
Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Thu, 13 Mar 2003 07:10:10 GMT
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Just began working on the Flight Deck level of Citadel Station again.

It will be a deathmatch - check out the progress screenshots from Flight Bay 4 and the main deck.

<http://www.n00bstories.com/image.fetch.php?id=1267739365>
<http://www.n00bstories.com/image.fetch.php?id=1354657842>
<http://www.n00bstories.com/image.fetch.php?id=1432365099>
<http://www.n00bstories.com/image.fetch.php?id=1890292832>
<http://www.n00bstories.com/image.fetch.php?id=1504092220>
<http://www.n00bstories.com/image.fetch.php?id=1483763385>

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Titan1x77](#) on Thu, 13 Mar 2003 08:44:50 GMT
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looking good....how much of it's complete so far?

I like medical level...and this one looks to be better.

Keep them system shock maps coming!

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Oddjob](#) on Thu, 13 Mar 2003 09:21:28 GMT
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Yes I loved MedicalLevel so much I put it on New Zealand's only Renegade server! This one looks very good too, if the concept and gameplay is superb I'll put this one on aswell.

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Deafwasp](#) on Fri, 14 Mar 2003 00:40:04 GMT
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I thought for a sec ACK might have gotten around to making a Aircraft carrier DM.

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [OrcaPilot26](#) on Fri, 14 Mar 2003 01:02:30 GMT
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Deafwaspl thought for a sec ACK might have gotten around to making a Aircraft carrier DM.

Me too, seems like something he might make. I wonder if he'll ever remake Eglin AFB.

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Fri, 14 Mar 2003 05:45:09 GMT
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Update:

<http://www.n00bstories.com/image.fetch.php?id=1728694233>
<http://www.n00bstories.com/image.fetch.php?id=1997395379>
<http://www.n00bstories.com/image.fetch.php?id=1309771116>
<http://www.n00bstories.com/image.fetch.php?id=1525658408>
<http://www.n00bstories.com/image.fetch.php?id=1119613071>
<http://www.n00bstories.com/image.fetch.php?id=1770655931>

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Havoc 89](#) on Fri, 14 Mar 2003 19:10:53 GMT
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hey ack... you should put a F-16 or F-18 inside the bay. that would look awesome.

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Deafwasp](#) on Fri, 14 Mar 2003 21:04:02 GMT
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Dude, he is remaking the games levels....

And he did make Elgin AFB yah nut.

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Fri, 14 Mar 2003 21:26:57 GMT
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Why would I put an F-16 or F/A-18 into the Flight Bays?

Last time I checked, aircraft with jet propulsion engines are not able to fly in space. Remember - this is a space station, not something based on Earth. Citadel Station, orbiting Saturn.

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Sat, 15 Mar 2003 03:59:31 GMT
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Update: Executive area is getting done. It connects to Flight Bay 1 and 3, and has an elevator (Non-functional) that leads to Level 6, the Executive Suites. Flight Bay 3 leads to Flight Bay 4 and the escape pods.

<http://www.n00bstories.com/image.fetch.php?id=2050406833>
<http://www.n00bstories.com/image.fetch.php?id=1897654963>
<http://www.n00bstories.com/image.fetch.php?id=1146691425>
<http://www.n00bstories.com/image.fetch.php?id=1448668468>
<http://www.n00bstories.com/image.fetch.php?id=2076317138>
<http://www.n00bstories.com/image.fetch.php?id=1741529703>

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Sat, 15 Mar 2003 10:30:46 GMT
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Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Sk8rRIMuk](#) on Sat, 15 Mar 2003 13:28:42 GMT
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AircraftkillerUpdate: Executive area is getting done. It connects to Flight Bay 1 and 3, and has an elevator (Non-functional) that leads to Level 6, the Executive Suites. Flight Bay 3 leads to Flight Bay 4 and the escape pods.

