Subject: If you have problems with Bunkers. Posted by K9Trooper on Tue, 20 May 2003 12:27:25 GMT

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I've noticed a lot of players having problems with Bunkers lately. Like people "Falling through the floor" and getting stuck in "Blue Hell".

There is a simple fix for that. Get the proper version of C_C_Bunkers 2.0 http://www.cncden.com/ren_maps/C_C_Bunkers.zip Remove the older version of Bunkers prior to the new install.

The new map is very clean and fun to play in both AOW and sniper. I hope this helps with a lot of confusion.

Subject: If you have problems with Bunkers. Posted by reptokill on Tue, 20 May 2003 15:04:31 GMT

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Yup, and for those of you who don't know... You can get an elevator inside the Airstrip tower that takes you to the top of the tower. From there, snipe away or defend base with a Raveshaw... it is difficult for APC's or Humvees to hit you because of the angle... watch out for enemy snipers though

Subject: If you have problems with Bunkers. Posted by xpontius on Tue, 20 May 2003 19:30:58 GMT View Forum Message <> Reply to Message

I dont fall in those hell holes but it sure is annoying. It seems my buildings just turn invisible till i buy something. Anyway, what will happen if you dont delete the old version?

Subject: If you have problems with Bunkers. Posted by K9Trooper on Wed, 21 May 2003 14:06:20 GMT View Forum Message <> Reply to Message

xpontius dont fall in those hell holes but it sure is annoying. It seems my buildings just turn invisible till i buy something. Anyway, what will happen if you dont delete the old version?

I kept falling through the floor till I deleted the old version. after that my problem was fixed.

Subject: If you have problems with Bunkers. Posted by General Havoc on Wed, 21 May 2003 14:52:23 GMT View Forum Message <> Reply to Message

Make sure you delete the old "*.thu" file too.

_General Havoc

Subject: If you have problems with Bunkers. Posted by spreegem on Wed, 21 May 2003 19:18:09 GMT View Forum Message <> Reply to Message

When I first played in bunkers I thought it was well... Shit. The textures were always disappearing, and i was always falling into blue hell. But now that the new version fixed everything it is one of the best maps I have seen.