
Subject: C&C Flight Deck is released.
Posted by [Aircraftkiller](#) on Tue, 17 Jun 2003 00:23:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

=====
=====Renegade Map Readme=====

Map Name: C&C_Flight_Deck.mix | Version 1.0

Creator: Aircraftkiller

Email: aircraftkiller@cncrenegade.info

Theatre: Citadel Station, orbiting Saturn. Year 2072.

Description: The Flight Deck of Citadel Station, Level Five. Your objective is to destroy the other team's structures, which are represented as two crates in their respective Flight Bay. The GDI starts in Flight Bay 4, Nod starts in Flight Bay 3.

Credits: Many thanks go out to the now dead Looking Glass Studios, for their excellent games made this level possible... My friend Chicajo, for making the background music for the Flight Deck. It's a remix of the Reactor Level music from System Shock, which also played on the Flight Deck, and is used with his permission. His website is located at <http://www.chicajo.com>, and has excellent System Shock music remixes he has made over the years.

Homepage: <http://www.cncrenegade.info> ; <http://www.cncden.com>

This file is the property of the creator, all rights and copyrights belong to the him. This file is exclusive to Renegade Realm and C&C Den. Do not copy, alter, or claim credit for this map without permission from the webmaster and creator.

Can be found on <http://www.renmaps.com> or http://www.killersmurfs.net/ack/Flight_Deck.zip

Subject: C&C Flight Deck is released.
Posted by [Creed3020](#) on Tue, 17 Jun 2003 00:33:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Is it like Medical Level?

Subject: C&C Flight Deck is released.
Posted by [Havocman](#) on Tue, 17 Jun 2003 00:35:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

wow out of the blue. Ill DI it later. Sadly i don't have time to play it tonight maybe when i get back

from testing tommrow.

Subject: C&C Flight Deck is released.
Posted by [Yano](#) on Tue, 17 Jun 2003 00:46:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Has anyone played it? I don't feel like downloading it.

Subject: C&C Flight Deck is released.
Posted by [Wild1](#) on Tue, 17 Jun 2003 00:57:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm downloading it now.

Where is the Medical Level? I can't find it.

Subject: C&C Flight Deck is released.
Posted by [Imdgr8one](#) on Tue, 17 Jun 2003 01:06:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ownage ACK

Subject: C&C Flight Deck is released.
Posted by [A-DawG](#) on Tue, 17 Jun 2003 01:18:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

<http://community.webshots.com/photo/55266597/66448903mJxRKY>
sorry, i just had too

Subject: C&C Flight Deck is released.
Posted by [Wild1](#) on Tue, 17 Jun 2003 01:20:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

Um... ACK sorry to mention this but, you must have forgotten to add the textures for the ladders and you forgot the terrain under the dead guy in the GDI Bay. Other than that its vrey well put together. I love the music!

Subject: C&C Flight Deck is released.

Posted by [England](#) on Tue, 17 Jun 2003 02:14:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

fear the killersmurfs!!!1

Subject: C&C Flight Deck is released.

Posted by [Aircraftkiller](#) on Tue, 17 Jun 2003 03:37:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

Since I can't update it at the moment, just grab the Medical Level map and use that. It will supplement the Flight Deck level and fix that problem.

The dead guy in Flight Bay 1 has blood underneath him, I see it just fine...

Subject: C&C Flight Deck is released.

Posted by [Wild1](#) on Tue, 17 Jun 2003 03:50:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'll take your word for it.

Do you know wher I can find Medical Level.

It's not on CNC Den, and it was on Ren Realm, but that's no more. Oh well.

Subject: C&C Flight Deck is released.

Posted by [gendres](#) on Tue, 17 Jun 2003 03:57:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

Getting it now..

Subject: C&C Flight Deck is released.

Posted by [Havocman](#) on Tue, 17 Jun 2003 20:51:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

brain mush from testing.. (New york State Testing)

Dling it now

Subject: C&C Flight Deck is released.

Posted by [Creed3020](#) on Tue, 17 Jun 2003 21:17:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

Aircraftkiller Since I can't update it at the moment, just grab the Medical Level map and use that. It will supplement the Flight Deck level and fix that problem.

The dead guy in Flight Bay 1 has blood underneath him, I see it just fine...

Everything worked for me other thing one of the chandeliers dissapeared as I walked past it and no matter from what angle it did not reappear. Cool that they turn in whatever direction you look at them.

Subject: C&C Flight Deck is released.
Posted by [bigwig992](#) on Tue, 17 Jun 2003 22:26:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

....renmaps.com.....

Subject: C&C Flight Deck is released.
Posted by [Wild1](#) on Tue, 17 Jun 2003 22:29:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks bigwig992. I'm downloading it now.

Subject: C&C Flight Deck is released.
Posted by [forsaken](#) on Tue, 17 Jun 2003 23:18:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

yeah it's pretty cool, played hide and seek with a friend there, it's like a maze with a bunch of dead ends to confuse you. Music fits in with it nicely, and funny how you can see everything in a green film if you put your back to that huge opening by your base and go 3rd person.

Subject: C&C Flight Deck is released.
Posted by [Aircraftkiller](#) on Wed, 18 Jun 2003 00:00:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

That's a flight bay entrance, a forcefield. It's purposely set to have the camera collision off so that you can see through it.