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Subject: [SSGM 4.0 Plugin] Restore Weapons Characters on Join

Posted by [iRANian](#) on Fri, 20 Jul 2012 09:38:49 GMT

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This plugin will restore the weapons and character a player had before he left the server if he rejoins the server before the match ends. I got the idea from iScripters who told me gzOne/fnfall had this feature.

You can contact me under the nick 'iRANian' on [renegadeforums.com](http://renegadeforums.com).

To install place 'RestoreWeaponsCharacterOnJoin.dll' in the root FDS folder and add an entry for it under [Plugins] in SSGM.ini.

### File Attachments

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1) [Restore Weapons Characters on Join SSGM 4.0 Plugin.zip](#),  
downloaded 479 times

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