
Subject: Beautiful custom base defense

Posted by [Stallion](#) on Wed, 26 Feb 2014 07:05:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

I made a phase defense in 3ds max. It has a fully animated skin, is partially transparent (hence the name), allows soldiers to walk through it but tanks and projectiles hit it, has an orb at the top to shoot from, but is missing the part that let's it shoot... Anyone wanna help?

/Edit: This should help

File Attachments

1) [game2 2014-02-26 02-08-30-85.jpg](#), downloaded 792 times



Subject: Re: Beautiful custom base defense

Posted by [reborn](#) on Wed, 26 Feb 2014 07:54:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm assuming you mean "beautiful" either sarcastically, or referring to the gameplay value, rather than the actual aesthetics?

Subject: Re: Beautiful custom base defense

Posted by [Stallion](#) on Wed, 26 Feb 2014 08:39:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

it looks a lot better in game
