Subject: Skipping characters?
Posted by Xpert on Wed, 13 Jun 2012 19:23:30 GMT
View Forum Message <> Reply to Message

Okay, so apparently this issue wasn't just me. When I'm playing in non-4.0 servers, the players that are moving seem more "skippy", like they aren't smooth. Their movements seem choppy as if I was playing in TmX.

I went in Jelly Marathon (non4.0) and it was choppy. It's still playable, like, it doesn't cause me to lag, but the players jump movements and such seem laggy and choppy.

I played in Atomix Sniper and MPF New Maps and it doesn't give me that problem, and it's 4.0 server.

Subject: Re: Skipping characters?
Posted by StealthEye on Wed, 13 Jun 2012 19:25:31 GMT
View Forum Message <> Reply to Message

Can you record it (fraps or something else)?

Subject: Re: Skipping characters?
Posted by Xpert on Wed, 13 Jun 2012 19:26:44 GMT
View Forum Message <> Reply to Message

I'll see if I can get someone to fraps it who's having the same issue also.

Subject: Re: Skipping characters?
Posted by Gohax on Thu, 14 Jun 2012 08:01:09 GMT
View Forum Message <> Reply to Message

I'll try and fraps it tomorrow night. It's not extremely bad, but it's noticeable. It does get worse with higher playercounts, though.

Subject: Re: Skipping characters?
Posted by resistor1 on Fri, 15 Jun 2012 07:09:25 GMT
View Forum Message <> Reply to Message

I notice this all the time, where it looks like they are hopping rather than walking like a character

---

Subject: Re: Skipping characters?

Posted by C4Smoke on Sat, 16 Jun 2012 07:00:46 GMT
View Forum Message <> Reply to Message

yeah same here gets fustrating when you can't hit anybody..

Subject: Re: Skipping characters?
Posted by Gen_Blacky on Sat, 16 Jun 2012 08:07:23 GMT
View Forum Message <> Reply to Message

I noticed this to I cant seem to hit anybody without my rgh.

Subject: Re: Skipping characters?
Posted by Ethenal on Sat, 16 Jun 2012 20:21:42 GMT
View Forum Message <> Reply to Message

Gen_Blacky wrote on Sat, 16 June 2012 03:07I noticed this to I cant seem to hit anybody without my rgh.
The best way I can describe it is that I can't hit fucking anybody...

Subject: Re: Skipping characters?
Posted by Hypnos on Sun, 17 Jun 2012 15:59:15 GMT
View Forum Message <> Reply to Message

Ethenal wrote on Sat, 16 June 2012 21:21Gen_Blacky wrote on Sat, 16 June 2012 03:07I noticed this to I cant seem to hit anybody without my rgh.
The best way I can describe it is that I can't hit fucking anybody...

I didn't notice this a lot, only once in TmX

Subject: Re: Skipping characters?
Posted by ehhh on Sun, 17 Jun 2012 20:40:44 GMT
View Forum Message <> Reply to Message

figured that was just tmx been a terrible server, albeit its got a bit better lately.

Subject: Re: Skipping characters?
Posted by Jerad2142 on Mon, 18 Jun 2012 15:44:00 GMT
View Forum Message <> Reply to Message

I'd assume the character was spawned slightly in the ground client side, that's usually what causes that falling animation loop to happen while they move around normal.

Subject: Re: Skipping characters?
Posted by jonwil on Sun, 01 Jul 2012 10:34:44 GMT
View Forum Message <> Reply to Message

Is this lag still going on? Does it indicate a possible bug in 4.0?