
Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aircraftkiller](#) on Thu, 13 Mar 2003 07:12:00 GMT
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Just began working on the Flight Deck level of Citadel Station again.

It will be a deathmatch - check out the progress screenshots from Flight Bay 4 and the main deck.

<http://www.n00bstories.com/image.fetch.php?id=1267739365>
<http://www.n00bstories.com/image.fetch.php?id=1354657842>
<http://www.n00bstories.com/image.fetch.php?id=1432365099>
<http://www.n00bstories.com/image.fetch.php?id=1890292832>
<http://www.n00bstories.com/image.fetch.php?id=1504092220>
<http://www.n00bstories.com/image.fetch.php?id=1483763385>

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Javacx](#) on Thu, 13 Mar 2003 16:30:04 GMT
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Do you think we'll experience the same graphical problems like with Medical Level? I still cannot play that because of glitchy textures, which eventually just black out.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Vegito](#) on Thu, 13 Mar 2003 16:49:10 GMT
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Graphical problems?

I had fps 120 almost constant on that map(about a 25 fps increase from most maps.).Was unbelievable.Whats your card?

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Javacx](#) on Thu, 13 Mar 2003 16:58:25 GMT
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It's not an FPS problem. The textures all get mcfuxx0red royally, and end up looking like the snow on TV, but with colour. Then they eventually just die and turn completely black.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Vegito](#) on Thu, 13 Mar 2003 18:12:00 GMT
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Hmm.I only tried it that one time for about 5 minutes.Dont think I noticed any of those problems though.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aircraftkiller](#) on Thu, 13 Mar 2003 19:35:03 GMT
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I told you to get the new version... So go do it.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Sk8rRIMuk](#) on Thu, 13 Mar 2003 22:08:27 GMT
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This looks to be another quality map, I love what appears to be the loading bay and the textures are sw33t...

Can't wait for this map looks good enough so far, naother name on the list of ACK maps ...

This guy never stops ...

Oh yeh I get 79fps on Medical Level with my usual around 56 and I never experienced bad textures anytime i played it .

-Sk8rRIMuk

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Imdgr8one](#) on Fri, 14 Mar 2003 00:08:03 GMT
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holy shit.

Ditto.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aurora](#) on Fri, 14 Mar 2003 00:30:45 GMT
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Looks great, ACK.

(<-- saw it first on #the-pits)

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aircraftkiller](#) on Fri, 14 Mar 2003 00:40:01 GMT
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Sk8rRIMuk This looks to be another quality map, I love what appears to be the loading bay and the textures are sw33t...

Can't wait for this map looks good enough so far, naother name on the list of ACK maps ...

This guy never stops ...

Oh yeh I get 79fps on Medical Level with my usual around 546 and I never experienced bad textures anytime i played it .

-Sk8rRIMuk

I said it was Flight Bay 4, for landing shuttlecraft that transit from Citadel Station to the Earth and colonies surrounding it.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Griever92](#) on Fri, 14 Mar 2003 00:46:34 GMT
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Javaxcx Do you think we'll experiance the same graphical problems like with Medical Level? I still cannot play that because of glitchy textures, which eventually just black out.

Yeah, what graphical problems? my copy of Medical Level is just fine, textures are a little pixelated, but it brings back the feel of retro gaming.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Vegito](#) on Fri, 14 Mar 2003 01:02:51 GMT
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I think he fixed the problems.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aircraftkiller](#) on Fri, 14 Mar 2003 05:42:30 GMT
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Update:

<http://www.n00bstories.com/image.fetch.php?id=1728694233>
<http://www.n00bstories.com/image.fetch.php?id=1997395379>
<http://www.n00bstories.com/image.fetch.php?id=1309771116>

<http://www.n00bstories.com/image.fetch.php?id=1525658408>
<http://www.n00bstories.com/image.fetch.php?id=1119613071>
<http://www.n00bstories.com/image.fetch.php?id=1770655931>

Subject: C&C Flight Deck unveiled for the first time.
Posted by [NHJ BV](#) on Fri, 14 Mar 2003 08:38:47 GMT
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Sk8rRIMuk..

