
Subject: RxD 4.0

Posted by [Gen_Blacky](#) on Sun, 20 Jan 2013 05:28:34 GMT

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RxD is finally back after 8 years! This topic will be used for RxD Development.

RxD was a standalone mod for renegade that started development back in the renegade demo. RxD basically turned Renegade into HD Renegade. With better looking textures, maps, weapons, vehicles. Had an auto updater and anti cheat system. The last version of RxD was released back in 2007 and was called RxD 4.0 Continuum. Now that scripts 4.0 is main stream RxD can finally come back to life. Most of the RxD code has been lost and some of the files but most of it has been saved. Its funny RxD last version number was 4.0 and now that Scripts 4.0 is out RxD can be saved.

RxD Dev Team

Slave
Zuess
elloGuy
Vipeax
Trojan
Blacky

RxD is looking for a new Dev Team

We are currently looking for someone who has a decent amount of GMax/3dMax/Leveledit/Code skills.

We are looking for someone who knows it's way around (g)max, and has insight in how weapons and vehicles are boned and used in Renegade, and of course, has an eye for detail.

What we need help with is the following:

- Vehicle wreckage's for the vehicles that currently have none. (90% Done)
- Export the RxD Weapons files and rename them to the RxD Weapon setup scheme.
- Import vehicles back to their (g)max state, reboned and ready for export. After export they should function perfectly identical as the original vehicle. (50% Done)
- Rename w3d files with a hex editor. A sum of 100 plus files.
- Make RxD maps with the rxd presets.

All done in the name of Pimpin'. If you think you are up to it, contact us, and show us what you are capable of. (For vehicles you will most likely need to know how spacewarps work, for suspension and stuff)

RxD 4.0 Rant haha Slave.

Quote:After 4 years of tough slave labor, we finally rolled out RxD 4.0.
It's unlike anything you have ever seen. 10 times more punch and it smells good too!
Ok may be I'm exaggerating a bit but trust me its good.
Good like vanilla ice cream unless you don't like vanilla.
In that case how about hazel nuts. I bet you like nuts.
Speaking of nuts, we totally went nuts with RxD 4.0.
We had Vipe running naked all over the map just to see if it breaks.
Also it's his birthday so be nice to him.

O yes of course RxD is nice.
Very very nice to meet you too.
And you are ?

Never mind, RxD is kick-ass and I bet you think I'm high but no trust me I didn't take DMT.
Hell I don't even know what DMT is, ask Tical.
He's the one abusing it up on the hill near the bushes.
O yes we got lots of bushes in RxD.
Fine and dandy bushes.
Some dry bushes, others lush green.
Of course RxD is green.
With all these tree huggers around, we made sure we had enough trees in rxd 4.0.
Clean air, clean water thats the new RxD 4.0 philosophy.
Yes of course we cleaned 4.0 of all bugs. We had whole bunch of them in there. Not anymore
though, it's super clean.
Clean like a freak.
What you say ? Slave is a freak. May be but hes a good kinda freak.
Ya and he patched the maps late night with his one eye closed and sacrificing his happy meal
hours. He deserves pat on the back. Ya Zuess is back too. Hes back baby.
Of course he's gonna yell at you, why you think we call him cranky ?
No you can't be friends with him.
I said no.
No means no.
Hell no.
Ok may be you can nudge him on msn.
That tickles his funny bone.
No he won't unblock you.
I said no.
No means no.
Why are you playing RxD naked ?
Well, its ok, we did test it on fat naked ugly guy sitting on a pc last night.
No Ello is not fat.
What you still think he's on DMT.
I told you no.
no means no.
No no I mean yes RxD 4 is kick ass.
Just try it.

If you don't like it well give you free porn. Just mail us a cheque for 5\$ for the shipping. We ll get right on it after we reactive our rxd porn account. No vipe doesn't have access to it. He uses newsservers. ya just ask him, he can give u access but dont forget to send us the cheque.

Ok well enough chit chat, go play RxD 4.0 and send us all ur money.

