Subject: New C&C game - "C&C" Free to Play Posted by nopol10 on Wed, 15 Aug 2012 13:05:16 GMT

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That "Generals 2" was really this:

http://www.youtube.com/watch?v=-9zVjFcpjeA

Prepare to waste lots of cash on useless shit.

Subject: Re: New C&C game - "C&C" Free to Play

Posted by Major-Payne on Wed, 15 Aug 2012 14:15:57 GMT

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man what the dicks

Subject: Re: New C&C game - "C&C" Free to Play Posted by ehhh on Wed, 15 Aug 2012 14:17:41 GMT

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a lot of mad inc

Subject: Re: New C&C game - "C&C" Free to Play Posted by iRANian on Wed, 15 Aug 2012 16:45:09 GMT

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what

Subject: Re: New C&C game - "C&C" Free to Play Posted by nikki6ixx on Wed, 15 Aug 2012 17:27:24 GMT

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So this means no single-player or co-op campaign? That's dumb.

Subject: Re: New C&C game - "C&C" Free to Play

Posted by Gen_Blacky on Wed, 15 Aug 2012 17:32:54 GMT

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Subject: Re: New C&C game - "C&C" Free to Play Posted by liquidv2 on Wed, 15 Aug 2012 17:58:53 GMT

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some companies care about the product that they put out; EA is not one of them they basically troll people into buying their shit at this point, i'm not surprised this shit is hysterical

Subject: Re: New C&C game - "C&C" Free to Play Posted by TheBeerinator on Sat, 18 Aug 2012 18:12:52 GMT View Forum Message <> Reply to Message

I was really excited to see if they could make Dr. Thrax into an awesome villian.

It's too bad they can't make any sort of storyline that lives up to those in the originals. So I am okay with being diappointed now instead of later when they royally fuck up their own storyline.

As a bonus, here are my favorite parts of the different C&C storylines so far:

- Killing off the major characters. CABAL, mobius, anyone from TS/FS offscreen
- Making the entire scrin ~vanish~ in the prime of their invasion.
- Forgetting about the mutants.
- The Tiberium properties retcon in C&C 3. No longer makes awesome alien life and environments.
- Red alert 2 never happened.
- Yuri's Revenge never happened.
- Einstein is dead, but chrono technology still exists somehow, while nukes vanished.