Subject: Scripts 4.8 Update 2 is now available
Posted by Unstoppable on Sat, 09 Mar 2024 02:51:01 GMT
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Scripts 4.8 Update 2 is now available.

I would like to thank Unstoppable, Jerad2142, Dghelneshi and cfehunter for their contributions to 4.8 Update 2 (If I missed anyone else who contributed to 4.8 Update 2, sorry).

Changes made since 4.8 Update 1:

 Changes to existing scripts by Jerad2142.
 Added "Minimize On Lost Focus" in WWConfig that minimizes the game when window loses focus. (Only works when window mode is not Fullscreen)
 Added "Stretch to Fit Screen" in WWConfig option that stretches the window to fit the screen. (Only works when window mode is Windowed Borderless)
 Replaced Double HUD with Render Scale in WWConfig, that allows 100%, 125%, 150%, 175% and 200% scaling. (You may need to run WWConfig for this change to take effect)
 Resolution bar in WWConfig now displays the aspect ratio and the frame rate alongside the resolution text.
 The launcher will now wait for the game to exit for Steam to count the play time properly.
 Fixed an issue where players would not be able to move or interact with the game using the Steam version of Renegade.
 Fixed a bug that was causing a crash while entering Communications Center on second mission. (This may fix more crashes throughout the Campaign.)
 Text Clipping option from Text elements of HUD surfaces are removed.
 HUD surfaces will now bind to the render area that is scaled to Render Scale, instead of the raw screen resolution.
 Fixed memory leaks in Scriptable Dialogs and HUD Surfaces.
 Fixed issues with Windows DPI scaling messing up the window centering math.

If you are running 4.8 Update 1 (or any earlier version) you will be automatically updated to 4.8 Update 2.

People wanting a full installer (to install from scratch or to do a full reinstall), a server download or a tools download can find them on the Tiberian Technologies website (www.tiberiantechnologies.org) in the downloads section. Appropriate source code for 4.8 Update 2 as well as the source files for the map fixes in 4.7 (which are the latest fixes we have) can also be found on the site.

People who need Dragonade will have to
follow https://github.com/TheUnstoppable/Dragonade for updates.

Subject: Re: Scripts 4.8 Update 2 is now available

Posted by [Goztow](#) on Sat, 09 Mar 2024 08:07:54 GMT
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Thanks fro the steam players!

Subject: Re: Scripts 4.8 Update 2 is now available
Posted by [Unstoppable](#) on Sat, 09 Mar 2024 19:34:42 GMT
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The installer executable has been updated to solve some compatibility issues with Steam version of the game. Those who have the game in Steam has to install the TT patch again using the new installer available in the web site www.tiberiantechnologies.org.
Specifically, the installer removes the compatibility settings in the registry that Steam version adds and removes the installScript.vdf file that helps Steam restore those registry values back, to fix the launcher and Windowed mode.

Subject: Re: Scripts 4.8 Update 2 is now available
Posted by [SODPaddy](#) on Mon, 11 Mar 2024 18:04:29 GMT
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After patch cant start the game. Not working with an german installation

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Subject: Re: Scripts 4.8 Update 2 is now available
Posted by [SODPaddy](#) on Tue, 12 Mar 2024 18:33:17 GMT
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SODPaddy wrote on Mon, 11 March 2024 19:04After patch cant start the game. Not working with an german installation
Invaild working folder
Set working folder and try again

Subject: Re: Scripts 4.8 Update 2 is now available
Posted by [Unstoppable](#) on Tue, 12 Mar 2024 21:21:30 GMT
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Reinstall the game.
Take a backup of "<game folder>\data\always.dat", don't delete it from the data folder.
Install the TT patch.
Restore "always.dat" back into data folder.
Launch the game.