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Subject: Scripts NEED HELP

Posted by [spreegem](#) on Thu, 13 Mar 2003 18:05:39 GMT

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What scripts should i use for my bot mod to make my bots shoot. I use note pad to make my mod THX.

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Subject: Scripts NEED HELP

Posted by [pulverizer](#) on Thu, 13 Mar 2003 18:11:53 GMT

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you could use MOO\_base\_defence.

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Subject: Scripts NEED HELP

Posted by [pulverizer](#) on Thu, 13 Mar 2003 18:16:29 GMT

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or use M01\_Hunt\_The\_Player\_JDG.

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Subject: Scripts NEED HELP

Posted by [spreegem](#) on Thu, 13 Mar 2003 19:11:40 GMT

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what would happen if i useed both of them

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Subject: Scripts NEED HELP

Posted by [Cpo64](#) on Thu, 13 Mar 2003 23:51:15 GMT

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Why don't you find out, make a plane using height field, and paint it some if you want, make your bots, and a couple of GDI and Nod spawners and test it.

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Subject: Scripts NEED HELP

Posted by [spreegem](#) on Fri, 14 Mar 2003 17:46:27 GMT

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NO i ment what if i used both of the scripts above

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Subject: Scripts NEED HELP

Posted by [Cpo64](#) on Sat, 15 Mar 2003 15:34:50 GMT

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What I ment is make your bots, and find out what happens! See if it works, and what efect it has.

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Subject: Scripts NEED HELP

Posted by [spreegem](#) on Sun, 16 Mar 2003 18:02:15 GMT

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ohh i will try it and see wat happens hopfully something good

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Subject: Scripts NEED HELP

Posted by [spreegem](#) on Mon, 17 Mar 2003 12:01:28 GMT

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It worked good with both of them just like it regulary does.

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Subject: Scripts NEED HELP

Posted by [Cpo64](#) on Mon, 17 Mar 2003 20:08:51 GMT

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Good for you, if you don't know if somthing will work, best thing to do is try it, unless it is somthing major, then I would ask around to see if anyone else has tried it, and if it worked.

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