
Subject: Sequential order of stuff you run in Level Edit
Posted by [Captkurt](#) on Sun, 25 May 2003 16:38:41 GMT
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To get your map to a playable piece can now be found in a tutorial at

<http://www.laeubi.de/tutorials>

Titled: Level Edit Commands

This is only a quick pictorial of things to do and in the general order to do them in.

Subject: Sequential order of stuff you run in Level Edit
Posted by [General Havoc](#) on Sun, 25 May 2003 17:18:48 GMT
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What is it a new tutorial or one thats already there? If you have a tutorial to add then you need to send it to me at generalhavoc@nodnl.net or just tell me a link the where it is then I can add it to the MySQL table. Feel free send any tutorials or related things and i will add them.

<http://www.laeubi.de/tutorials> <http://generalhavoc.port5.com>

_General Havoc

Subject: Sequential order of stuff you run in Level Edit
Posted by [Captkurt](#) on Sun, 25 May 2003 20:22:14 GMT
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General HavocWhat is it a new tutorial or one thats already there? If you have a tutorial to add then you need to send it to me at generalhavoc@nodnl.net or just tell me a link the where it is then I can add it to the MySQL table. Feel free send any tutorials or related things and i will add them.

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_General Havoc

I think I did send it to the ip you mention. check your email

This is really intended for the very newbish, it's not a rule carved in stone. just a simple tutorial in picture form on what things you can / should run when in Level Edit to help your map.

there are people now asking me for it, so if possible can you get it up on your tutorial site for them to come and get it, I've got it in html format already. and thanks for your support and help.

Subject: Sequential order of stuff you run in Level Edit
Posted by [Cpo64](#) on Tue, 27 May 2003 21:55:40 GMT
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Thoes links don't work to well...

Subject: Sequential order of stuff you run in Level Edit
Posted by [Captkurt](#) on Wed, 28 May 2003 03:06:13 GMT
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they do now. they back their servers up on Tuesdays

Subject: Sequential order of stuff you run in Level Edit
Posted by [Cpo64](#) on Wed, 28 May 2003 07:37:28 GMT
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I see, cool
