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Subject: TEAMWORK!

Posted by [Anonymous](#) on Mon, 20 Jan 2003 11:08:00 GMT

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maybe the more times people see the word "TEAMWORK" they will be more likely to try using "TEAMWORK" the next time they play.

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Subject: TEAMWORK!

Posted by [Anonymous](#) on Mon, 20 Jan 2003 11:37:00 GMT

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.....Shhh!

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Subject: TEAMWORK!

Posted by [Anonymous](#) on Mon, 20 Jan 2003 17:08:00 GMT

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quote:Originally posted by The Real Gizbotvas:[/qb]I am not sure I understand this post, but there is a character on WOL whos name is TEAMWORK. He is actually pretty good.[/QB][/QUOTE]im not talking about a person, im talking about the action of "TEAMWORK"

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Subject: TEAMWORK!

Posted by [Anonymous](#) on Tue, 21 Jan 2003 00:08:00 GMT

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quote:Originally posted by oo00o00oo:maybe the more times people see the word "TEAMWORK" they will be more likely to try using "TEAMWORK" the next time they play.I am not sure I understand this post, but there is a character on WOL whos name is TEAMWORK. He is actually pretty good.

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Subject: TEAMWORK!

Posted by [Anonymous](#) on Fri, 24 Jan 2003 12:20:00 GMT

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thats why i like clan games... without teamwork you cant win unless its a real noob clan

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Subject: TEAMWORK!

Posted by [Anonymous](#) on Fri, 24 Jan 2003 12:22:00 GMT

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oh yea.. a bunch of people seem to make a big deal out of this: eventho i do very well at doing this, people seem to think that individual points in a clan game matter. If it wasnt for the tech/hottie behind you, you wouldnt be able to get the points that carry your team to a victory. Keep that in mind

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