Subject: last level,templar lab

Posted by Anonymous on Sun, 22 Dec 2002 05:21:00 GMT

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I need some strategies or help or something, I can get to the switch and flip it but by the time I get there I have lost so much health & armor that i die right away. If i try to clear out the room first I run out of weapons. I have 369 rounds for the volt rifle,52 rounds for the flame thrower,14 for the laser rifle,48 for the laser chain gun,35 for the rocket launcher, and a lot of grenades but they dont seem to work real well on templars. Any help you could give me would be greatly appreciated.

live long&die well

CONAN OF CIMMERIA

Subject: last level,templar lab

Posted by Anonymous on Sun, 22 Dec 2002 07:14:00 GMT

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Hm, cant remeber exactly, but is ther at the top gangway a wepons/Helath Spanner, that supports you?

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Posted by Anonymous on Sun, 22 Dec 2002 10:33:00 GMT

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Use your pistol.

Subject: last level,templar lab

Posted by Anonymous on Sun, 22 Dec 2002 11:22:00 GMT

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i have killed everyone on the stage and have rescued all of the hostages. i have all 3 (yellow, green and red) of the security cards & i am pretty sure that i have killed the captain. the problem is that i keep on being asked to find the captain & get his security card...but i have it. when i go to the sub to meet the hostages, nothing happens...ANY SUGGESTIONS. please post and/or email me.

Subject: last level, templar lab

Posted by Anonymous on Sun, 22 Dec 2002 11:28:00 GMT

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Whom did you kill first, the Captain or the First Mate? I believe if you kill the Captain first, then you have to restart the mission, someone told me awhile ago you have to kill the First Mate first.

Subject: last level,templar lab Posted by Anonymous on Mon, 23 Dec 2002 00:29:00 GMT

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The order you should do you objectives1 missiles2 engines3 first mate4 torps5 captains6 chopper7 hostages8 protect hostagesOne thing is that never run through the yellow without kill the first mate or the mission will never end. To reach the first mate just go up from the tiberium room. There is a elevator that people often miss.

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Posted by Anonymous on Mon, 23 Dec 2002 00:37:00 GMT

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there are spawn weapons, wait for them to pop-up and get'em, especially the volt auto rifle which spawns just before the lab with all the initiates! its important to get that to full before you go down the elevator and into the cave tip: run run run, RUN FOR YOUR LIFE!! i tried hard once (3 months ago) and finished the level with 43 health and with the pistol as my only weapon back then i didn't knew that those **** initiates in the cave respawn

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Posted by Anonymous on Mon, 23 Dec 2002 01:56:00 GMT

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You mean the lab with that automatic door with all the templars? Enter, shoot 1 or 2, let a few(1,2) come at you, get out of the lab, let them gather at the other side of the door, let them get through the door (preferrably 1 at a time), kill them, repeat

Subject: last level,templar lab

Posted by Anonymous on Tue, 24 Dec 2002 06:44:00 GMT

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HINT: THERE IS A SWITCH ON THE TWO TABLES.. IT'S To Kill All The Templars That haven't Escaped yet.. (I finally Found out what that dose)

Subject: last level,templar lab

Posted by Anonymous on Tue, 24 Dec 2002 07:43:00 GMT

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Aha!