Now seriously I have to tell you about RxD 4.0.

No I won't get into details.

I said no.

No means no.

Ok well here it is if you insist

Autodownload of RxD (new maps and other cool stuff)
Uber cool anticheat server thanks to our cheat guru Mr. fluffy
New completely re-written stable client

NOTE: This just came in. All the tmp bans have been removed and all the stats have been reset. With RxD 4.0 everyone starts at the lowest and most pathetic rank (unranked). Good luck and happy squishing everyone

This post is written by elloGuy (substitute your name here)

Signed
elloGuy

Subject: Re: RxD 4.0
Posted by [liquidv2](#) on Sun, 20 Jan 2013 12:06:24 GMT
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Gen_Blacky wrote on Sat, 19 January 2013 23:28 Most of the RxD code has been lost and some of the files but most of it has been saved.

what the damn hell? your sentence divides by zero

and can we see some screenshots of this stuff by any chance?

Subject: Re: RxD 4.0
Posted by [cAmpa](#) on Sun, 20 Jan 2013 12:19:56 GMT
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I can draw a penis on paint, is that enough?

Subject: Re: RxD 4.0

Posted by [danpaul88](#) on Sun, 20 Jan 2013 12:58:11 GMT

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Gen_Blacky wrote on Sun, 20 January 2013 05:28

Rename w3d files with a hex editor. A sum of 100 plus files.

Or... use the rename tool to do it without needing to hex edit crap? Also remember the new name has to be the same length as the original name or the file will be corrupted (although the rename tool might fix this, not sure... a pure hex editor will certainly corrupt your files.)

Subject: Re: RxD 4.0

Posted by [ViPeaX](#) on Sun, 20 Jan 2013 12:58:17 GMT

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Quote from Tom when he saw the server last friday:

Quote:ok dats silly.

Also,

Mixed team 4v4s were so much fun. Our team must have been a setup though... the fuck. I can see 7 on that list who still play Renegade (full) regularly.

Subject: Re: RxD 4.0

Posted by [-TLS-DJ-EYE-K](#) on Sun, 20 Jan 2013 13:43:13 GMT

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cAmpa wrote on Sun, 20 January 2013 13:19| can draw a penis on paint, is that enough?

You cant even start renegade anymore, stfu

Also a former Cheater shouldnt even post in renForums @ Vipeax

Subject: Re: RxD 4.0

Posted by [ehhh](#) on Sun, 20 Jan 2013 16:32:31 GMT

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half the people on this forum are ex cheaters

Subject: Re: RxD 4.0

Posted by [Ethenal](#) on Sun, 20 Jan 2013 18:02:30 GMT

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-TLS-DJ-EYE-K wrote on Sun, 20 January 2013 07:43cAmpa wrote on Sun, 20 January 2013 13:19I can draw a penis on paint, is that enough?

You cant even start renegade anymore, stfu

Also a former Cheater shouldnt even post in renForums @ Vipeax lol, is he a former cheater? I was wondering, he got busted by MAPCH for running *cheat name removed*in Jelly the other day...

Subject: Re: RxD 4.0
Posted by [ViPeaX](#) on Sun, 20 Jan 2013 18:36:41 GMT
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Nice method of taking it out of context, keep it up Ethenal. "cheating" when you play with 4.0 constantly, then swap to 3.4.4 for 5 seconds and are banned after having left. Stop making it appear oh so fancy. You know very well that I don't really care about being banned, putting it out in such context is a different story.

Already PMed him as I was curious what that was about, as I never heard of him, so wonder how he could possibly even know my name. Didn't reply here due to derailing, but you have it now.

Subject: Re: RxD 4.0
Posted by [-TLS-DJ-EYE-K](#) on Sun, 20 Jan 2013 19:07:15 GMT
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Answered. Sorry for HJing ur Topic Blacky :/

Subject: Re: RxD 4.0
Posted by [ViPeaX](#) on Sun, 20 Jan 2013 19:16:17 GMT
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Thanks for the reply.

