Subject: Terrian Now Won't Load
Posted by Sanada78 on Mon, 26 May 2003 21:13:25 GMT
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I now have a problem where now my map .w3d file won't open in Level edit. Opens fine in W3D viewer but won't open in Level Edit. I'm starting too think that it's what you call the file that causes this. I renamed it once and after that it wouldn't load but even if I export a new .w3d file of my map it still won't open whatever I call it.

Subject: Terrian Now Won't Load
Posted by Cpo64 on Tue, 27 May 2003 22:07:10 GMT
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How are you trying to load it in commando?

Subject: Terrian Now Won't Load
Posted by SomeRhino on Tue, 27 May 2003 22:49:02 GMT
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You can't rename the file.w3d, since the file itself depends on the file name for naming meshes, etc. (for instance, terrain.river for the river sub-object.) You have to export the W3D again with the new file name.

Subject: Terrian Now Won't Load
Posted by Sanada78 on Tue, 27 May 2003 23:03:32 GMT
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It's okay now, it works thank god. Thanks for the help.