
Subject: LOL - The Undead Flamerguy!
Posted by [npsmith82](#) on Wed, 21 May 2003 09:33:36 GMT
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Hah, take a look at the screenshot...
<http://www.spliff.wideboys.co.uk/files/pictures/the-undead.gif>

Couldn't believe it, i was running for 10 seconds before my body hit the ground!

OMFG OMFG I'm alive!! I'm alive!! I'm alive!! I'm alive!! Hahahahahahaaaa.....
yeahaaahaaaahaa.... *falls on floor* ohhh... maybe not. LOL

Subject: LOL - The Undead Flamerguy!
Posted by [Majiin Vegeta](#) on Wed, 21 May 2003 09:55:37 GMT
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muahaha that be cuz of lag!!

i got that once i lost my pic due to clean installl..but i was a mobuis i was laying a beacon and sum
guy killed me..i thought shit then i hear beacon deployed..and i was still alive so i lobed sum
c4 started to shoot and i droped dead

thats a really kewl bug tho

Subject: LOL - The Undead Flamerguy!
Posted by [Commando no. 448](#) on Wed, 21 May 2003 10:12:16 GMT
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Sucks to be you. You had a nuke beacon.

Yeah I bet it is lag. Must have scared the guy shooting at you.

Subject: LOL - The Undead Flamerguy!
Posted by [Javaxcx](#) on Wed, 21 May 2003 11:15:11 GMT
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Npsmith, you of all people should know that hacking is wrong...

Once you hack, you can't go back. :S

Subject: LOL - The Undead Flamerguy!
Posted by [General Havoc](#) on Wed, 21 May 2003 21:36:35 GMT

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Take a look at this screwed up screenshot. Sorry about the size of it but it's the only way you can see the bug. If you look at player number 1 on GDI then the whole teams score you can see whats happened. Acording to everyone else this guy wasn't even in the game.

_General Havoc

Subject: LOL - The Undead Flamerguy!

Posted by [John Shaft Jr.](#) on Thu, 22 May 2003 16:22:46 GMT

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JavaxcxNpsmith, you of all people should know that hacking is wrong...

Once you hack, you can't go back. :S

HAHAHAHAHAHAHA..... Thats a new one. I'm going to use that one Java. Don't mind if I use it do you? :sly:
