
Subject: How to start modding server-side
Posted by [_SSnipe_](#) on Thu, 25 Apr 2013 02:40:31 GMT
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Hey guys it has been a while. Short story, after finishing my semester of my c++ class and taking a more advance one soon I wish to try to learn how to mod the game c++ wise for my own learning experience. I just wish to ask where do I find latest source, is the compiler guide up to date, and where can I find what everything is. I guess what objects are what and what are they in the game. Anything I need to do some basic modding for myself

-Thanks in advance

Subject: Re: How to start modding server-side
Posted by [Dev*](#) on Thu, 25 Apr 2013 06:42:58 GMT
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Latest SourceCode(C++) Release (TT)
<http://www.tiberiantechologies.org/files/tt-source-4.0.zip>

C++ SSGM Plugin Tutorial
http://www.tiberiantechologies.org/wiki/index.php/Creating_a_new_SSGM_plugin

Requests? Or need help? Throw me a PM.

Subject: Re: How to start modding server-side
Posted by [iRANian](#) on Sat, 27 Apr 2013 20:40:31 GMT
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you need to hack the gibson first

Subject: Re: How to start modding server-side
Posted by [_SSnipe_](#) on Sat, 27 Apr 2013 21:31:15 GMT
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iRANian wrote on Sat, 27 April 2013 13:40you need to hack the gibson first
??

Subject: Re: How to start modding server-side
Posted by [Mauler](#) on Sat, 27 Apr 2013 21:59:26 GMT
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-Tanner "SSnipe" Summers- wrote on Sat, 27 April 2013 15:31iRANian wrote on Sat, 27 April 2013 13:40you need to hack the gibson first
??
Hackers

Subject: Re: How to start modding server-side
Posted by [iRANian](#) on Mon, 29 Apr 2013 07:09:37 GMT
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<http://www.youtube.com/watch?v=x3XzPhdBx9g>

Subject: Re: How to start modding server-side
Posted by [iRANian](#) on Mon, 29 Apr 2013 07:20:27 GMT
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that's how i program too btw

Subject: Re: How to start modding server-side
Posted by [bmruze](#) on Tue, 30 Apr 2013 11:50:05 GMT
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Those are the most visually stimulating effects of hacking ever.

Subject: Re: How to start modding server-side
Posted by [Gen_Blacky](#) on Tue, 30 Apr 2013 16:09:07 GMT
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Angelina Jolie is an Elite Hacker.

Subject: Re: How to start modding server-side
Posted by [zunnie](#) on Wed, 01 May 2013 19:02:29 GMT
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Checkout the Mods section at <http://www.renhelp.net>
There are a few tutorials to make serverside mods there.

In case you are new to mapping/modding maybe take a read here on how to setup your work environment:

<http://multiplayerforums.com/index.php?/topic/896-howto-organizing-work-environment-setup-renegade-tools/>

