
Subject: All about Tanks!

Posted by [Anonymous](#) on Fri, 03 Jan 2003 16:08:00 GMT

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Humvee: Health higher than the NOD Buggy by 50/ Same firepower but a little slower than the NOD Buggy
NOD Buggy: Health lower than Humvee by 50/ Same firepower as the Humvee, Faster than the Humvee
NOD/GDI APC: all same except for the size of the NOD APC which is larger...(Good speed)
MRLS: Slow rate of firepower and a little bulky, but faster than the Mobile Artillery and launches missiles in salvo, more powerful than the Mobile Mobile Artillery. Used for Destroying buildings and slow vehicles, I REPEAT, SLOW-moving VEHICLES at distant ranges
Light Tank: lightweight but faster than the GDI Medium Tank, lower health points by 200... a total of 600 HP... extremely maneuverable than the Medium Tank
Medium Tank: the ALL ROUND TANK. Moderate speed, armor and firepower makes it perfect. has 200 HP more than the Light Tank
Flame Tank: Close Combat tank, counter: Fall back while fire at it... watch where your tank is heading back. Effective for destroying Buildings as well as tanks/ Good Health and speed as well as firepower
Mammoth Tank: A total health point of 1200. Good firepower, the Missile do more damage than the cannons. Slow speed and capable regenerating HP up to 600. Recommended for sieges only.
Stealth Tank: AWESOME! My favorite, a total of 400 HP, Good speed, faster than the Flame tank by a little bit, Stealth Mode, Firepower is POWERFUL!!! Recommended for HIT AND RUN TACTICS as well as ambushes... I repeat, hit and run..(And repair while he's not in your sight)

Subject: All about Tanks!

Posted by [Anonymous](#) on Sat, 04 Jan 2003 03:20:00 GMT

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wow, uve gone 4 alot of typing and no one replied, gutted for you, but what have we to say? youve played and played just to give us an attack plan. GOOD WORK! it will bve easier for people who dont know to stop attacks, i will finish it off:
humvee/buggy: really fast, dodges bullets, powerfull machine gun, USED FOR INFANTRY AND LIGHTLY ARMOURED TANKS!
APC'S: fast, not as fast as the buggys but its got good speed, same weapon, carries 5 troops, tip: coz the m.gun is upfront you can peak around corners shoot, then hide again.
MRLS: dont know bout u but i prefer these to the arty, these can kill infantry better coz they shoot six rockets, good for weakening tanks, killing buildings but overall, everything, should be used in every type of rush as long range defence. but really slow, tip: can shoot round corners!
arty: same as mrls, shud be used in all rushes long range defence, good on buildings, not as good on tanks i dont think.
light tank: fast, manouverable, what more can i say, should be used in all games, every kind of attack, hard to hit coz its low to the floor, exellent for hit & run attacks.

Subject: All about Tanks!

Posted by [Anonymous](#) on Sat, 04 Jan 2003 03:21:00 GMT

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just cant be bothered with the rest, youve sed what i was gonna say.

Subject: All about Tanks!

Posted by [Anonymous](#) on Sat, 04 Jan 2003 11:07:00 GMT

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Here's a good rush plan!1 APC(INSIDE THE ENEMY BASE)/with hotwire to destroy the building1 MRLS(OUTSIDE THE ENEMY BASE)/with hotwire to repair damages....Just like in Basketball, a 3-point shooter and a dunker... The Driver in the APC must not get out, his job is to protect hotwire, but the most important requirement is: TEAM WORK!

Subject: All about Tanks!

Posted by [Anonymous](#) on Wed, 08 Jan 2003 23:15:00 GMT

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it take you all day to think that one up?????....

Subject: All about Tanks!

Posted by [Anonymous](#) on Thu, 09 Jan 2003 05:13:00 GMT

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quote:Originally posted by C4kitty:it take you all day to think that one up?????....At least he can think.

Subject: All about Tanks!

Posted by [Anonymous](#) on Thu, 09 Jan 2003 05:41:00 GMT

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c4kitty = ignorance Owned

Subject: All about Tanks!

Posted by [Anonymous](#) on Thu, 09 Jan 2003 09:16:00 GMT

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quote:Originally posted by C4kitty:it take you all day to think that one up?????....Did it take you all day to come up with that whimsical post? Man. Why did you feel the need to return to your post as master of the flamingly obvious?

Subject: All about Tanks!

Posted by [Anonymous](#) on Fri, 10 Jan 2003 09:55:00 GMT

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quote:Originally posted by C4kitty:it take you all day to think that one up?????....And what can you

think of? lame flames???Do you think that creating scenarios takes up all day???
