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Subject: Dragonade 1.93 for Scripts 4.6.2  
Posted by [dblaney1](#) on Mon, 02 Oct 2017 18:49:33 GMT  
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Edit: Added new DA 1.93 thats based on scripts 4.6 update 2.

Heres the files that were updated between 4.5 and 4.6:

DBScripts.cpp  
jmgBearHunter.cpp  
jmgBearHunter.h  
JmgDeathMatch.h  
jmgMetroid.cpp  
jmgMetroid.h  
JMGRenetBuster.h  
JMGRenetBusters.cpp  
jmgUtility.cpp  
jmgUtility.h  
DB\_Innate.h  
DefinitionMgrClass.cpp  
dllmain.cpp  
engine\_tt.cpp  
engine\_tt.h  
engine\_ttdef.h  
DB\_General.h  
DB\_Innate.cpp  
DB\_Research\_Terminals.cpp  
DB\_Research\_Terminals.h  
DBIKScripts.cpp  
DBIKScripts.h

I ported Dragonade to scripts 4.6 and am releasing it to the public. This is unmodified Dragonade 1.9 with all the scripts and engine changes made between scripts 4.3 and 4.6 applied to it. No other changes were made. The prebuilt binaries are included as well as the source code.

Please let me know if this works on your servers. Make sure you update your server bits to the 4.6 ones on the tiberian technologies website.

### File Attachments

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- 1) [DA1.92-scripts 4.5.zip](#), downloaded 239 times
  - 2) [DA1.93-scripts 4.6.zip](#), downloaded 205 times
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Subject: Re: Dragonade 1.92 for Scripts 4.5

Posted by [Gen\\_Blacky](#) on Tue, 03 Oct 2017 20:18:01 GMT

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Thank Ya

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Subject: Re: Dragonade 1.92 for Scripts 4.5

Posted by [ExEric3](#) on Sun, 17 Dec 2017 18:31:39 GMT

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Thanks

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Subject: Re: Dragonade 1.92 for Scripts 4.5

Posted by [ExEric3](#) on Sun, 17 Dec 2017 19:48:42 GMT

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Can you port it to 4.6?

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Subject: Re: Dragonade 1.92 for Scripts 4.5

Posted by [\[-HOH-\]szymek777](#) on Sun, 13 May 2018 15:45:17 GMT

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bump

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Subject: Re: Dragonade 1.93 for Scripts 4.6.1

Posted by [dblany1](#) on Tue, 15 May 2018 18:23:24 GMT

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Updated original post with download for DA 1.93 for scripts 4.6 update 2.

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Subject: Re: Dragonade 1.93 for Scripts 4.6.2

Posted by [\[-HOH-\]szymek777](#) on Wed, 27 Jun 2018 14:38:04 GMT

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I have problems with bandtest.dll something about pathfinding

PS. nvm i had to update server to scripts 4.6.2 first

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Subject: Re: Dragonade 1.93 for Scripts 4.6.2

Posted by [ExEric3](#) on Sun, 11 Nov 2018 13:02:33 GMT

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Dblaney can you update it to 4.6.3?

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Subject: Re: Dragonade 1.93 for Scripts 4.6.2  
Posted by [\[-HOH\]-szymek777](#) on Wed, 20 Feb 2019 20:25:49 GMT  
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Can anyone tell me how to update it? I want to do it by myself. Step by step tutorial would be cool.

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Subject: Re: Dragonade 1.93 for Scripts 4.6.2  
Posted by [dblaney1](#) on Mon, 04 Mar 2019 18:57:23 GMT  
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[-HOH-szymek777 wrote on Wed, 20 February 2019 13:25]Can anyone tell me how to update it? I want to do it by myself. Step by step tutorial would be cool.

Hi, I actually updated it today and posted it.

You can find it here:

[http://www.renegadeforums.com/index.php?t=msg&goto=493027&#msg\\_493027](http://www.renegadeforums.com/index.php?t=msg&goto=493027&#msg_493027)

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