
Subject: Changeing jumping hight
Posted by [ohmybad](#) on Thu, 19 Jun 2003 00:41:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

How can I change the jumping hight of infentry in commando editor?

Subject: Changeing jumping hight
Posted by [gendres](#) on Thu, 19 Jun 2003 02:20:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

go to object - soldier - walk-thru and change the settings,

Subject: Changeing jumping hight
Posted by [ohmybad](#) on Thu, 19 Jun 2003 03:16:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

thanks

Subject: Changeing jumping hight
Posted by [gendres](#) on Thu, 19 Jun 2003 05:15:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

:thumbsup:

Subject: Re: Changeing jumping hight
Posted by [Captkurt](#) on Thu, 26 Jun 2003 14:44:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

ohmybadHow can I change the jumping hight of infentry in commando editor?

Did you get past this?

Subject: Changeing jumping hight
Posted by [ohmybad](#) on Thu, 26 Jun 2003 15:48:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yeah

Subject: Changeing jumping hight
Posted by [Captkurt](#) on Fri, 27 Jun 2003 22:49:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

ohmybadYeah
cool
