Subject: I Review Reborn

Posted by Dreamcaseal on Sat, 01 Jun 2013 03:08:24 GMT

View Forum Message <> Reply to Message

first im impressed that they copied tiberian so much. i was startled when i realized my planes ran out of ammo. i was surprised when i realized everything else had inf ammo. at first i thought the ghost sub units were halfassed compared to old way of going underground but then i realized it worked better and still kept burrow animations. it bugged me they didnt seem to need to surface when they roamed the gdi base with sensor detection. idk if it has a limit to surface time one match it seemedl ike the apc iwas in was forced to surface right outside the gdi base. idk what happened.

i didnt like having to hit a shortcut key to repair on the gdi repair pad. dev said it was to prevent you from repairing and spending money on the repait by accident. i think hats dumb since you have togo on the pad... i have a hard time with the keyboard keys i can barely fly a aircraft cause im never sure if im hitting "c" to go down or not etc.

The commando seemed a little weak vs infantry up close. besides that it was pretty cool.

i preferred the nod faction pretty quickly even though i only played it once and umagon seemed OP for a second, to be hoenst i didnt use much of Nod, artillery seems to be a beast vs mammy.

Overall i was surprised by the mobile stealth gen.

I did find myself getting stuck a few times where it spawned me. I would not be able to move it would snap me back to where i started which was usually after i already bought a character and a vehicle so killing myself cost me the character and sometimes the vehicle being stolen.

some of the maps were too big for traveling on foot. i found myself stoppnig my recordings for youtube and wanting to take a break if i couldnt buy a vehicle to get across the map. maybe add a teleporter?

overall surpassed my expectations even though it seems like its missing super weapons, crates, carryall, etc. i think the game could still die though to be honest but i plan to play it for a while unless i get banned. i actually get pissed if im put on gdi so thats not a good sign. i am usually a nod player on tiberian sun though but i need a way to pick nod.

Subject: Re: I Review Reborn

Posted by Aircraftkiller on Sat, 01 Jun 2013 04:05:57 GMT

View Forum Message <> Reply to Message

Dreamcaseal wrote on Fri, 31 May 2013 23:08

Subject: Re: I Review Reborn

Posted by Dreamcaseal on Sat, 01 Jun 2013 10:45:03 GMT View Forum Message <> Reply to Message

https://www.youtube.com/watch?v=bDz6IAAsZf0

Page 2 of 2 ---- Generated from Command and Conquer: Renegade Official Forums