
Subject: Is Renegade like Generals with an overhead view?

Posted by [xmdc986x](#) on Sat, 07 Jun 2003 18:22:40 GMT

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Hello -

I recently tried out Generals, and didn't like the overhead camera view. Does Renegade have the overhead camera view? Or is it like the others, such as Red Alert, Red Alert 2, and Tiberian Sun?

Let me know. Thanks.

Subject: Is Renegade like Generals with an overhead view?

Posted by [General Havoc](#) on Sat, 07 Jun 2003 18:41:23 GMT

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No, it's a first person shooter. This means it's unlike the rest of the C&C series, you actually play as a soldier and have to destroy the enemy base using tanks, ion cannon beacons and such. You

_General Havoc

Subject: Is Renegade like Generals with an overhead view?

Posted by [smwScott](#) on Sat, 07 Jun 2003 20:15:11 GMT

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All RTS games have an overhead view. Generals is just like any other RTS game in that respect, C&C or otherwise.

Renegade is an action game. You can either have a first or third person view.

Subject: Is Renegade like Generals with an overhead view?

Posted by [bigwig992](#) on Sat, 07 Jun 2003 20:32:22 GMT

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Renegade is much better than any RTS. Instead of commanding armies with an overhead view, you're actually one of the units at ground level in 3-D. It's amazingly fun, and you wouldn't be wasting your money, go get it.

Subject: Is Renegade like Generals with an overhead view?

Posted by [coolmant](#) on Sat, 07 Jun 2003 21:09:17 GMT

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bigwig992Renegade is much better then any RTS. Instead of commanding armies with an over head veiw, your actully one of the units at ground level in 3-D. It's amazingly fun, and you wouldn't be wasting your money, go get it.

Take his word for it. Renegade has soo many maps it puts Generals to shame.

Subject: Is Renegade like Generals with an overhead view?

Posted by [kawolsky](#) on Sat, 07 Jun 2003 21:40:03 GMT

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coolmantbigwig992Renegade is much better then any RTS. Instead of commanding armies with an over head veiw, your actully one of the units at ground level in 3-D. It's amazingly fun, and you wouldn't be wasting your money, go get it.

Take his word for it. Renegade has soo many maps it puts Generals to shame.

yea coz not many ppl like to make maps for generals

Subject: Re: Is Renegade like Generals with an overhead view?

Posted by [Duke of Nukes](#) on Sun, 08 Jun 2003 15:56:47 GMT

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xmdc986xDoes Renegade have the overhead camera view? Or is it like the others, such as Red Alert, Red Alert 2, and Tiberian Sun?

umm...I'm confused. has he actually played Red Alert or does he see something about the camera that I dont?

Subject: Is Renegade like Generals with an overhead view?

Posted by [gendres](#) on Sun, 08 Jun 2003 16:07:59 GMT

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I think he means the camera being closer to the terrain in generals than in the other games

Subject: Is Renegade like Generals with an overhead view?

Posted by [Commander A9](#) on Sun, 08 Jun 2003 17:49:55 GMT

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I'd have to agree, Renegade would blast Generals like an ion cannon any day, any time. I like Generals, but hate the fact that EA took down WW and plastered its name to the game days before it was released.

Subject: Is Renegade like Generals with an overhead view?

Posted by [maytridy](#) on Sun, 08 Jun 2003 17:52:48 GMT

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lol, i like ur sig man.

Subject: Is Renegade like Generals with an overhead view?

Posted by [Duke of Nukes](#) on Sun, 08 Jun 2003 19:09:07 GMT

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generals was never supposed to be a WS game. It's not a Command and Conquer game, no matter what people say. Compare ANY C&C game to Generals...and you will see Generals is crap. The production bar is moved to the bottom and you can only see what's gonna be built from a specific building instead of seeing the entire list...that is probably the thing that annoys me the most.

Subject: Is Renegade like Generals with an overhead view?

Posted by [Khadman](#) on Sun, 08 Jun 2003 19:35:58 GMT

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Q: Why did EA plaster the "C&C" to Generals?

A: To give a sucky game a 50% leech advantage off of the successful C&C line.

Subject: Is Renegade like Generals with an overhead view?

Posted by [OrcaPilot26](#) on Sun, 08 Jun 2003 20:37:50 GMT

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Wait a minute, since when was Generals a C&C game

Subject: Is Renegade like Generals with an overhead view?

Posted by [Skier222](#) on Sun, 08 Jun 2003 22:07:21 GMT

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does that explain it OrcaPilot?

Subject: Is Renegade like Generals with an overhead view?

Posted by [ArUsH4nll](#) on Sun, 08 Jun 2003 22:46:09 GMT

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lol

Subject: Is Renegade like Generals with an overhead view?

Posted by [DarkDemin](#) on Mon, 09 Jun 2003 00:56:16 GMT

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General HavocNo, it's a first person shooter. This means it's unlike the rest of the C&C series, you actually play as a soldier and have to destroy the enemy base using tanks, ion cannon beacons

_General Havoc

I was at Target yesterday and saw it for \$12 so i bought a couple extra copies.
(yes i have re surfaced)

Subject: Is Renegade like Generals with an overhead view?

Posted by [ArUsH4nll](#) on Mon, 09 Jun 2003 01:33:13 GMT

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pfift.....\$12 American?, because i got it for \$19.80 at BIG W in Australia which is about 9 bux American.

Subject: Is Renegade like Generals with an overhead view?

Posted by [kopaka649](#) on Mon, 09 Jun 2003 01:40:49 GMT

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grr...

60 bucks canadian here

Subject: Is Renegade like Generals with an overhead view?

Posted by [Imdgr8one](#) on Mon, 09 Jun 2003 01:59:20 GMT

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13- got 3 more copies,
total of seven now

Subject: Is Renegade like Generals with an overhead view?

Posted by [coolmant](#) on Mon, 09 Jun 2003 05:04:24 GMT

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Imdgr8one13- got 3 more copies,
total of seven now

What do you do with all those copies? Have big LAN parties?

Subject: Is Renegade like Generals with an overhead view?

Posted by [lifem803](#) on Thu, 12 Jun 2003 04:15:19 GMT

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How can you compare Generals to Renegade? You ever see that Simpsons where Lenny and Carl are comparing different things, like pandas and Martha Stewart, or whatever? You can't do it. It doesn't make sense.

Now you can compare Gen. to RA2 and the like, and Generals is, by far superior. Not only do you have the Starcraft style construction lay out, but also a great variety in units and style of play among the three different armies. And the experience system adds a whole other dimension to the game. RA2 is good, but Generals is great.
