
Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Sun, 17 Nov 2002 23:34:00 GMT
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Hey all..... Everyone post your favorite character and vehicle and why for both. We all want to know.

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Mon, 18 Nov 2002 03:07:00 GMT
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Laser Chain Gun officer, and Medium tank. LCG got nice firepower, nice armor, and looks cool. The medium tank is...well, a medium tank! Tanks are cool!

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Mon, 18 Nov 2002 05:32:00 GMT
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BH LCG --- eats Med's for lunch...Stealth -- when on base defense or tunnel hunter...ST - i like running over people...Mobie - when on base defense -PIC - when hunting vehicles -Gernader in tunnels --Orca - when attacking the enemy base - good for hunting ST'sbut the most dangerous vehicle for either side is the transport -- fully loaded - it can rain death on a building....

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Mon, 18 Nov 2002 06:53:00 GMT
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Laser Chain Gun Black Hand & the Stealth Tank.Havoc is nice too, especially in the tunnels on Field

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Mon, 18 Nov 2002 08:59:00 GMT
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Laser Chain Gunner, hands down.His rate fire is awesome, and fairly accurate. The damage you can deal with 2 of these charachters can own the playing field for the same price of one easily smoked flame tank, or stealth tank.Mobile Artillery.Whe properly supported by an Engineer, these can lay down some serious firepower, and the splash damage is a nice perk. When the shells hit they cause the screen to shake of the victim, which can throw off thier aim to your advantage.Artillery is rarely used as just that. They should stay back and cover the lights so they can do thier damage.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 18 Nov 2002 10:25:00 GMT

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Infantry: Laser Chain GunnerVehicle: Recon Bike (this vehicle can basically kill even Mammoth tanks on wide open maps since it's so gosh **** hard to hit due to their incredible fast speeds)Vehicle 2: Artillary (these things are way to under rated in my opinion, you can serious cripple GDI if used correctly on some maps. [November 18, 2002, 10:27: Message edited by: generalfox]

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 18 Nov 2002 11:37:00 GMT

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quote:Originally posted by KIRBY098:Laser Chain Gunner, hands down.His rate fire is awesome, and fairly accurate. The damage you can deal with 2 of these charachters can own the playing field for the same price of one easily smoked flame tank, or stealth tank.Mobile Artillery.Whe properly supported by an Engineer, these can lay down some serious firepower, and the splash damage is a nice perk. When the shells hit they cause the screen to shake of the victim, which can throw off thier aim to your advantage.Artillery is rarely used as just that. They should stay back and cover the lights so they can do thier damage.Character: Hotwire or Tech (because I like to use tanks whenever possible but not at the expense of base defence)Vehicle: Light Tank (because of it's speed and accuracy)I agree with you on the Mobile Arty. On Field (as GDI) they're a pain in the a\$\$, but like you said they've got to have engie support.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 18 Nov 2002 16:23:00 GMT

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People- DeadEyeVehicle- MedMed tanks Are Pretty Tough And deadeye Cause He Is Cheap And Effective

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 18 Nov 2002 22:25:00 GMT

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PIC/RAVMED/ART

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 18 Nov 2002 22:27:00 GMT

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oops forgot the "why"...PIC/RAV eat up tanks and smoke infantryMED...ummm....better than a mammyART mad range, mad firepower

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Mon, 18 Nov 2002 22:32:00 GMT
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Light tank, cause its cheap and fastLaser chain gun guy, then visible one, he ownz tanks

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Tue, 19 Nov 2002 00:53:00 GMT
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Infantry-Shotgun Trooper (I own j00 with shotgun)Tank-Humm-vee (I use it as Taxi and light support. If used right, it really kicks Nods ass)

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Tue, 19 Nov 2002 00:56:00 GMT
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Infantry: Deadeye/BH SniperTank: Medium Tank/Light Tank

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Tue, 19 Nov 2002 02:21:00 GMT
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1)stealth sniper2)stealth tank

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Tue, 19 Nov 2002 05:56:00 GMT
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I also like the fact that Artillary can kill infantry even when behind the vehicle.It's fun to hear "boink" when your shooting at a tank in Under from my favorite spot to Defend on that map (as seen in that screenshot where my tires are small).The best thing about that spot, almost no one attacks you, and if someone rushes you can pound the Obelisk to kill them or if a beacon is placed by the PP you can shoot all the way over there and kill anyone attempt to gaurd the beacon.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Wed, 20 Nov 2002 08:54:00 GMT

