Subject: need help with REOL

Posted by kopaka649 on Tue, 13 May 2003 00:40:39 GMT

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I have been experiancing problems with WOL lately which i think is the fault of RE WOL. I installed it for about a week when wol stopped working. I installed it through br.net but can't disable it because i uninstalled and the backup of the host file is probably gone (yes i tried reinstalling). I use a DI-604 D-link router with the latest firmware but i never experianced any problems with it before. i tried getting on WOL with another comp in my network and it worked. BTW, this happens for every game that uses WOL.

Subject: need help with REOL

Posted by snipesimo on Tue, 13 May 2003 01:42:12 GMT

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WOL servers have been acting screwy lately, it isn't related to REOL

Subject: need help with REOL

Posted by kopaka649 on Tue, 13 May 2003 01:48:01 GMT

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hmm i know that but it works perfectly on other computers(same ip) without reol

Subject: need help with REOL

Posted by England on Tue, 13 May 2003 04:02:05 GMT

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Host file should look like this, its in system32/drivers/something

```
# Copyright (c) 1993-1999 Microsoft Corp.

# This is a sample HOSTS file used by Microsoft TCP/IP for Windows.

# This file contains the mappings of IP addresses to host names. Each
# entry should be kept on an individual line. The IP address should
# be placed in the first column followed by the corresponding host name.
# The IP address and the host name should be separated by at least one
# space.

# Additionally, comments (such as these) may be inserted on individual
# lines or following the machine name denoted by a '#' symbol.

# For example:
```

102.54.94.97 rhino.acme.com # source server # 38.25.63.10 x.acme.com # x client host

127.0.0.1 localhost