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Subject: STOP POINT WHORING>>>>>  
Posted by [StoneRook](#) on Mon, 19 May 2003 14:00:09 GMT  
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here's a tactic --

STOP CAMPING AND FINISH THE FREAKING ENEMY BASE OFF....

NO one cares about your ladder points.....

Notice now - if your caught in base - and the enemy is at the gate - MOST smart players will block the harvy - and not use tanks - and blast at you with foot grunts...

there is a reason.....

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Subject: STOP POINT WHORING>>>>>  
Posted by [Javafx](#) on Mon, 19 May 2003 15:12:55 GMT  
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Yeah Stonerook... STOP POINT WHORING!!

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Subject: STOP POINT WHORING>>>>>  
Posted by [Majiin Vegeta](#) on Mon, 19 May 2003 15:18:19 GMT  
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hardly see any major pointwhores in our server now...but i went pits one time and so many people camped on the damn hill on hourglass...geez egt sum skills

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Subject: Is it really all that bad?  
Posted by [TheTrueArcane626](#) on Mon, 19 May 2003 20:10:45 GMT  
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Now as horrible and annoying as Point Whores, or Puss.W's as they have been called are, they two remote C4's on either side of the hill and blasting away two enemy Artillery pieces? Or how about parking a Nod buggy beside your base while waiting for that Gunner rush? You know, one that really is amusing is popping the skulls of the moron Flame troopers in Field who try to take out the Barracks. Of course that is not nearly as entertaining as taking out ST Harvy hunters on City. The idea is simple; if you can win then win.

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together.  
Take charge.  
Ask for Command.  
Give the order.  
Crush the opposition.

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Subject: STOP POINT WHORING>>>>>  
Posted by [-Tech-](#) on Mon, 19 May 2003 21:39:51 GMT  
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...or using an SBH to place a timed C4 on that pesky MRLS, then either watching it blow or stealing it when the fool gets out to take it off.

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Subject: STOP POINT WHORING>>>>>  
Posted by [Afromn96](#) on Tue, 20 May 2003 03:11:19 GMT  
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i love getting headshots on people that get out of their tanx, and then i go steal em

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Subject: STOP POINT WHORING>>>>>  
Posted by [xpontius](#) on Tue, 20 May 2003 16:07:00 GMT  
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That works..but how bout getting in the tank while theyre on other side and then run them over...its the same thing but alot funnier

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Subject: STOP POINT WHORING>>>>>  
Posted by [kawolsky](#) on Wed, 21 May 2003 17:57:55 GMT  
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Afromn96i love getting headshots on people that get out of their tanx, and then i go steal em  
yea easy pickings for ANY Sniper

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Subject: STOP POINT WHORING>>>>>  
Posted by [Afromn96](#) on Wed, 21 May 2003 23:14:55 GMT  
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yup

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Subject: STOP POINT WHORING>>>>>  
Posted by [laeubi](#) on Thu, 22 May 2003 05:59:03 GMT  
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xpontiusThat works..but how bout getting in the tank while theyre on other side and then run them over...its the same thing but alot funnier  
Hehe or when they repair, get in, wait untill they ahve finished repair you, the drive them over  
Not work everytime, but sometimes

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Subject: STOP POINT WHORING>>>>>  
Posted by [KIRBY098](#) on Fri, 23 May 2003 13:09:25 GMT  
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On hourglass, just ram the point whores on the hill, over the top, and let the automated defenses do the cleanup for you.

Great for a good laugh.....

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Subject: STOP POINT WHORING>>>>>  
Posted by [xpontius](#) on Fri, 23 May 2003 15:50:10 GMT  
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Quote:Laeubi  
Recruit  
Member # 193

Posted: Wed May 21, 2003 9:59 pm

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xpontius wrote:

That works..but how bout getting in the tank while theyre on other side and then run them over...its the same thing but alot funnier

Hehe or when they repair, get in, wait untill they ahve finished repair you, the drive them over  
Not work everytime, but sometimes

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One of these days ill meet someone that is that dumb.

