Posted by -Tech- on Thu, 01 May 2003 03:11:25 GMT

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Okay, so it's probably been discussed plenty already, but I wen through 4 pages and didn't find it soooo... which one?

I'm a NOD player. I like fast vehicles, the Apache just looks badass and Stealth units just have a million and one uses. Plus the Technician isn't some little ugly chick.

Subject: NOD or GDI?

Posted by Javaxcx on Thu, 01 May 2003 03:15:04 GMT

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Dude, Hotwire is hot. She's got that lazy eye thing going on.

(For you twits that don't know sarcasm when you see it, that was it.)

Subject: NOD or GDI?

Posted by Nate on Thu, 01 May 2003 03:55:57 GMT

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I would have to go with Nod. Because their tech... and stealth guys/tanks are bad ass. Of course, you need a great team in order to get this going. And a slow rush are usually on GDI side. I like fast paced Nod... the only problem is that you need a great team as well.

And YV_Seth will be greatly be displeased if people would go to GDI.

Subject: NOD or GDI?

Posted by -Tech- on Thu, 01 May 2003 05:13:11 GMT

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Yup, you definitely need skill to make the most out of Nod.

I just played Nod on the Alpine map. That place is GREAT for stealth units! Even I can't see my own Stealth Tank against the snow!

Subject: NOD or GDI?

Posted by ArUsH4nII on Thu, 01 May 2003 05:44:08 GMT

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yeah, i like both really, they both have they advantages and disadvantages

Posted by reptokill on Thu, 01 May 2003 15:46:56 GMT

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My perfect world would have Nod Infantry and Med Tanks... since that doesnt usually happens unless you find newbies getting out of meds... then I just make do with whichever tem I'm in...

Subject: NOD or GDI?

Posted by laeubi on Thu, 01 May 2003 16:12:12 GMT

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Hm I'm definately like GDI.

The M1A1 (Medtank) is my favorite vehilces it 0wnz there is no better vehicle for fight against tanks and infantry (exspecially Snipers)

Anyways I can indetify mor with the aims of GDI than the Brotherhood of Nod's.

Subject: NOD or GDI?

Posted by DukeLeto on Thu, 01 May 2003 17:59:46 GMT

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Nod. The Black Hands (SBH and LCG) are good, and I think the Light Tank is the best.

Subject: NOD or GDI?

Posted by Christoffer on Thu, 01 May 2003 20:51:35 GMT

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GDI. Can't be without a med tank for long.

Very good all-around vehicle.

Subject: NOD or GDI?

Posted by -Tech- on Thu, 01 May 2003 21:31:31 GMT

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Definitely love my Med Tank. A little too slow to crush infantry and nearly useless against Apaches, but other than that good all-around. I never buy Mammoths anymore, they're just too slow.

Subject: NOD or GDI?

Posted by ArUsH4nII on Thu, 01 May 2003 22:18:38 GMT

ya....mamm0th tanks are way toooooo slow and way tooooo expensive

Subject: NOD or GDI?

Posted by Ferhago on Fri, 02 May 2003 00:37:39 GMT

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I have always prefered Nod since tiberian dawn. They are cooler, You have to know what your doing to use them (I HAVE MAMMY YOU ALL DIEEEEE... Hey wheres my mammy?). And Kane is awesome. Screw Solomon, Shepard, and Locke.

Its more fun to use them because they have more strategical opportunities with their stanks and stuff.

Subject: NOD or GDI?

Posted by nfinitefx on Wed, 07 May 2003 17:37:58 GMT

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Nod has the best advanced infantry. Sneaky SBHs and Raveshaws, Hot Sakura, and Powerful LCBH and Chem Spray Infantry! But their Infantry sucks against buildings, where GDI's gunner rocks (in groups of 3-5)

Subject: NOD or GDI?

Posted by maytridy on Wed, 07 May 2003 20:53:02 GMT

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Nod all the way.

Subject: NOD or GDI?

Posted by Aircraftkiller on Thu, 08 May 2003 20:50:37 GMT

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Remember, it's Nod, not NOD.

Subject: NOD or GDI?

Posted by Afromn96 on Mon, 12 May 2003 03:16:02 GMT

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AircraftkillerRemember, it's Nod, not NOD.

Posted by sighte on Mon, 12 May 2003 13:49:47 GMT

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AircraftkillerRemember, it's Nod, not NOD.

SomeOneElsedude shutup

It never stops, does it.

Subject: NOD or GDI?

Posted by Afromn96 on Tue, 13 May 2003 02:48:27 GMT

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what never stops

Subject: NOD or GDI?

Posted by kopaka649 on Tue, 13 May 2003 03:43:18 GMT

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the NOD-Nod thing BTW, Nod all the way!

a light tank can easily defeat mammoth because of it's speed

Subject: NOD or GDI?

Posted by England on Tue, 13 May 2003 05:07:55 GMT

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kopaka649the NOD-Nod thing

BTW, Nod all the way!

a light tank can easily defeat mammoth because of it's speed

Only if the dude in the Mammy is a fukin newb

Subject: NOD or GDI?

Posted by KIRBY098 on Wed, 14 May 2003 16:59:22 GMT

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Untrue. The light can run up under the barrells of the mammy, and shoot with little fear of retribution. No matter how experienced.

Subject: NOD or GDI?

Posted by Afromn96 on Thu, 15 May 2003 02:11:36 GMT

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i think flame tanx are the best they can usually take out a med and a mammy and are quite good 4 killing buildings, the only problem is that they arent usefull on the map field, 2 med tanx at the gdi base entrance can take out almost anything on that map.

Subject: NOD or GDI?

Posted by -Tech- on Thu, 15 May 2003 04:03:10 GMT

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Afromn96 2 med tanx at the gdi base entrance can take out almost anything on that map.

Well then that's what Mobile Artillery supported by techs/engineers are for!

Subject: NOD or GDI?

Posted by Afromn96 on Thu, 15 May 2003 04:49:58 GMT

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if u have a sniper then bye bye 2 the artillerys

Subject: NOD or GDI?

Posted by tufdude45 on Mon, 28 Jul 2003 19:16:53 GMT

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I like GDI better for 2 reason, Hotwire is hot especially now i got a MOD that makes her wear a Red Bikini, soooo hot makes me cry and because NOD is NOTHINg without stealth. haha NOD lovers u suk u miss out on the chick

Subject: NOD or GDI?

Posted by Nuttavud1 on Tue, 29 Jul 2003 12:43:26 GMT

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I like med tanks and stanks, they are the best.

Posted by newcmd001 on Tue, 29 Jul 2003 14:30:30 GMT

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Meds rules.

Subject: NOD or GDI?

Posted by Azndemon989 on Wed, 30 Jul 2003 00:01:23 GMT

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Don't be queer now, we all know that hotwire is one hot babe!