
Subject: Sniping help

Posted by [DragonSniper](#) on Sun, 27 Apr 2003 20:58:14 GMT

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How do people move and jump around and STILL get a HS(head shot) on oyu and kill you???? I've tried jumping and moving around alot and trying to shoot the enemy but i never kill him and usually dont ever hit him. Also should i use ONLY the keyboard or bothe keyboard and mouse?? Any comments,tips, or strategies would be great!!

Subject: Sniping help

Posted by [ArUsH4nll](#) on Sun, 27 Apr 2003 21:35:22 GMT

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I dunno..... I like to use Mouse and keyboard because thats the way i've always played games

Subject: Sniping help

Posted by [Javacx](#) on Sun, 27 Apr 2003 22:31:19 GMT

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Jumping and moving while shooting is second nature to GOOD snipers.

Subject: Sniping help

Posted by [ArUsH4nll](#) on Sun, 27 Apr 2003 22:33:57 GMT

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yeah...im not a GOOD Sniper

Subject: for Javacx

Posted by [DragonSniper](#) on Mon, 28 Apr 2003 02:58:07 GMT

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Hey java can you give me some hints or tips or some good training tips so that i can become a better sniper?? Anything would help man thanx

Subject: Sniping help

Posted by [Madtone](#) on Mon, 28 Apr 2003 04:33:06 GMT

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ok heres one, try and keep a steady hand, don't try and move your hand too much, just try and practice keeping your reticle on the player while moving side to side, so if you move left using the

keyboard (sidestep left) then compensate by moving the mouse to the right and try and keep the reticle on the players chest for now, and then try it the other way, and then practice doing it while jumping, like jump up and compensate by moving the mouse down and try keep it on his chest for now as its an easier target.

then try and do side stepping while jumping while compensating the mouse up and down and left and right. stick to the chest as a target for now, and then once you have mastered that, move onto the head as a target.

remember to keep a steady hand, don't try and make sharp movements on the mouse.

once you have done that, you are well on your way to being one of the best snipers

thats a tip from me.. hehe i loved my sniper days!!

Subject: Sniping help
Posted by [ArUsH4nll](#) on Mon, 28 Apr 2003 07:23:16 GMT
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thats a good tip.....thx dude

Subject: Re: for Javacx
Posted by [Javacx](#) on Mon, 28 Apr 2003 14:51:18 GMT
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DragonSniperHey java can you give me some hints or tips or some good training tips so that i can become a better sniper?? Anything would help man thanx

Just a small ditty here...

Grab a 500 credit sniper, because they r0xx0r the b0xx0rs of the 1000 credit snipers...

Use 3rd person view...

Now this is a trick I've found works very nicely... When you're in 3rd person view, go up to a corner, but not around it. Rotate the character, so the 3rd person view actually shows you what is beyond the corner. However, if you have radar on, then you really don't need this tactic.

RADAR IS YOUR FRIEND.

Jump around and throw the mouse around when you're reloading in a close combat fight. Just fling it up and down so your head is always moving vertically, as well as horizontally...

Practice.

Subject: Sniping help

Posted by [DrasticDR](#) on Mon, 28 Apr 2003 17:16:37 GMT

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IN close combat when reloading, try to get as close to the enemy as you can and jumop around him. Once your are done reloading slowly go back and try to shoot him.

Subject: Sniping help

Posted by [Archcasp](#) on Mon, 28 Apr 2003 20:01:28 GMT

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DrasticDRIN close combat when reloading, try to get as close to the enemy as you can and jumop around him. Once your are done reloading slowly go back and try to shoot him.

good tip DR. Other ones, if you sniping at far.. never stay still, chances all if you see them, they see you.. always remember duckin and save ur life. While jumping and trying to get HS.. lead your target... usally takes me 2 or 3 shots before a hit.. some only one. If you suck at close combat with sniper rifle... stay away lol.. easier said then done, if your being rushed.. run back to base and snipe from there. And remember if you cant hit a head, look for feet, gun, hand or knee (still can cause a kill).. If you want.. this on the weekends... look for me and we can do a one on one match? or you can come into one of the sniper servers with me. Add archcasp to your WOL buddy list and ill be on sometime friday and til monday noon.