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Subject: STOP POINT WHORING>>>>>  
Posted by [Tech](#) on Tue, 03 Jun 2003 17:18:50 GMT  
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Point whoring is not a bad thing... It's how you win the game. But when basically the whole team is point whoring and that's all they're doing there's no point. If the makers of renegade did not want point whoring they would have made it not possible with such things as MRS's and Mobiles . Point whoring gets a lot of people pissed and there's really no strategy to it but it helps win the game. Something to think about :rolleyes:

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Subject: STOP POINT WHORING>>>>>  
Posted by [Gizbotvas](#) on Tue, 03 Jun 2003 18:50:42 GMT  
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My problem with MRLS or ARTY point whores is that they never stop to help the team. Why should they care if the team wins or not. If you are going to park your mrls and duct tape the mouse, you are going to get MVP no matter who wins.

I have 2 problems with this philosophy.  
First, take ISLANDS for example. An MRLS will continue to shoot at the Han of Nod even as beacons are placed at the Barracks in plain sight, or while flame tanks drive around the base. they just sit there and point whore. Worthless mate really.  
Also, the point whore are feeding the enemy credits. Worse yet, when the enemy refinery is down, the point whore might well be the enemy's ONLY source of credits.

MRLS and ARTYs are powerful tools when used by the right player, but sadly, I almost never see them used properly.

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Subject: STOP POINT WHORING>>>>>  
Posted by [Tech](#) on Sun, 08 Jun 2003 20:10:53 GMT  
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b2b point whoring is one thing I disagree with. That's the lowest you can get.

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Subject: :)  
Posted by [jorrit \(stoeltjuh\)](#) on Mon, 09 Jun 2003 07:16:05 GMT  
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YEAH!!! stop de point wh0ring! just get an apc or something.....

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Subject: Re: STOP POINT WHORING>>>>>  
Posted by [C4Kitty](#) on Thu, 12 Jun 2003 09:21:46 GMT  
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StoneRookhere's a tactic --

STOP CAMPING AND FINISH THE FREAKING ENEMY BASE OFF....

NO one cares about your ladder points.....

Notice now - if your caught in base - and the enemy is at the gate - MOST smart players will block the harvy - and not use tanks - and blast at you with foot grunts...

there is a reason.....

why?.... it's a valid tactic..... if a hottie or tech can get into their last building and plant some c4's on the mct and blow-up a few timed c4's in the middle of all the engis repairing those point whoring tank can take out the building in no time...

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Subject: ...

Posted by [newcmd001](#) on Mon, 16 Jun 2003 14:35:37 GMT

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TechPoint whoring is not a bad thing... It's how you win the game. But when basically the whole team is point whoring and that's all they're doing there's no point. If the makers of renegade did not want point whoring they would have made it not possible with such things as MRS's and Mobiles . Point whoring gets a lot of people pissed and there's really no strategy to it but it helps win the game. Something to think about :rolleyes:

Yep. I'm sorry to say, but point whoring is a valid tactic. It's not uncommon. If everyone's doing nothing, I'll have no choice but to drive MRLS to Nod base and start punching their base. After hearing you guys discussing this, I'm quite guilty . Anyway, if all your teams keep point whoring and the enemy can handle it, I'll just drive an APC in and blow a bilding up, taking those MRLS as a distraction LOL . But be noted: I only do point whoring in laddered games. In unladdered games I avoid doing it whenever possible. I prefer sniping those dudes out LOL

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Subject: STOP POINT WHORING>>>>>

Posted by [-Tech-](#) on Tue, 17 Jun 2003 17:53:07 GMT

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I do it sometimes, but I'll switch targets after a few volleys and keep their engineers/techs spread out and running to repair all over the place.

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Subject: Reply

Posted by [newcmd001](#) on Wed, 18 Jun 2003 14:58:44 GMT

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Gizbotvastake ISLANDS for example. An MRLS will continue to shoot at the Han of Nod even as beacons are placed at the Barracks in plain sight, or while flame tanks drive around the base. they just sit there and point whore. Worthless mate really.

Agreed. :rolleyes:

GizbotvasAlso, the point whore are feeding the enemy credits. Worse yet, when the enemy refinery is down, the point whore might well be the enemy's ONLY source of credits.