Carry on, and feel free to delete/move if needed.

Subject: Re: RxD 4.0
Posted by [Ethenal](#) on Sun, 20 Jan 2013 19:23:13 GMT
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It's a legitimate question lol, I haven't heard anything of you in the Ren community before you playing in Jelly and then that incident and DJ just brought it up. However, I won't hijack Blacky's thread cuz Blacky is osm

RxD is a modification of the demo right? I remember this being around several years ago but I never actually tried to join it (mainly because iirc i couldn't join with my regular ren).

Can you guys run BRenBot on this? o.O

Subject: Re: RxD 4.0

Posted by [ViPeaX](#) on Sun, 20 Jan 2013 19:31:35 GMT

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Wasn't questioning that, but with DJ's PM it makes sense, it was pretty much based on that event

I can answer the question for you though, or based on assumptions at least as I haven't spoken with Blacky for a year or so. The demo pretty much came with an executable that should be considered beta (it was lacking functions still that the full version did have included, quite important ones even). The same was the case for the server, which didn't even have any (logging) output. The RxD 'installation' came with what was in theory a no-CD crack. I'm pretty sure that if anybody cared they would have gotten EA games far enough to send a C&D letter regarding the shutdown of the project. This never actually occurred too. The RxD launcher would decide upon joining if the server was an RxD server (run the full-v exe) or a normal demo server (run the default demo exe) and then start it with the right parameters (+connect XXX.XXX.XXX +netplayername XXXX IIRC).

Going by the fact that Blacky is using Scripts 4.0 (and that the auto-updater doesn't download exe's), I'd assume you can just join the server now and get all the required files to play by default.

So yes, BRenBot is an option as you now run it as full version server. Even back in the days it was a modification of BRenBot which abused the gamespy protocol to make the server show in the demo lobby. In reality it was also actually somewhere in the full version list, with the side-effect that it would return a version error if you tried to hop in from there.

^^

Reminds me of spamming up the server list with hundreds of fake servers.

Subject: Re: RxD 4.0

Posted by [Ethenal](#) on Sun, 20 Jan 2013 19:33:11 GMT

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Does this just run a regular 1.037 FDS install?

Subject: Re: RxD 4.0

Posted by [Gen_Blacky](#) on Sun, 20 Jan 2013 20:59:11 GMT

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danpaul88 wrote on Sun, 20 January 2013 05:58Gen_Blacky wrote on Sun, 20 January 2013 05:28

Rename w3d files with a hex editor. A sum of 100 plus files.

Or... use the rename tool to do it without needing to hex edit crap? Also remember the new name has to be the same length as the original name or the file will be corrupted (although the rename tool might fix this, not sure... a pure hex editor will certainly corrupt your files.)

Sometimes the rename tool doesn't rename meshes correctly. Other times it does good.

ViPeaX wrote on Sun, 20 January 2013 05:58Quote from Tom when he saw the server last friday:
Quote:ok dats silly.

Also,

Mixed team 4v4s were so much fun. Our team must have been a setup though... the fuck. I can see 7 on that list who still play Renegade (full) regularly.

Yea been trying to get a hold of Tom for a few weeks now.
Ah yes those where fun.
Also Hi Vipeax.

Quote:RxD is a modification of the demo right? I remember this being around several years ago but I never actually tried to join it (mainly because iirc i couldn't join with my regular ren).

Can you guys run BRenBot on this? o.O

Yea RxD was a little project that started in demo. Zuess and Ello decided one day to try and reverse engineer the renegade demo just for fun. Then Slave came along and started making cool renegade modifications. Others and I followed soon after. RxD was a small community and it was a blast. RxD was way better then normal renegade and it started in demo.

I converted RxD to be a server side mod combined with the 4.0 resource manger. All you have to do to play RxD is join the server and the resource manger manger will dl the files. Its just a regular Renegade 4.0 Server with the mod attached to it.

Ello wrote about RxD in his bio.

