
Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Thu, 12 Dec 2002 13:13:00 GMT
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Blast them to hell! Sorry, there is no real "trick"...:/Just try (i know, its hard) to stay ahead of Mobius

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Thu, 12 Dec 2002 15:10:00 GMT
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The best thing to use there is the Laser Chaingun because of its high rate of fire, and it works well against infantry and vehicles. The level should really be called All Brawn, No Brains.

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Thu, 12 Dec 2002 16:38:00 GMT
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Is this the level where Gunner comes and helps you?

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Thu, 12 Dec 2002 21:27:00 GMT
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quote:Originally posted by jordyybear:Is this the level where Gunner comes and helps you?Yes.

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Thu, 12 Dec 2002 22:44:00 GMT
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One thing at the place you talk about is not to accidently shoot Mobius. Mobius can stand a lot of hits from Nodbut cannot take more than 15 shots from Laser you fire. Best thing to do is let Mobius act as the bait and you kill the enemies but you have to keep mobius at near full health until you reach there. Pick off the mutants first then the stealth BH

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Fri, 13 Dec 2002 00:04:00 GMT
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I've acquired the Power Suit and am trying to Escort Mobius to the surface. I get to the big red

elevator at the bottom of the research facility and go up it with Mobeus. As soon as we reach the top, he's out of there like he's got bugs in his ass. We go to the right which is the only way out and there is a whole group of flame throwers, cloaked Nod soldiers, mutants, wall laser cannons you name it! I can kill and destroy a number of them but I can't do them all. By the time I get to Mobius, he's getting bbq'd by 4 jerks in front of another elevator they come up in on the right side and he dies - so does the mission. I cannot get past this. Is there another route we need to take? Any ideas folks? Thanks. [December 12, 2002, 12:06: Message edited by: MHoja]

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Fri, 13 Dec 2002 02:32:00 GMT
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Yup, that did the trick! I needed to make sure that before Mobius and I went up the main elevator, that he was more or less at about 90% health. I needed to make sure that my health was 100% and had as much armour as possible. As we ascended up in the elevator, I quickly switched to Rocket Launcher. The second that we reached the top, Mobius was off like a shot. You have to get it completely to a 'T' here. Stick to the right side where Mobius will be on your left flank. As soon as you get out of the elevator and start running down the hall, kill the first two laser cannons on the right and left far walls with the Rocket Launcher. Next, switch to laser gun/cannon and target the two Nod soldiers on the right. Mobius will cross over you to stand as bait in front of the other elevator. Nod will come from everywhere, and I mean everywhere! Careful not to hit Mobius. Kill off as many Nod soldiers as you can with the laser cannon but the trick to your manoeuvrability is not to go left or right, but to side shift left to right as your hitting the enemy with everything you've got. This makes it much more difficult for them to zero in on you. At the time you kill the soldiers, get their armour/health as without this, you risk being dead very soon. You need to keep topping it up. Remember to stick to roughly where Mobius is as he's getting it tight by other Nod soldiers at the same time your blasting others. Got there in the end and completed the mission. Definately the hardest battle yet in Renegade!

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Fri, 13 Dec 2002 06:03:00 GMT
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I believe the next mission starts out with you defending a Mammoth Tank that you will eventually get to use. Anyway, it's the last level with buildings to destroy so if you've still got any Ion Cannon/Nuclear Strike beacons then this is the level to use them on. If I had to pick one building to beacon it would be the construction yard. Also, at the loading screen you see an MRLS, but I never get one in the mission. I think it's because my Mammy never got destroyed.

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Fri, 13 Dec 2002 10:23:00 GMT
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Hehehehe.... I used the Personal Ion Cannon at the end of that level. Once I started going up that

Elevator I switched to the PIC quickly and run out before Mobuis did and started shotting bad guys. Hehehehehehe.... One shot kills any guy. If you are real good you can get double kills.

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Fri, 13 Dec 2002 19:58:00 GMT
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A little thing to remember on Tomorrow's tech today. If you can keep the mammy alive until you open the gate and be careful when taking on the obe. You can use the mammy to kill the comm centre and power plant. It saves you a lot of effort by not going into them. Mammy can do damage faster than the con yard can repair while MRLS cannot.

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Sat, 14 Dec 2002 00:03:00 GMT
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quote:Originally posted by DragonFg:Also, at the loading screen you see an MRLS, but I never get one in the mission. I think it's because my Mammy never got destroyed.Yep, you get an MRLS if the Mammoth is destroyed. Really the only way this can happen is if you get into the Mammoth after destroying the Hand of Nod, and then getting back out. By the time you get the gate open, and the Tib. Refinary destroyed, your Mammoth is gone. But, a nice little MRLS comes riding up the path to you.

Subject: Help with All brains, No Brawn Level
Posted by [Anonymous](#) on Wed, 29 Jan 2003 17:58:00 GMT
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In re the "all brains etc." level, I've run into an interesting problem. I've nearly got Moebius out, but I'm really low on life, so I went back a couple of saves to where we come out in the cavern with the bridge above. For some reason, when I get on the elevator this time, he won't come. I realize I can start the level over, but gee whiz . . . I've gone around and killed everything again, but no dice.