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Nod Black Hand Sniper and Stealth Tank.GDI Deadeye and Medium Tank.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Wed, 20 Nov 2002 13:14:00 GMT

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my favorite infantry is definetly shotgun. If they're close enough they can kill a mendoza or better with 1 shot. For vehicle the mobile power suit and yes it is a vehicle.....i've checked

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Wed, 20 Nov 2002 17:00:00 GMT

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GDI: PIC sydney(alternate skin)-excellent antivehicle trooper, good for counter-sniper ops(even if you miss, your team can see exactly where you were shooting at-if they even care). and Medium tank-decent speed, good firepower, good armor, decent vs infantry...and because it's an M1A1...Nod: SBH-it's stealth...what more do you need? and Stealth tank-light, fast, great firepower, and hard as hell to see.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Thu, 21 Nov 2002 00:55:00 GMT

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gdi - gunner and mammothnod - chemical warrior and stealth tank

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Thu, 21 Nov 2002 04:28:00 GMT

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NOD: Stealth bh- because u can put beacons easilly. Stealth tank- it has a great power in stealth tank rush and no one can see u in the middle of the way. So that they won't defend so much.GDI: Mobius-this guy harm buildings and people and tanks qickly. And u can att the people easily even they r keep on jumping and running.Mammy-High health, att power. but it is too slow and expensive.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Thu, 21 Nov 2002 05:42:00 GMT

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I'm starting to like Gunner alot.Facts:Reasonablily fast rate of fireSecond longest ranged weapon (Snipers rifles are first)Decent Damage verse tanksDecent agenist infantry upcloseDecent damage verse buildingsGood amout of health/armorWeaknessesHorrible agenist AircraftHorrible agenist infantry long range (unless they don't notice him) [November 21, 2002, 05:43: Message edited by: generalfox]

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Thu, 21 Nov 2002 14:08:00 GMT

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Patch and MRLS.The MRLS launches a lot of missles at a time. And Patch has the rapid fire, tiberium poisoning effect with the flachete gun.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Sat, 23 Nov 2002 08:34:00 GMT

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Tech/Hotwire with any vehicle.Arts are game winners on half the boards when used correctly and with early engi support. I say that from experience in 20-32 person games. We all know Mesa/Field/Under are absolute art wins Its fun watching meds try and manuver the map with 3-5 arts shooting in thier direction.You can take out a group of infantry from half a map away in a couple shots with arts, as well as do some serious building damage before repairs can be started. Even if a med is out of range its pretty well owned by the art, though that is completely turned when the med is within range.At the same time, though, a couple havocs can destroy an art with a few shots with the added bonus of being able to take out their engi support before they start.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Sat, 23 Nov 2002 09:29:00 GMT

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APCs are Artillery-killers if used properly.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Sat, 23 Nov 2002 10:23:00 GMT

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Infantry=patch/deadye/bhsniper-beacause patch can break all hell loose to infantry and the snipers cus,well i love to snipe! vehicles=MRLS/medtank/stealth tank=MRLS packs ALOT of firepower and can shoot 6 rockets very far!medtank beacause it has good firepower and

armour.stealth tank?Just like runnin over ppl with it

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Sun, 24 Nov 2002 14:23:00 GMT

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GDI/Nod: Sniper, draw your own conclusion hereGDI: Sedan, its so powerful with its 4 missile launchers, can take out a stolen mammoth in 1 pass.Nod: Stealth tank: Driving up behind mammoths and wrecking them, pushing enemy tanks off ledges. [November 24, 2002, 14:24: Message edited by: ArmorAce..]

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 25 Nov 2002 03:09:00 GMT

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I know this isn't quite the topic, but what is a Sedan? A MLRS? If not, where can I download it?