Gaming 101 & Birth of RxD

Quote:

I've always liked playing computer games. The first PC game I ever played was "Battle chess" on my uncle's computer. If I remember correctly, he complained to my dad for breaking the computer. I had no idea what "bad sectors on a hard drive" meant, but I knew it was something "bad". Later when I got my own computer, I started playing first person shooters and racing games. Among them, my favorite were "Blood I & II", "Quake I & II", "FIFA 98" and "motoracer 2". Eventually, I

"Tiberium Dawn", "Tiberium Sun" and "Red Alert" were taking most of my time (I still have the whole CnC collection including Generals which I hate even to this day). During that time, Westwood released "CnC Renegade" and I remember I couldn't wait for it to come out. The thought of playing a first person shooter in a CnC world was overwhelming, to say the least. Renegade in my opinion deserves a lot of credit; this was the first game in which you can drive vehicles such as Humvee's and Tanks and fly Apache helicopters; but I digress. While playing Renegade Demo, I found a lot of players were frustrated with in-game cheaters. This was the time when Anti-cheats were being developed by companies like gamespy and Valve. Since there was no Anti-cheat or anything similar to that for CnC Renegade (it was rushed because of two missed released dates), myself and another player (Ryan aka Zuess) started to work on a tool, that we can use to block people from our moderated game servers. I called it "RenBan" (written in Visual C++ 6.0). Later Ryan and I automated the tool and connected it with a PHP and database back-end. The tool was a big hit and other moderators quickly started to use it on their game servers. Both Ryan and I were happy and began working on a project call RenXtreme (RxD) in short. I modified/hacked the demo game server and created a hybrid server which we dubbed "RxD-Server". At the same time, I hacked gamespy protocol and Ryan was able to reverse engineer brenbot and created RxDBot. Tom (aka Slave) joined the RxD dev team as a map modder and our trio was complete. Tom's expertise in tweaking maps and creating amazing yet balanced weapons and other enhancements were unmatched. We released RxD 3.0 with great results and were able to package features which even the full version game was lacking. By the time we released version 4.0, I had created "RxD Auto updater" to allow binary patching of static map files and other resources on client side. Ryan and I had also developed full working version of Anti-cheat (RxD Anti-cheat) for Renegade which could look at Renegade process and memory map to find "Auto-aim bots", "rapid fire" and "big head" cheats and could identify dozens of known and even some unknown Renegade cheats. Tom released several RxD only maps via RxD Auto updater program. These features and with enhanced RxDbot (ability to play custom sounds on special IRC and in-game triggers) made RxD a very special project for myself and others involved. We had features which gamespy and Valve did not have at the time. I had so much fun creating all this; I literally was dreaming in code at that time. But, as all good things come to an end; so did RxD. The community interest died; Ryan and I were no longer just students. We had full time jobs and Tom started his undergrad studies and moved on to other games. We took down the game server and renxtreme website in 2008.

People undergoing gravity gun training this last weekend.

http://www.youtube.com/watch?feature=player_embedded&v=CWYAOtNhVK8

Subject: Re: RxD 4.0

Posted by [liquidv2](#) on Mon, 21 Jan 2013 00:03:01 GMT

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-TLS-DJ-EYE-K wrote on Sun, 20 January 2013 07:43 Also a former Cheater shouldnt even post in renForums @ Vipeax

i quite clearly remember you shooting a [Dragon] member literally 5 feet behind a wall when he never even moved; your client appeared to have a superbodies model applied to shotguns what was up with that shit anyways?

did you know that many people from RenCorner are former cheaters? you don't get angry when Ani or G1D post on here lol

Subject: Re: RxD 4.0
Posted by [Nassepossu](#) on Sat, 02 Feb 2013 21:09:48 GMT
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Hi Blacky.

That's all.

Subject: Re: RxD 4.0
Posted by [neofmat](#) on Mon, 04 Feb 2013 17:15:32 GMT
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Questions:

- 1- **** Deleted
 - 2- **** Deleted
 - 3- **** Deleted
 - 4- And finally; why are you wearing pink panties today?
-