
Subject: Well, thats life...

Posted by [Deafwasp](#) on Mon, 14 Apr 2003 06:39:07 GMT

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Im sorry if I have been a dick (wanker for the brits here) lately, or have been acting like a n00b...

But I am going through some hard times lately and don't know what i'm doing.

I recently had to put my dog to sleep, she was like my best freind or a sister. So for the past week I have been incredibly sad and angry.

Can you blame me?

I'm not looking for pity, I am going to get back to my old helpfull and creative self but I havent been making it easy for me.

Well here goes nothing....

Subject: Well, thats life...

Posted by [PsycoArmy](#) on Mon, 14 Apr 2003 11:35:47 GMT

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You use to be helpful and creative?

Subject: Well, thats life...

Posted by [Deafwasp](#) on Mon, 14 Apr 2003 16:59:46 GMT

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PsycoArmyYou use to be helpful and creative?

I used to be, not I use.... whatever...

I am sure a few folks thought I was damn helpfull

But I kind of hate that I started this thread. I don't know why I bother.

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Posted by [Halo38](#) on Mon, 14 Apr 2003 17:35:19 GMT

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You helped me a bit when i first came to these forums, although you described my first map as

Quote:

this map is pretty cool. But is still lame for one reason, its just a WS building turned into a MP map by a fan modder

yes i found the original post

aside: you also said this about it..... what were you on about???

Quote:major flaw in map! whenever you try to set it on fire, the monitor melts!

I still apreciated the help

Subject: Well, thats life...

Posted by [Deafwasp](#) on Mon, 14 Apr 2003 19:17:40 GMT

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Hehe, the first quotwe I thought tha map was pretty good. but you just ressurected a WS design, but I know it took some skill to get it finished the way you did.

The second quote, I was just fooling around... I was saying if I try to light it on fire, the fire only damadges my monitor

Subject: Well, thats life...

Posted by [Halo38](#) on Mon, 14 Apr 2003 19:22:53 GMT

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DeafwaspHehe, the first quotwe I thought tha map was pretty good. but you just ressurected a WS design, but I know it took some skill to get it finished the way you did.

The second quote, I was just fooling around... I was saying if I try to light it on fire, the fire only damadges my monitor

lol i still don't get it, it has been months and i'm still in the dark, lol

Subject: Well, thats life...

Posted by [Deafwasp](#) on Mon, 14 Apr 2003 20:21:12 GMT

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I hold lighter up to the monitor in attempts to burn your map, but only my monitor is damaged. The bug is that I am crazy.
