
Subject: Metropolis progress...
Posted by [Aircraftkiller](#) on Tue, 13 May 2003 21:33:02 GMT
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This thread has all of the screenshots and information on the Metropolis map.

Subject: Metropolis progress...
Posted by [maytridy](#) on Tue, 13 May 2003 22:25:36 GMT
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Looks, great, but alot like Metro. Don't ditch it though. I wanna see more of it.

I like the night setting. The lighting is great.

Subject: Metropolis progress...
Posted by [Madtone](#) on Tue, 13 May 2003 22:37:44 GMT
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i love this map, i can see that good texturing really does to wonders for a map!

Subject: Metropolis progress...
Posted by [Aircraftkiller](#) on Wed, 14 May 2003 09:36:15 GMT
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Added about six more images.

Subject: Metropolis progress...
Posted by [KIRBY098](#) on Wed, 14 May 2003 11:08:54 GMT
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Unbelievable.....

Naysayers be silent.

Subject: Metropolis progress...
Posted by [StoneRook](#) on Wed, 14 May 2003 13:15:13 GMT
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looks like Metro -- and the building textures look the same as Metro - and the barricades look like

Metro.

are you revamping Metro like you did for glacier flying and bunkers? :sleepy:

Subject: Metropolis progress...

Posted by [Griever92](#) on Wed, 14 May 2003 14:19:46 GMT

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Looks ace. Can't wait to try it.

Subject: Metropolis progress...

Posted by [Aircraftkiller](#) on Wed, 14 May 2003 19:01:47 GMT

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StoneRooklooks like Metro -- and the building textures look the same as Metro - and the barricades look like Metro.

are you revamping Metro like you did for glacier flying and bunkers? :sleepy:

Well, of course it looks like Metro, that's where the textures came from. AI_tex equals "Alan's Textures."

No, it isn't Metro. It's just a more "city-like" level of my own imagination.

Subject: Metropolis progress...

Posted by [Deafwasp](#) on Wed, 14 May 2003 19:41:26 GMT

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hmmm.... your good.... maybe.. to..good? *unsheathes blade*

Subject: Metropolis progress...

Posted by [maytridy](#) on Wed, 14 May 2003 19:54:58 GMT

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Whoa, i took a look at the pics w\ the tiberium tanks and stuff. Really cool! It's got some nice "eye candy" and looks pretty good for sniping. Can't wait!

Subject: Metropolis progress...

Posted by [Aircraftkiller](#) on Thu, 15 May 2003 07:10:38 GMT

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Subject: Metropolis progress...

Posted by [Aircraftkiller](#) on Thu, 15 May 2003 23:02:20 GMT

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More screenshots added.
