

---

Subject: .DDS Plug-In Not Working...  
Posted by [Sanada78](#) on Sat, 03 May 2003 22:05:28 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

When I put this plug-in into the Plug-In folder for Adobe Photoshop and load it up I get an error saying: "This application has failed to start because MSVCR70.dll was not found. Re-installing the the plug-in into the \Plug-Ins\File Format\ folder but still the same error appears.

---

---

Subject: Re: .DDS Plug-In Not Working...  
Posted by [Dante](#) on Sat, 03 May 2003 22:07:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Sanada78When I put this plug-in into the Plug-In folder for Adobe Photoshop and load it up I get an error saying: "This application has failed to start because MSVCR70.dll was not found.

didn't fix it. I've put the plug-in into the \Plug-Ins\File Format\ folder but still the same error appears.

just put it in the plugins directory, i never had a problem with that dir

---

---

Subject: .DDS Plug-In Not Working...  
Posted by [Sanada78](#) on Sat, 03 May 2003 22:18:49 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I have but the error always comes up when the plug-in is in the Plug-Ins folder.

---

---

Subject: .DDS Plug-In Not Working...  
Posted by [Sanada78](#) on Sun, 04 May 2003 00:01:33 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It seem that my Windows XP has some missing .dll files that seem to be required to open .dds files. I downloaded the one I mentioned about but now it needs another one MSVC170.dll. How come nobody else has these problems?

I need to use this program so I can convert .dds files to .tga, I can't continue unless I do. Are there over programs that will open/convert .dds files?

---

---

Subject: .DDS Plug-In Not Working...  
Posted by [Sanada78](#) on Sun, 04 May 2003 14:32:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Well as I can't get this sorted, could someone kindly give me the texture that is used on the stone walls around the base in C&C Mesa. It's also used on C&C Walls. I want to use this texture because the one I'm using L10\_botcliff.tga doesn't look so good on its own.

---

---

Subject: .DDS Plug-In Not Working...  
Posted by [laeubi](#) on Sun, 04 May 2003 16:29:17 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Install Visualbasic Runtimes (vers 7 I think)

---

---

Subject: .DDS Plug-In Not Working...  
Posted by [Sanada78](#) on Sun, 04 May 2003 16:32:35 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Where can I get the runtime components? Microsoft's website?

---

---

Subject: .DDS Plug-In Not Working...  
Posted by [Fabian](#) on Sun, 04 May 2003 17:22:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

<http://www.crypticwarning.com/matt/cliff.zip>

there ya go!

---

---

Subject: .DDS Plug-In Not Working...  
Posted by [Sanada78](#) on Sun, 04 May 2003 18:00:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Thankyou all for your help.

---