relations, advertising/promotion.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Wed, 02 Jul 2003 03:15:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

oh... and i am well... lets say crap at level edit. i am ok at it.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Titan1x77](#) on Wed, 02 Jul 2003 04:50:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

Would you like for me to help out as a level editor and map maker?

Im serious about mapping for this mod....I really like the idea behind this mod.

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Fri, 04 Jul 2003 21:08:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

I need some skinners!!! people who can make UVW unwrap images for models

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Havoc 89](#) on Thu, 31 Jul 2003 01:24:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

I need all the Members of Tib Evo to contact me

nlcrono@hotmail.com

it is urgent!!!

Subject: Recreating Tiberium Evolution (Mod Team Contact me)

Posted by [Laser2150](#) on Thu, 31 Jul 2003 02:04:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

Havoc you still need model help? let me know on msn. ill be around like i always am.
