
Subject: Map problems...

Posted by [Khadman](#) on Fri, 20 Jun 2003 01:11:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

I am thinking of making a new map. I worked on 3 maps that never got finished because i was too lazy to bother and lost interest but now im going to try again. Unfortunately i got a new computer sicne then and the maps are gone (the maps being gone is the unfortunate part) also is my ability to make maps. I completely forgot how to make them in every way shape or form. I guess ill just cut the crap and get to the point: i need some tutorials. Can somebody point me in the right direction please? Thank you for your patience.

Subject: Map problems...

Posted by [Aircraftkiller](#) on Fri, 20 Jun 2003 01:55:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

You could just look at the fucking forum itself, there's a thread at top that's been there for months which details exactly how to do things...

But no, you're too fucking stupid to read that...

Subject: Map problems...

Posted by [TheMouse](#) on Fri, 20 Jun 2003 02:07:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

doink

Subject: Map problems...

Posted by [Khadman](#) on Fri, 20 Jun 2003 02:37:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

sorry... happened to be rushing atm and didnt look at the top. Was hoping for some friendly advice but your too good for that...

Subject: Map problems...

Posted by [Imdgr8one](#) on Fri, 20 Jun 2003 02:59:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

Don't start flaming bro, don't start messing with ACK, either. Just after saying to look at teh top for about 2,000+ times, it gets annoying, you see?

Subject: Map problems...

Posted by [mike9292](#) on Fri, 20 Jun 2003 03:17:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

heres a good start <http://www.renegade.eqvaliser.com>

Subject: Map problems...

Posted by [General Havoc](#) on Fri, 20 Jun 2003 10:10:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

My site has some at <http://www.renhelp.co.uk>

_General Havoc

Subject: Map problems...

Posted by [CNCWarpath](#) on Fri, 20 Jun 2003 12:14:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yea i have written 2 beginners map tutorials at laubi's and general havocs site here are the direct links to them:

Creating A Map Using Mesh Smooth :

http://www.btinternet.com/~glenn_hunt/mesh/mesh_smoothing.htm

Creating A Map Using Displace:

http://www.btinternet.com/~glenn_hunt/terrain/terrain/index.html

After Alpha Blending Using Displace You Can Get Some Impressive Results:

I hope these help you out,

Genocide

Subject: Map problems...

Posted by [Captkurt](#) on Fri, 20 Jun 2003 13:29:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

It's always nice to see/have more tutorials. Thanks CNCW

I don't really use this method, but I know from reading the posts it will help someone.

Subject: Map problems...

Posted by [Captkurt](#) on Fri, 20 Jun 2003 14:39:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

CNCWarpathYea i have written 2 beginners map tutorials at laubi's and general havocs site here are the direct links to them:

Creating A Map Using Mesh Smooth :

http://www.btinternet.com/~glenn_hunt/mesh/mesh_smoothing.htm

Creating A Map Using Displace:

http://www.btinternet.com/~glenn_hunt/terrain/terrain/index.html

After Alpha Blending Using Displace You Can Get Some Impressive Results:

I hope these help you out,

Genocide

you figure it out. Thanks for the tutorial.

Subject: Map problems...

Posted by [CNCWarpath](#) on Fri, 20 Jun 2003 16:19:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

No Prob

Subject: Map problems...

Posted by [Khadman](#) on Fri, 20 Jun 2003 23:53:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

thanks alot guys. I also just checked the tutorials at the top of the posts list and about half of them say "Page cannot be displayed" when i click them.

Subject: Map problems...

Posted by [Khadman](#) on Sat, 21 Jun 2003 02:04:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

btw, does anyone know where i can get all the textures contained in Renegade or does anyone

know what file its in?

Subject: Map problems...

Posted by [Captkurt](#) on Sat, 21 Jun 2003 02:10:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

Khadmanbtw, does anyone know where i can get all the textures contained in Renegade or does anyone know what file its in?

<ftp://ftp.westwood.com/pub/renegade/tools/>

Subject: Map problems...

Posted by [Khadman](#) on Sat, 21 Jun 2003 02:52:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

thanks

Subject: Map problems...

Posted by [Captkurt](#) on Sat, 21 Jun 2003 03:01:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

Khadmanthanks

np

Subject: Map problems...

Posted by [Deafwasp](#) on Sat, 21 Jun 2003 15:53:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

people should look before asking.

Subject: Map problems...

Posted by [Captkurt](#) on Sat, 21 Jun 2003 16:16:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

Deafwaspeople should look before asking.

What is your problem? chill dude.

Subject: Map problems...

Posted by [Deafwasp](#) on Sun, 22 Jun 2003 03:04:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

meh