Subject: Sniping help

Posted by [DrasticDR](#) on Mon, 28 Apr 2003 21:11:55 GMT

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When your target is at a set level and you are not in close combat. You get the crosshair in line with the opponents head. Move side to side trying not to move the mouse as much as possible. On the other hand, if they move, move your mouse.

Subject: Thanx, Q's, and Replies

Posted by [DragonSniper](#) on Mon, 28 Apr 2003 21:47:05 GMT

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Thanks for all the tips guys i reeeeeeeaaaaaalllllyyyy appreciate them!! I got another question though: do you use 3rd person or 1st person and when do you use them (anytime anywhere)??? Also to archcasp : i played with you last night but i know u didnt recognize me becuase my WOL for Renegade is FeArDrGoN and also lol i dont know how to put people on buddy list or get into the buddy list for that matter lol thanx for all and any tips you guys gave or can give.

Subject: Re: Thanx, Q's, and Replies

Posted by [Archcasp](#) on Mon, 28 Apr 2003 21:54:20 GMT

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DragonSniperThanks for all the tips guys i reeeeeeeaaaaaalllllyyyy appreciate them!! I got another question though: do you use 3rd person or 1st person and when do you use them (anytime anywhere)???

Also to archcasp : i played with you last night but i know u didnt recognize me becuase my WOL for Renegade is FeArDrGoN

and also lol i dont know how to put people on buddy list or get into the buddy list for that matter lol thanx for all and any tips you guys gave or can give.

Yea I rememer playing with you last night, I killed you a few times =)... ok to add a friend into the list. during the list of game servers.. it has a button along the bottom that says page buddy, click on it, and it would say add buddy... put my name in and add me, it would show you whenever im online.

And to your question I always use 3rdperson view, unless im along a way, and it gets all weird and shit... 3rd is good to see behind u as well

Subject: Archcasp

Posted by [DragonSniper](#) on Mon, 28 Apr 2003 23:32:32 GMT

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kk man i will add you tonight because im almost always on at night. we'll talk tonight i have plenty more questions

thanx for all the tips(thats all i have for now)

see you all online gl and hf

Subject: Sniping help

Posted by [Javacx](#) on Tue, 29 Apr 2003 01:38:04 GMT

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Ducking will do absolutely nothing for you in any kind of sniper match. I don't care of philosophy on it, when you duck, you are even more suseptible to being hit, even more so in the head. Not only that, but you move slowly, it takes time to stand up, and increases your character horizontally.

Do not duck.

Subject: thanx java

Posted by [DragonSniper](#) on Tue, 29 Apr 2003 02:16:30 GMT

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thanx for clearing that up java i will make sure i never duck unless i absolutely have to.

Subject: Sniping help

Posted by [L3f7H4nd3d](#) on Tue, 29 Apr 2003 03:02:25 GMT

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I have, however, found instances where it was necessary to conceal my presence by hiding behind a rock or wall, and ducking was the only way to do it.

Subject: MAN!!!!

Posted by [DragonSniper](#) on Tue, 29 Apr 2003 05:35:31 GMT

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i played a whole bunch of sniper games but i got picked off right and left!!!! i still cant even hit the person in close combat and everyone (no matter how concealed i am) always finds me right off and before i can get my sights on them!!! i dont know wtf im doing wrong!!!!

Subject: Sniping help

Posted by [Javacx](#) on Tue, 29 Apr 2003 12:40:39 GMT

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L3f7H4nd3dl have, however, found instances where it was necessary to conceal my presence by hiding behind a rock or wall, and ducking was the only way to do it.

I'm talking about while in combat newbey

Subject: 5 more good Questions (i think)

Posted by [DragonSniper](#) on Tue, 29 Apr 2003 23:04:28 GMT

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I got questions i think every1 should answer so i get an idea on what to do.

- 1) Do you use the scope while moving and trying to kill someone??(while playing in open or if you have a long way to shoot (or any other place doesnt matter))
- 2) Do you always aim for the head or just get what you can??
- 3) also i need EVERY1's opinion on this one Keyboard only or Mouse and Keyboard???????
- 4) Also Any tips on how to target quiker??? It always takes me a costly 2 seconds to focus on their head and sometimes just on their body.
- 5) and 1 more last thing Any tips on shooting a jumping and moving person from far away while your moving back and forth side to side?????

Thanx all for any and all tips you can and have submitted!!!!

