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Subject: Funny thing in canyon. Very few ppl know!!

Posted by [Rikkie](#) on Fri, 02 May 2003 21:42:12 GMT

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Go to the tunnels that goes behind the nod ref and that comes into a bunker. When in the bunker u walk back and you can see nod base at your right hand. Then left, just when the tunnel goes into the rock there is a very little "corner". Go stand in it and start jumping. Let someone else push you and you will be able to get up there. Then you can walk via a stone arch to the other side (there is an invisible wall so doing the first trick here will not work). You will have to jump over the invisible wall from the stone arch. Now u can hang around there a bit and have a little fun :P:P

Any experienced with jumping over walls with 2 ppl is required I think.

If u all like this I will post some more funny things.

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Subject: Funny thing in canyon. Very few ppl know!!

Posted by [Majiin Vegeta](#) on Sat, 03 May 2003 01:30:34 GMT

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where have you been man.....

thats like 6 months old...

i know of 2 other places you can go to

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Subject: Funny thing in canyon. Very few ppl know!!

Posted by [Rikkie](#) on Sat, 03 May 2003 09:43:55 GMT

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I already know this for a long time but there are many ppl that don't know it. Has this ever been post here? Mostly I see ppl here being all mysterious.

Like when somebody talks about Ob walking some ppl say: yeah you can get to AGT very easy too. And then someone else: yeah don't tell em, if they don't know it they don't deserve to know it. Things like that.(very easy in fact, just sneak behind harv or run to AGT from the tunnel when harv passes by.

But heej this funny bug is better then all the other strategies here that say things like: On field you can buy a becon and then place it next to the refinery!!(Ehh that's not a trick anymore, that's just a fact just like you can buy a tank and drive it on the field :rolleyes: )

2 bad ppl never share these things because they are to proud of knowing it.

And if u know 2 more places why don't share em here. I like to learn new tricks and things like that.

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Subject: Funny thing in canyon. Very few ppl know!!  
Posted by [nfinitefx](#) on Wed, 07 May 2003 17:33:10 GMT  
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You can place the beacon on top of the GDI WF in canyon

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Subject: Funny thing in canyon. Very few ppl know!!  
Posted by [Rikkie](#) on Thu, 08 May 2003 18:21:11 GMT  
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I discoverd another place to go now. You can get behind the fence around GDI base and at that high platform behind GDI ref and above gdi bunker.

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Subject: Funny thing in canyon. Very few ppl know!!  
Posted by [Homey](#) on Sun, 11 May 2003 03:29:33 GMT  
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canyon, tunnels are mined, front of base is mined, you have no air, your a sbh with a nuke wanting to ped, is there a way to get in on foot? yes try to figure out how

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Subject: Funny thing in canyon. Very few ppl know!!  
Posted by [tarsonis9](#) on Sun, 11 May 2003 22:34:40 GMT  
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have another sbh boost you onto the little outcropping left of gdi base entrance that has a rock on the right side and a cactus below it on the left. Have the sbh boost you in, and you're in

BTW, how can you put a beacon on top of warfac?

lets all share now

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Subject: Funny thing in canyon. Very few ppl know!!  
Posted by [DOM\\_Fr0chin](#) on Mon, 12 May 2003 00:09:21 GMT  
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UMM that is soooo old and i can get behind the GDI tib ref on the top of the map and also i can get on the top of the Nod base walls too. So talk to me when u have something new to share. Also we dont share secrets cuz we want to keep them that way SECRETS.

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Subject: mm

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Posted by [tarsonis9](#) on Mon, 12 May 2003 13:08:02 GMT

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ah well, I think ill just play games instead of spending every waking moment looking for new secrets (I know quite a few however)

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Subject: Funny thing in canyon. Very few ppl know!!

Posted by [nfinitefx](#) on Tue, 13 May 2003 17:39:45 GMT

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At the T-intersection bridge you jump on the little concrete block thing that barricades you from falling, near the WF ofcourse.

If your ping is below 200+ its easy to do this. Then jump on the back part of the warfactory (Its above the WF backdoor entrance).

If you do get ontop, try viewing down towards the factory, as you can see INSIDE it (and time when you wanna place the beacon when the building is empty )

Ive learnt it the moment i saw someone did it but luckily my team disarmed it in time

ive had countless successful nukes with this method as the enemy engies runnin' wild but cant find the nuke around the building... heheheh

Here's a screenie showing me ontop of the WF and able to see the inside of the building:

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Subject: Funny thing in canyon. Very few ppl know!!

Posted by [nfinitefx](#) on Tue, 13 May 2003 17:50:10 GMT

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And oh yeah, while on top if you walk all the way to the top right, the beacon could only be disarmed with a hotwire class engineer, as its too far for a standard engie to reach. (They have to jump up there instead)

it will normally take ppl some time to realize that the nuke isnt around the building, rather on top, so by the time they find out just laser the heads to the death (yes i find it quite hard to disarm beacons if not standing still, esp when there is an attacker around)

So for GDI: additional places to mine  
for Nod: Nuke'em! This map allows you to go ontop of the Barracks and WF,

But for GDI you can tunnel beacon the airstrip (it takes two). Place two beacons right under the control tower and you'll take it out. Also that concrete ramp near the edge of the airfield (The top of the exit for Nod's Tunnel near the tiberium field) is also a nasty spot for beacons. One lon

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beacon at the edge of that ramp and the airstrip is gone.

I remember i really had a fun time when my teammates and I deployed around 6 ion beacons simultaneously in the tunnel in Field and took out the Refinery... hahahh

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Subject: Funny thing in canyon. Very few ppl know!!

Posted by [Majiin Vegeta](#) on Tue, 13 May 2003 20:58:39 GMT

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i know a few plces to ion n0d buildings..but im not gonna reveal my secrets or i would get beat by my own tactics...

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