Oh yeh I get 79fps on Medical Level with my usual around 546 and I never experienced bad textures anytime i played it .

-Sk8rRIMuk

uh...Your usual FPS is 546?

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Sk8rRIMuk](#) on Fri, 14 Mar 2003 09:05:27 GMT
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NHJ BVSk8rRIMuk..

Oh yeh I get 79fps on Medical Level with my usual around 546 and I never experienced bad textures anytime i played it .

-Sk8rRIMuk

uh...Your usual FPS is 546?

Oops sorry don't usually use the eys at the top[for numbers usually the numpad must have slipped sorry edited it now those updated screens look nice aswell

-Sk8rRIMuk

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Raven](#) on Fri, 14 Mar 2003 15:51:53 GMT
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uh, that map looks just kind of like the first one with the black and blue and sh!t. someone find me when somebody makes a goldeneye map.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aircraftkiller](#) on Fri, 14 Mar 2003 21:21:51 GMT
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No one will find you, because no one cares enough to find out where you are.

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aircraftkiller](#) on Sat, 15 Mar 2003 04:03:41 GMT
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Update: Executive area is getting done. It connects to Flight Bay 1 and 3, and has an elevator (Non-functional) that leads to Level 6, the Executive Suites. Flight Bay 3 leads to Flight Bay 4 and the escape pods.

<http://www.n00bstories.com/image.fetch.php?id=2050406833>
<http://www.n00bstories.com/image.fetch.php?id=1897654963>
<http://www.n00bstories.com/image.fetch.php?id=1146691425>
<http://www.n00bstories.com/image.fetch.php?id=1448668468>
<http://www.n00bstories.com/image.fetch.php?id=2076317138>
<http://www.n00bstories.com/image.fetch.php?id=1741529703>

Subject: C&C Flight Deck unveiled for the first time.
Posted by [A-DawG](#) on Sat, 15 Mar 2003 04:49:14 GMT
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i could see ack doing this:
<http://community.webshots.com/photo/55266597/66448903mJxRKY>

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aircraftkiller](#) on Sat, 15 Mar 2003 10:32:15 GMT
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Subject: C&C Flight Deck unveiled for the first time.
Posted by [snipefrag](#) on Sat, 15 Mar 2003 12:27:50 GMT
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A my next project i will hopefully be making Facility_Dm.mix from goldeneye/perfect dark but i am too bogged down with college at the moment so no progress is being made. Only just starting texturing my CTF map.....

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Kingdud](#) on Sat, 15 Mar 2003 14:29:11 GMT
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I think this map will be c00l

peace out,

-Kingdud

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aircraftkiller](#) on Sat, 15 Mar 2003 21:08:29 GMT
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snipefragA my next project i will hopefully be making Facility_Dm.mix from goldeneye/perfect dark but i am too bogged down with college at the moment so no progress is being made. Only just starting texturing my CTF map.....

And that has what to do with this topic?

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Sir Phoenixx](#) on Sat, 15 Mar 2003 21:13:56 GMT
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AircraftkillersnipefragA my next project i will hopefully be making Facility_Dm.mix from goldeneye/perfect dark but i am too bogged down with college at the moment so no progress is being made. Only just starting texturing my CTF map.....

And that has what to do with this topic?

Nothing at all... Naughty little spammer!

Subject: C&C Flight Deck unveiled for the first time.
Posted by [Aircraftkiller](#) on Sun, 16 Mar 2003 09:18:43 GMT
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Updated textures...

<http://www.n00bstories.com/image.fetch.php?id=1543404064>
<http://www.n00bstories.com/image.fetch.php?id=1506076443>

Subject: C&C Flight Deck unveiled for the first time.

Posted by [Ash](#) on Sun, 16 Mar 2003 13:06:55 GMT

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Nice, like those last two shots.

Subject: C&C Flight Deck unveiled for the first time.

Posted by [Aircraftkiller](#) on Sun, 16 Mar 2003 19:23:16 GMT

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