
Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Mon, 30 Dec 2002 10:40:00 GMT
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Last week I found this little unknown fact. When you are an engineer and drop some remote C4, you can go to the PT and change to any character, switch to your timed C4, and use the right-click mouse button to detonate the previously dropped remote C4. This works especially well for Stealth Soldiers who can watch the C4 from a safe distance without being seen. You can place the remotes in a tunnel or doorway and wait for your victim. When you detonate the C4 you will be visible, but hopefully there won't be any witnesses. Also be advised that remote C4 is counted in the 30 mine limit, so use it sparingly. Disclaimer: I cannot be held accountable for any player who uses too much remote C4 which in turn leaves a previously mined building unprotected. Use at your own risk.

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Mon, 30 Dec 2002 10:51:00 GMT
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Very interesting. Might help for vehicle baiting, not that I really ever do that.

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Mon, 30 Dec 2002 22:35:00 GMT
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**** something new thanx JLee.

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Tue, 31 Dec 2002 14:31:00 GMT
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ummm new? I've kind of known about this for a while, it's only useful in the very begging of a game. On a map like volcano you can wait for the enemy to rush and then blow them apart. Not that useful though, I prefer to just shoot them.

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Thu, 02 Jan 2003 09:11:00 GMT
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quote:Originally posted by JTBob:ummm new? I've kind of known about this for a while, it's only useful in the very begging of a game. On a map like volcano you can wait for the enemy to rush and then blow them apart. Not that useful though, I prefer to just shoot them. Apparently you have a problem with comprehension. If you READ the topic title it says, "New strategy YOU MAY

NOT know about." I didn't say it was something no one knows about. It's just a tip I thought I'd share with folks who may not know about it. For example, if an enemy is in the tunnel and they see a bunch of remotes and then see your engineer at the end of tunnel, they will be less likely to rush through. But if they see a regular soldier and the remotes and no engineers they may make a run for you, at which time you detonate the C4 and blast them. And this works very well at chokepoints or where snipers like to congregate. If you choose to use it, fine. If you don't, that's fine with me too.

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Thu, 02 Jan 2003 10:40:00 GMT
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Well, I know that at least some people don't know about this. I was accused of cheating by several players for killing them with remote c4 as patch. They were blown up by me and saw me as patch. Then they assumed that I was cheating. Whatever.

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Fri, 03 Jan 2003 00:02:00 GMT
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Whoa, I got to try that and post that on the pits!

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Fri, 03 Jan 2003 14:29:00 GMT
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Whoa! Thx Jeff, that's a strat I gotta try! Q: Where would I be without you? A: Doing my same boring routine I didn't know this one. . . gonna log on and try it

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Fri, 03 Jan 2003 22:38:00 GMT
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this is actually a good strategy..if u have a lot of time to do nothing in a game

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Sat, 04 Jan 2003 02:55:00 GMT
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cool, ill have to try that its very useful with a SBH but u gotta watch ur limit and make sure no

enemys repair them 2 d34th

Subject: New strategery you may not know about.
Posted by [Anonymous](#) on Sat, 04 Jan 2003 03:12:00 GMT
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ME IS STUPID

Subject: New strategery you may not know about.
Posted by [Anonymous](#) on Sun, 05 Jan 2003 08:39:00 GMT
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kool, great job le never knew that..... and i always found it kool that your remote stay when you change characheters..... never occured to me t opress the right click lol, thanx man

Subject: New strategery you may not know about.
Posted by [Anonymous](#) on Mon, 06 Jan 2003 18:33:00 GMT
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Its also fun when your Nod and in the hand, just to lay 2-3 remote c4 in front of the MCT and when any GDI comes by hoping to lay a timed onejust detonate them. It's funny as hel to see a hottie, patch, mobius, etc being caught by suprired and killed by a engie. Ive gotten 20-some kills off of one game just by doing this. But alas, they finally got smart and set an ion before i was able to waste more GDI scum.

Subject: New strategery you may not know about.
Posted by [Anonymous](#) on Tue, 07 Jan 2003 11:52:00 GMT
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I think this is a glitch, not a strategy... and youre exploiting it...

Subject: New strategery you may not know about.
Posted by [Anonymous](#) on Tue, 07 Jan 2003 15:42:00 GMT
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It is also fun to lay 20-30 timed c4's at the mct of a vulnerable building(at the begining of a game) to a rush..... this will give you a 30-35 second window of non-stop explosions that will sheild the mct to any sort of rushes.... this will also allow you time to buy a tech/hotwire to mine buildings.....would you call that a glitch since you can lay 20-30 of them and then walk away under another character??? [January 07, 2003, 15:45: Message edited by: C4kitty]

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Wed, 08 Jan 2003 00:16:00 GMT
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quote:Originally posted by Delta_Sector:I think this is a glitch, not a strategy... and youre exploiting it...How do you figure? You lay C4 and detonate it. Thats the game, not an exploit or a Glitch.

Subject: New strategy you may not know about.
Posted by [Anonymous](#) on Wed, 08 Jan 2003 00:29:00 GMT
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Yes, it definitely seems like they would have to program this in purposefully to get it to work... it couldn't be a glitch.
