
Subject: Chat flood control doesn't work
Posted by [iRANian](#) on Thu, 23 Aug 2012 17:44:20 GMT
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Bug from stock.

FloodProtectionMgrClass::Detect_Flooding() is called for both CSAnnouncement::Init() and for cCsTextObj::Init(), but it only does something for CsAnnouncement (radio commands).

The client needs to be fixed.

Subject: Re: Chat flood control doesn't work
Posted by [sla.ro\(master\)](#) on Thu, 23 Aug 2012 22:02:38 GMT
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server side should have this protection too.