Subject: Sniping help

Posted by [ArUsH4nll](#) on Wed, 30 Apr 2003 05:46:47 GMT

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of course not...i never use the scope :rolleyes:

Subject: Sniping help

Posted by [Bassoonboy](#) on Wed, 30 Apr 2003 12:43:55 GMT

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Mouse and keyboard. You need to be able to at least hit them while jumping, and strafing to the sides is a good idea. How do you aim with keyboard only anyway? Oh, and dont use the arrow keys. Use "w,a,s,d" as they allow you to strafe.

Subject: Sniping help

Posted by [Archcasp](#) on Wed, 30 Apr 2003 16:28:59 GMT

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BassoonboyMouse and keyboard. You need to be able to at least hit them while jumping, and strafing to the sides is a good idea. How do you aim with keyboard only anyway? Oh, and dont use the arrow keys. Use "w,a,s,d" as they allow you to strafe.

unless u do what I do, and make it so the left and right make it strafing..

Subject: Sniping help

Posted by [reptokill](#) on Thu, 01 May 2003 00:18:25 GMT

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Ok... here's my question... When the enemy sniper is warping side to side... Do you follow with reticle or do you pick a spot and wait for his head to be in it?

Subject: Sniping help

Posted by [Archcasp](#) on Thu, 01 May 2003 00:22:04 GMT

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reptokillOk... here's my question... When the enemy sniper is warping side to side... Do you follow with reticle or do you pick a spot and wait for his head to be in it?

in this, if ur a good sniper u can follow where he is going and aim where u know he would move. If your not that good of one, aim for the larger part of the body (the chest) its easier to hit while moving like that.

Subject: Sniping help

Posted by [Javacx](#) on Thu, 01 May 2003 00:33:20 GMT

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You can't anticipate the shot. This isn't BF1942. Since Renegade is a "click --> Dead" operation, your shot always goes exactly where you fired it. Unless you're a tank or slow projectile. But thats beside the point.

If I'm just playing around and not trying desperately to gun down my opponent, then I simply aim at one spot, and strafe back and forth quickly until I line the head and reticle up. Then I fire. I ****always**** aim for the head. I don't care if it's an engy with a dismal amount of health left, shooting anywhere else is just lazy sniping. If the guy is on an angle, just move the mouse accordingly. Since you're not pro-sniping, you really shouldn't need the mouse when trying to ding off another sniper -- as long as you time the headshot when your opponent enters the reticle. Remember, I said "time" not "antispate".

Thats enough for now.

Subject: java

Posted by [DragonSniper](#) on Wed, 14 May 2003 16:41:24 GMT

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thats the thing that gets me java.... moving side to side real fast. When i do it i dont know if i move fast enough because i always move side to side and i get HS'd al the time. i have my scope on when in long distance sniping like on field does the scope slow you down when moving side to side or what?

another thing is it better to use a scope or no scope at al?? ive heard that i shouldnt from 2 people in one day!! i still use the scope only because im accustomed to it now and i do ALOT better with a scope than without.

Subject: oh yeah and another thing java

Posted by [DragonSniper](#) on Wed, 14 May 2003 16:43:27 GMT

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what do you mean you shouldnt need the mouse to snipe with??? theres no way i can fire or move my reticle otherwise.

Subject: Sniping help

Posted by [Archcasp](#) on Wed, 14 May 2003 18:06:19 GMT

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yes while scope is on.. u move slower

Subject: Archcasp

Posted by [DragonSniper](#) on Wed, 14 May 2003 23:38:04 GMT

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thanx arch. its good to be able to play with you online. I have never seen java on though. im getting a little better and i've been practising offline too thanx to some of punks help see you on tonight i hope.

Subject: Sniping help

Posted by [Javalcx](#) on Thu, 15 May 2003 01:55:31 GMT

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Use the scope when you're too far away to actually get a lock on the target. It's doesn't really matter what you do after that. If you have a red barrier around your target, you know where the head is.

With the moving left and right quickly... Make sure your strafe keys are set to "A" and "D" and just hit both quickly when you're engaged. Use cover as you see fit.

Subject: Sniping help

Posted by [Archcasp](#) on Thu, 15 May 2003 05:24:31 GMT

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JavalcxUse the scope when you're too far away to actually get a lock on the target. It's doesn't really matter what you do after that. If you have a red barrier around your target, you know where the head is.

