
Subject: Hearing phantom sounds at map position 0,0,0 in LAN
Posted by [iRANian](#) on Tue, 25 Apr 2017 14:03:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm testing some maps in LAN and on every map at position 0,0,0 sounds that have played earlier are repeated.
The sounds themselves are random, like death sound, harvester sound, vehicle engine sound, pistol sound.

Subject: Re: Hearing phantom sounds at map position 0,0,0 in LAN
Posted by [Jerad2142](#) on Wed, 06 Dec 2017 03:43:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

Have you continued to experience this issue?

Subject: Re: Hearing phantom sounds at map position 0,0,0 in LAN
Posted by [Gen_Blacky](#) on Wed, 06 Dec 2017 22:26:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have noticed this in previous versions also in multiplayer.

Subject: Re: Hearing phantom sounds at map position 0,0,0 in LAN
Posted by [Jerad2142](#) on Wed, 06 Dec 2017 23:42:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

Gen_Blacky wrote on Wed, 06 December 2017 15:26 I have noticed this in previous versions also in multiplayer.

What maps are good to notice it on?
