
Subject: **Unsung Heroes.....**

Posted by [Anonymous](#) on Mon, 13 Jan 2003 10:09:00 GMT

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Have you ever been in a situation where your team is winning and need to take down only one structure - but the engineers inside make it impossible for any number of tanks to bring it down? And you realize that you must be the one to charge in and disrupt the repairs and probably wont do the job unless your a mobius?Have you ever been in a situation where you are a stealth, escorting a tech to the building, only to find the place mined and no time to clear it.....Have you ever found yourself sniping free characters while your comrades shell the undefended structures, racking up pointsIn both these cases, the sacrifice of one soldier can turn the game over. In both these cases the sacrificed, despite his vital role, never gets the points, while the coward that sits outside shelling the structure walks away with the MVP award.....

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Posted by [Anonymous](#) on Mon, 13 Jan 2003 11:30:00 GMT

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I often do that for my team to win.1. Go into a building that has loads of Tech or Eng repairing it then dorp my C4 first and start shooting at them.2. When there is mine at choke points and I am free class I will jump on to the mine to clear the path for other people.

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Posted by [Anonymous](#) on Mon, 13 Jan 2003 14:11:00 GMT

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I don't care what char i am if i WILL kill my self for the team. ex. on volcano had just INF left on a 20-20 game about 15 of there ppl healing the others trying to kill the rest there are 1 tech and 3 others trying to get in the inf they had like 25 prox mines they had at the fron i said move i will tak care of them so i take my suka and jump in clearing the mins the mines WE win lol I don't care about points i just love to play

Subject: **Unsung Heroes.....**

Posted by [Anonymous](#) on Mon, 13 Jan 2003 14:34:00 GMT

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Ill always sacrifice myself to my team if necessary....ive had to get rid of a few mobius/sakura's ect just to go buy a tech cuz only 1 other guy was repairing.....oh well you gotta do wat you gotta do!

Subject: **Unsung Heroes.....**

Posted by [Anonymous](#) on Tue, 14 Jan 2003 09:47:00 GMT

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lets call it an instinct

Subject: Unsung Heroes.....

Posted by [Anonymous](#) on Fri, 17 Jan 2003 23:02:00 GMT

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IMO another unsung hero is the guy engi/tech who will repair tanks in the field until he dies or the tanks pop. This person gets little points and even less recognition but can make the difference between a tank last 2mins and 20mins. The power lies in your support team ! No support team - fleeting power.

Subject: Unsung Heroes.....

Posted by [Anonymous](#) on Sun, 19 Jan 2003 11:31:00 GMT

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quote:Originally posted by Renegod:Have you ever been in a situation where your team is winning and need to take down only one structure - but the engineers inside make it impossible for any number of tanks to bring it down? And you realize that you must be the one to charge in and disrupt the repairs and probably wont do the job unless your a mobius?Have you ever been in a situation where you are a stealth, escorting a tech to the building, only to find the place mined and no time to clear it.....Have you ever found yourself sniping free characters while your comrades shell the undefended structures, racking up pointsIn both these cases, the sacrifice of one soldier can turn the game over. In both these cases the sacrificed, despite his vital role, never gets the points, while the coward that sits outside shelling the structure walks away with the MVP award.....That is the best speech I have ever heard. Man you get 5 stars. That was so well said.

Subject: Unsung Heroes.....

Posted by [Anonymous](#) on Sun, 19 Jan 2003 13:58:00 GMT

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Have you ever been in the situation where your a tech or stealth nuke and your with a person who is a basic charictar and they refuse to take out the mines for you.....