With the moving left and right quickly... Make sure your strafe keys are set to "A" and "D" and just hit both quickly when you're engaged. Use cover as you see fit.

my strafe keys are the left and right arrow keys, easier for me to use.. its each in the players hand to set the keys they like. A and D may be better for you Java, but left and right arrows are better for me. And as far as scope, stages like city flying and others like that use a scope, in tunnels or stages u know there will be close combat dont use scope. Levels like Mesa, you can use scope and non scope (like if they are on the hill covering ur base, u can use scope if u know they dont see you) my 2 cents

Subject: Sniping help

Posted by [-Tech-](#) on Tue, 20 May 2003 01:03:14 GMT

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I was just playing Urban_Rush as GDI and i found the scope quite useful for picking out targets running around in the Hand.

I think scopes are good for a quick zoom on the target once you've picked it out and want the most accurate shot possible. Being fast is critical. Zoom in, shoot, zoom out, move. Of course I'm not professional sniper, just my two cents.

Subject: ..

Posted by [Azndemon989](#) on Mon, 16 Jun 2003 19:52:23 GMT

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They kill you because they CAN and WILL..only aim for the head, unless a body shot will kill your target.

Control yourself too.

Subject: Re: 5 more good Questions (i think)

Posted by [kawolsky](#) on Fri, 27 Jun 2003 19:43:36 GMT

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DragonSniperI got questions i think every1 should answer so i get an idea on what to do.

1) Do you use the scope while moving and trying to kill someone??(while playing in open or if you have a long way to shoot (or any other place doesnt matter))

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3) also i need EVERY1's opinion on this one Keyboard only or Mouse and Keyboard????????

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5) and 1 more last thing Any tips on shooting a jumping and moving person from far away while your moving back and forth side to side??????

Thanx all for any and all tips you can and have submitted!!!!

never use your scope while in combat coz remember,while your in your scopes you walk,your easier to hit.

Subject: Re: 5 more good Questions (i think)

Posted by [Archcasp](#) on Fri, 27 Jun 2003 19:50:58 GMT

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kawolskyDragonSniperI got questions i think every1 should answer so i get an idea on what to do.

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never use your scope while in combat coz remember,while your in your scopes you walk,your easier to hit.

U can do it but no more then a few seconds.. and make sure they dont see you, just dont keep it on all the time. once u been snipeing for a while, u may not even need the scope for long dis attacks. just takes times.

Subject: Re: 5 more good Questions (i think)
Posted by [lmdgr8one](#) on Fri, 27 Jun 2003 20:54:19 GMT
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ArchcaspkawolskyDragonSniperI got questions i think every1 should answer so i get an idea on what to do.

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U can do it but no more then a few seconds.. and make sure they dont see you, just dont keep it

on all the time. once u been snipeing for a while, u may not even need the scope for long dis attacks. just takes times.

Subject: Sniping help
Posted by [Archcasp](#) on Fri, 27 Jun 2003 20:58:01 GMT
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ok Imdgr8one wtf? ...

do not reply unless u have something useful to say..

Subject: Sniping help
Posted by [Imdgr8one](#) on Fri, 27 Jun 2003 21:05:23 GMT
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It is a Pokemon named "Ditto"

Subject: Sniping help
Posted by [Archcasp](#) on Fri, 27 Jun 2003 21:11:35 GMT
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Imdgr8oneIt is a Pokemon named "Ditto"

k sorry i didnt know this.. ...

Subject: Sniping help
Posted by [cptgohard](#) on Thu, 24 Jul 2003 22:44:23 GMT
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i havent sniped in 2 months so i dont think i cant be anyhelp to you.
plus every thing has already been said...

Subject: Re: 5 more good Questions (i think)
Posted by [kawolsky](#) on Fri, 25 Jul 2003 20:53:40 GMT
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DragonSniperI got questions i think every1 should answer so i get an idea on what to do.

1) Do you use the scope while moving and trying to kill someone??(while playing in open or if you

have a long way to shoot (or any other place doesnt matter))

2) Do you always aim for the head or just get what you can??

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5) and 1 more last thing Any tips on shooting a jumping and moving person from far away while your moving back and forth side to side?????

Thanx all for any and all tips you can and have submitted!!!!