<http://www.n00bstories.com/image.fetch.php?id=2050406833>
<http://www.n00bstories.com/image.fetch.php?id=1897654963>
<http://www.n00bstories.com/image.fetch.php?id=1146691425>
<http://www.n00bstories.com/image.fetch.php?id=1448668468>
<http://www.n00bstories.com/image.fetch.php?id=2076317138>
<http://www.n00bstories.com/image.fetch.php?id=1741529703>

Looking good can't wait to get my hands on this map

-Sk8rRIMuk

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Sat, 15 Mar 2003 20:56:40 GMT
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Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Havoc 89](#) on Sat, 15 Mar 2003 23:28:59 GMT
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AircraftkillerWhy would I put an F-16 or F/A-18 into the Flight Bays?

Last time I checked, aircraft with jet propulsion engines are not able to fly in space. Remember - this is a space station, not something based on Earth. Citadel Station, orbiting Saturn.

no you dont have to make them useable... im just saying add them as an object. then it will look pretty cool.

blah... its your choise... :rolleyes:

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Sun, 16 Mar 2003 01:23:36 GMT
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Havoc 89AircraftkillerWhy would I put an F-16 or F/A-18 into the Flight Bays?

Last time I checked, aircraft with jet propulsion engines are not able to fly in space. Remember - this is a space station, not something based on Earth. Citadel Station, orbiting Saturn.

no you dont have to make them useable... im just saying add them as an object. then it will look pretty cool.

blah... its your choise... :rolleyes:

Um, why?

They wouldn't be using jet aircraft in the year 2072.

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Sir Phoenixx](#) on Sun, 16 Mar 2003 01:31:10 GMT
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Havoc, why exactly would they have anything like a falcon or hornet in a space station?

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Havoc 89](#) on Sun, 16 Mar 2003 04:08:08 GMT

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ohh woops... i thought it was on land... must have read wrong... sorry about that. :oops:

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Sun, 16 Mar 2003 08:48:27 GMT

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Updated textures...

<http://www.n00bstories.com/image.fetch.php?id=1543404064>

<http://www.n00bstories.com/image.fetch.php?id=1506076443>

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Rich\[HN\]](#) on Sun, 16 Mar 2003 11:56:54 GMT

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Man, ACK that map looks good!

Get some space vehicles in the bays but you can't drive them!

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Sun, 16 Mar 2003 19:22:15 GMT

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Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Titan1x77](#) on Wed, 21 May 2003 05:58:34 GMT

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How's flight deck doing?

Is this still going to be completed someday?

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Wed, 21 May 2003 06:17:28 GMT

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It's on hold, obviously...

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [spreegem](#) on Wed, 21 May 2003 10:58:52 GMT
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When I click on the link it says "No Image for this ID!"

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Majiin Vegeta](#) on Wed, 21 May 2003 15:14:25 GMT
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spreegemWhen I click on the link it says "No Image for this ID!"

n00bstories image gallery is down atm crimson is hopefully getting them back soon

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [spreegem](#) on Wed, 21 May 2003 18:36:21 GMT
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OK THX

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [maytridy](#) on Wed, 21 May 2003 20:41:25 GMT
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Quote:When I click on the link it says "No Image for this ID!"

Same here.

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Havocman](#) on Wed, 21 May 2003 23:20:31 GMT
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No Image for this ID!

YaY!

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Havocman](#) on Wed, 04 Jun 2003 00:32:30 GMT
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Images should work now....

Edit: ooooooh Spacey

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Kenny](#) on Wed, 04 Jun 2003 15:32:42 GMT
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Put some Arwings in there!!! but that's from a nintendo game so maybe not.

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Aircraftkiller](#) on Sat, 07 Jun 2003 18:47:22 GMT
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Updates are here:

<http://renegade.the-pitts.net/index.php?s=7f245c6377423952c66e7ef11cff3bfa&act=ST&f=16&t=3021&view=getlastpost>

Subject: C&C_Flight_Deck unveiled for the first time
Posted by [Try_lee](#) on Sat, 07 Jun 2003 21:35:33 GMT
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YAY! It's continuing!

Let's just hope it is as good as the medical level which is my favourite map for Renegade ever.
