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Subject: Can't use radio commands when keyboard key isn't bound to weapon

Posted by [iRANian](#) on Sat, 07 Jan 2017 13:11:36 GMT

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If you go to the game options > Controls > Weapons and then make it so no keyboard numeric keys are bound to a specific weapon (say Handguns), then you can't use the corresponding radio commands making use of that numeric key.

Handguns by default is bound to key '1', if you unbind primary and secondary in the controls, then you can't use ctrl+1, alt+1, and ctrl+alt+1 anymore.

This bug was introduced somewhere in the last 1.5-2 years. I've been using custom weapon key bindings for years and only been experiencign it since i've started playing Renegade again. On both my PC and laptop.

EDIT: actually it seems like the bug doesn't always seem to be this way, when binding to 'Automatic Weapons' i don't get the issue.

What I do see is that the written input.cfg file doesn't have the RadioCommandsxxx= set correctly, as you might expect it wouldn't.

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