1) never use scope in battle,while in scope mode your character walks.

2)aim for the head as much as you can

3)keyboard and mouse

4)i don` t really have any tips for that question,you just need to get used to targeting w/o having explosive shells as shooting next to an enemy won` t do shit in sniper games

5)never run in the same direction for too long,this gives your opponent more time to target your path and shoot as you cross their reticle.

Subject: Sniping help

Posted by [kawolsky](#) on Fri, 25 Jul 2003 20:54:50 GMT

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Imdgr8onelt is a Pokemon named "Ditto"

lol,the pokemon craze

Subject: Sniping help

Posted by [Sk8rRIMuk](#) on Mon, 28 Jul 2003 17:37:00 GMT

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kawolskyImdgr8onelt is a Pokemon named "Ditto"

lol,the pokemon craze

The only true way to get good at sniping is PRACTICE, and in doing that you will find your own

way.

Subject: Sniping help

Posted by [tufdude45](#) on Mon, 28 Jul 2003 18:56:25 GMT

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Yes thats the first logical thing i have herd, "PRACTICE MAKES PERFECT" Just aim for head, use the w,a,s,d keys so u can press space and jump while u run, and PRACTICE, PRACTICE, PRACTICE.

Subject: Sniping help

Posted by [Azndemon989](#) on Wed, 30 Jul 2003 00:09:11 GMT

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Third person view ROCKS!!!

Subject: Sniping help

Posted by [tufdude45](#) on Thu, 31 Jul 2003 16:38:01 GMT

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yea no shit sherlock.

Subject: Sniping help

Posted by [Archcasp](#) on Thu, 31 Jul 2003 16:46:35 GMT

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tufdude45yea no shit sherlock.

he is allowed his point of view.. leave him alone..

Subject: Sniping help

Posted by [tufdude45](#) on Thu, 31 Jul 2003 18:19:07 GMT

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who asked u u faggot, i can say whatever i want.

Subject: Sniping help

Posted by [Archcasp](#) on Thu, 31 Jul 2003 18:34:04 GMT

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tufdude45who asked u u faggot, i can say whatever i want.

I would watch what u say.. people get ban from here for less

Subject: Sniping help
Posted by [Crimson](#) on Thu, 31 Jul 2003 18:47:19 GMT
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tufdude45who asked u u faggot, i can say whatever i want.

While I don't censor your words, this is a little too harsh for what I want to see in here. Simmer it down or find another forum to visit.

Now back to your conversation.

Subject: Sniping help
Posted by [Archcasp](#) on Sat, 02 Aug 2003 22:09:14 GMT
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-hugs crimson- yay!

Subject: Sniping help
Posted by [givejoy7](#) on Tue, 19 Aug 2003 03:21:03 GMT
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Something I have been doing since I am temporarily without a net connection is playing instagib matches in Unreal Tournament. Throw 10+ bots on a harder difficulty setting into an instagib game and your quick aiming skills will develop real fast. It sounds kinda dumb, but it helps.

Subject: Sniping help
Posted by [Archcasp](#) on Wed, 20 Aug 2003 03:15:48 GMT
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givejoy7Something I have been doing since I am temporarily without a net connection is playing instagib matches in Unreal Tournament. Throw 10+ bots on a harder difficulty setting into an instagib game and your quick aiming skills will develop real fast. It sounds kinda dumb, but it helps.

ur right it will help.. if u use the lighten gun (because it has the scope) and if u can get good at it,

then ur get better. The only thing, while in scope it doesnt affect ur speed in Unreal.. but hey its good info..

Subject: Re: Sniping help

Posted by [cowmisfit](#) on Sat, 23 Aug 2003 11:08:07 GMT

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DragonSniperHow do people move and jump around and STILL get a HS(head shot) on oyu and kill you???? I've tried jumping and moving around alot and trying to shoot the enemy but i never kill him and usually dont ever hit him. Also should i use ONLY the keyboard or bothe keyboard and mouse?? Any comments,tips, or strategies would be great!!

HOW DO PEOPLE MOVE AND JUMP AROUND AND STILL GET HS? The answer to this is skill. Practice Practice Practice its possible i do it all the time because i practice practice practice skill skill skill. after time you know where to aim for the head at and where the head is when someone jumps the height that kinda thing
