
Subject: ummm

Posted by [C4Smoke](#) on Wed, 20 Jun 2012 02:17:30 GMT

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File Attachments

1) [Screenshot.4.png](#), downloaded 459 times

FPS = 204, SFPS = 0, PING = 105, KBPS

Admin Message from Host

Connection to server has been refused:
The revision of TT 4.00 you use (based on r4914) is not
compatible with the server (based on r4650). Please
make sure that both you and the server are up to date.

Okay

Subject: Re: ummm

Posted by [YesNoMayb](#) on Wed, 20 Jun 2012 02:23:59 GMT

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Were you trying to direct connect to MP-Gaming.com Gamma Stats? I get that same error when

trying to direct connect there.

Subject: Re: ummm

Posted by [Distrbd21](#) on Wed, 20 Jun 2012 04:18:05 GMT

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I will post to help TT out with this one.

It's because the server is running a lower version of your scripts.

You have beta 5

and the server still has beta 4

Because of the way TT works witch is a good thing, it's not back compatible with old 4.0 scripts.

Subject: Re: ummm

Posted by [iRANian](#) on Wed, 20 Jun 2012 09:06:50 GMT

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YesNoMayb wrote on Tue, 19 June 2012 19:23 Were you trying to direct connect to MP-Gaming.com Gamma Stats? I get that same error when trying to direct connect there. That's not a Renegade server.

Subject: Re: ummm

Posted by [Ethenal](#) on Wed, 20 Jun 2012 20:26:05 GMT

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As the above said, this just means the server has a lower scripts version than yours (the only reason it refuses you is because TT changes the netcode, which will most certainly break a client of a different version). If you know whose server it is, maybe nudge them to update it?

Subject: Re: ummm

Posted by [iRANian](#) on Thu, 21 Jun 2012 06:29:20 GMT

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Probably the Turbo Technologies Death Match server.

Subject: Re: ummm

Posted by [C4Smoke](#) on Thu, 21 Jun 2012 18:13:49 GMT

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iRANian wrote on Wed, 20 June 2012 23:29 Probably the Turbo Technologies Death Match server.

Correct!

Subject: Re: ummm

Posted by [Ethenal](#) on Thu, 21 Jun 2012 18:45:39 GMT

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Oh haha, I actually noticed that myself, but I figured at least more than one other server wasn't updated yet. I guess I'll go update it myself.
