Subject: [Map] C&C_TCW_Snipers
Posted by zunnie on Thu, 06 Dec 2012 07:52:15 GMT
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C&C_TCW_Snipers is based on the Sniper Only map from Tiberium Crystal War.
The layout was originally designed by Westwood Studios for Renegade's Tutorial map but as you can see this map changed a lot compared to the original.

There are several Sniper Towers available. Quite a few of nice trees (designed by Blazea58) to hide behind.
In the former concrete training area is a huge Crane (by ImperialKaskins) to be climbed upon, you can get all the way to the top of it and snipe those ants on the ground

This map really is a joint-effort from all the Tiberium Crystal War developers and shows somewhat what we have ingame in Tiberium Crystal War.
Except in Tiberium Crystal War you can actually drive the vehicles And have access to superweapons too!

Greetz TCW Dev Team

Subject: Re: [Map] C&C_TCW_Snipers
Posted by ArtyWh0re on Thu, 06 Dec 2012 10:51:23 GMT
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Looks awesome. Can't wait to play it, superb job as always

Subject: Re: [Map] C&C_TCW_Snipers
Posted by zunnie on Thu, 06 Dec 2012 10:58:52 GMT
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Thanks, i hope the players will like it
Also, this map is RC1 compatible and doesn't need any updated scripts to work [edit: you need RC1 though]

Subject: Re: [Map] C&C_TCW_Snipers
Posted by zunnie on Tue, 11 Dec 2012 06:45:56 GMT
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I saw 3 guys drop down from there being shot already lol

Subject: Re: [Map] C&C_TCW_Snipers
Posted by Dev* on Wed, 12 Dec 2012 00:24:12 GMT
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The map textures are perfect zunnie. Also, I love this map, but I would also like to see one with the C&C Renegade Buildings.

Subject: Re: [Map] C&C_TCW_Snipers
Posted by Ethenal on Wed, 12 Dec 2012 04:05:02 GMT
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SirXeno wrote on Tue, 11 December 2012 18:24The map textures are perfect zunnie. Also, I love this map, but I would also like to see one with the C&C Renegade Buildings.
Word, a C&C version would be awesome! This looks like it'd be a blast to do a snipers or DM on.

Great job on this map zunnie and co.

Subject: Re: [Map] C&C_TCW_Snipers
Posted by zunnie on Wed, 12 Dec 2012 19:08:48 GMT
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Nah i aint gonna make a C&C Renegade version.
Might as well just play M00_Tutorial then...

Subject: Re: [Map] C&C_TCW_Snipers
Posted by Ethenal on Thu, 13 Dec 2012 08:40:47 GMT
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This looks way cooler than Tutorial lol

Subject: Re: [Map] C&C_TCW_Snipers
Posted by zunnie on Thu, 13 Dec 2012 11:07:52 GMT
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I'm glad you like it We spent quite a while on this map for TCW and now Renegade.

It is awesome to 1shot kill ppl Was fun earlier when we had 30+ snipers running around on this

map LOL.

Only 1 big minus: I forgot to add the frigging knife :/

Subject: Re: [Map] C&C_TCW_Snipers
Posted by ArtyWh0re on Thu, 13 Dec 2012 12:08:01 GMT
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Love this map but would it be possible if Nod has their own sniper?
I can't tell who is on my team... when i do move my reticle over someone and findout they are actually the enemy i'm already dead lol

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