I'm not aware of this before, but correct.

GizbotvasMRLS and ARTYs are powerful tools when used by the right player, but sadly, I almost never see them used properly.

Well, then show us.

In my opinion, MRLS and Arties are used for long-range strike, no matter what the target is. But it's best used against buildings. Next to it is vehicles, esp slow moving one. Also, it's used for providing fire support. But that's not very effective as sometimes MRLS and Arties are targeted right before main firepower, which I'm not sure if it's a good or stupid strategy. :rolleyes: Also I found some players bought it and use it for main firepower. It does packs good punch, but its low health won't make it stands on the battlefield for a long time, except you have 5 engies around you.

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Subject: STOP POINT WHORING>>>>>

Posted by [Demolition man](#) on Wed, 18 Jun 2003 15:44:22 GMT

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Engineers can also point whore.

If you only got the power plant left and the otherside still has all the buildings. There is 20min left. The power plant has 5 tanks around them but still many people stay repairing to get ranked high in on there own side to not lose there ranking. But you won't win anyway. So you can beter let the base die and start over again.

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Subject: STOP POINT WHORING>>>>>

Posted by [Creed3020](#) on Wed, 18 Jun 2003 22:38:37 GMT

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Majiin Vegetahardly see any major pointwhores in our server now...but i went pits one time and so many people camped on the damn hill on hourglass...geez egt sum skills

Yup I see it all the time in The Pits. I have fun sniping also Arties and MLRS and the engineers that follow them..

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Subject: STOP POINT WHORING>>>>>  
Posted by [newcmd001](#) on Thu, 19 Jun 2003 00:42:56 GMT  
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Yeah, it's really fun being sniped sniping 'em down LOL But the engineers are doing the job. They're just repairing their building, I don't think that looks invalid, but if you want to snipe 'em down, it isn't prohibited anyway :rolleyes:

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Subject: STOP POINT WHORING>>>>>  
Posted by [Ferhago](#) on Sat, 21 Jun 2003 09:36:51 GMT  
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Dude thats Dantes avatar

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Subject: STOP POINT WHORING>>>>>  
Posted by [newcmd001](#) on Sat, 21 Jun 2003 14:17:59 GMT  
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Yep, your avatar's going to be changed to chicken as soon as Crimmy find you using it

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Subject: STOP POINT WHORING>>>>>  
Posted by [B.N.C](#) on Sat, 21 Jun 2003 20:49:05 GMT  
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Yeah! Today I saw a guy who was point whoring on the hourglass. He was sitting and shooting @ PP all the time. I was talking to him: "Hey, stop point whoring!" then he says "Stfu! you are nothing!" so I say "I'd rather be nothing than a piece of sh\*t point whoring like you are!" Why do I post it here? I want to bring shame upon player with nickname: "Warlord\_Wapper [W]".

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Subject: STOP POINT WHORING>>>>>  
Posted by [ArUsH4nll](#) on Sat, 21 Jun 2003 21:57:01 GMT  
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I barley ever see point whoring on WOL anymore.

Dunno bout GAYspy though.

My suggestion?, Go on The Pitts.

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Subject: STOP POINT WHORING>>>>>

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Posted by [Cpo64](#) on Sat, 21 Jun 2003 22:54:34 GMT

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As soon as the engineers can repair faster then I can damage, I find a new target.

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Subject: STOP POINT WHORING>>>>>

Posted by [newcmd001](#) on Sun, 22 Jun 2003 14:04:51 GMT

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ArUsH4nIII barley ever see point whoring on WOL anymore.

Dunno bout GAYspy though.

My suggestion?, Go on The Pitts.

The Pitts don't support point whoring. That's why it's safe and clean for children to play. But of course, those children are on the battlefield there's no guarantee when will a mammy drive on them.

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Subject: STOP POINT WHORING>>>>>

Posted by [Neo5](#) on Thu, 26 Jun 2003 04:45:02 GMT

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Pointwhoring is good and bad. Those fucking snipers on the bridge of the city piss me right off. id love to grab a stealth black hand and ram some c4 up their asses.

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