## Subject: building part names
Posted by Stallion on Sun, 16 Mar 2014 22:35:20 GMT

What's the quickest way to find all of the building (esp. flying building) *.w3d files (and know what the full list is)?

(I figured I could load each one of the .w3d files from the always.dat in w3dview but I it won't show me the models.)