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 25 Nov 2002 08:21:00 GMT

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quote:Originally posted by XOSkel:I know this isn't quite the topic, but what is a Sedan? A MLRS? If not, where can I download it?I think he was being sarcastic about the sedan, it has no weapons and dies with a few hits with even the pistol.It's a civilian vehicle you can get using the easter eggs code on non ladder matches.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 25 Nov 2002 10:29:00 GMT

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He was ironical, but definately not sarcastic.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Sat, 07 Dec 2002 08:15:00 GMT

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My favorite character used to be Raveshaw, but when my clan was playing the spuds, they raveshaw rushed us. I got so scared. I got nightmares from it for the next month. First of all the spuds are not the brightest stars in the sky, second of all when u have an irish guy with a sill can and a gun that is bigger than him u would get pretty scared yourself. The a week later i heard

that spudster3 committed suicide because he didn't want the peanut butter and jelly sandwich he made himself, i knew there was something wrond with these potato lovers.
-----why are there n00b, there are kinda like stupid people only 8 times worse. They SuCk BaLIZ!1!

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Sat, 07 Dec 2002 09:36:00 GMT
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Infantry: patch cheap, can take out infantry quickly and effective against buildings Tank: Steath tank stong enough to take out a mammy

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Sat, 07 Dec 2002 23:04:00 GMT
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Infintry- All snipers, particularly the ones with the sniper rifle, not ramjet:im extremely good at sniping hehehe, and i like the sniper rifles more because you cant see the bullets when you shoot unlike the ramjet which looks like a blue laser when you shoot allowing the enemy to see where you are, and i dont care about the power of the guns because i always get head shots, and i like to pi** people off with them Vehicle- APC: i like playing taxi lol and to make a long story short- I LOVE THE SMELL OF ROADKILL IN THE MORNING!!! [December 07, 2002, 23:05: Message edited by: planolac]

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Fri, 27 Dec 2002 10:12:00 GMT
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Favorite Tanks:Stealth Tank- Good for ambush and has a decent firepower, also good for hit and run tactics...Medium Tank- Good speed and moderate firepower, good range too...APC- rushes, The MEAT GRINDER and other stuff that I cant say...Characters:Sydney(1000)/Raveshaw-powerfulBlack Hand= Stealthy, good for backstabbing, can conduct espionage missions, sabotage and stuffHotwire/Technician= you know Hotwire....Havoc/Sakura/Deadeye/BlackHand(Sniper)= Snipingalmost all!!!! [December 27, 2002, 10:15: Message edited by: Delta_Sector]

Subject: your favorite character and vehicle.....
Posted by [Anonymous](#) on Sun, 29 Dec 2002 21:43:00 GMT
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For me it is Mobius all the way. As far as tanks go my favorite would have to be the light tank. It just has a great balance between firepower and speed.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 30 Dec 2002 00:23:00 GMT

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inf: patch, does good damage to everythingtank: attack buggy, its quick as hell, hard to hit with both shells and bullets, every1 thinks it wont do much damage but 2 bullets in the head kills all officer rated infantry (such as sydney and rocket sldr offcr) runs over easy and when u wiz around tanks the tanks turrets r to slow to catch u and they do a fair bit of damage to tanks too.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 30 Dec 2002 03:45:00 GMT

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gunner is my second fav man, he has the SAME range as a sniper for those who dont know or even longer range, kills most men with 1 rocket in or near the head, has a shock wave so it damages or kills even if u miss and rapid fire, he IS good against aircraft if you track them (fire infront of where u think there going to go) and it usually hits coz the aircraft havent got very good airbrakes. and i forgot to say hes one of the best out there coz he is cool for tanks, i think he is a good counter for the lazer chain gun BH.

Subject: your favorite character and vehicle.....

Posted by [Anonymous](#) on Mon, 30 Dec 2002 12:54:00 GMT

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I love either the sniping characters, or the 150 Sydney. Of course, when I'm her, I have to use the 1st person view. If I am zoomed out, I get distracted by her you know what. (JK) [December 30, 2002, 01:19: Message edited by: vlokfboky03]

Subject: your favorite character and vehicle.....

Posted by [-Tech-](#) on Sun, 18 May 2003 05:56:30 GMT

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This actually seemed like a very civil and interesting topic, so I'm going to dig it up and see if I can get it started again. Anyways:

Nod: SBH. Good for nuke raids, stealing tanks, rooting out snipers, decent against vehicles - a million and one uses! I think it would ROCK if they carried some kind of assassin's knife that you could use to kill enemies once you get right up behind them and slit their throats :twisted:

As for vehicle... I dunno yet. On any given server, you can find me driving Buggies, Light Tanks, Artilleries and Stealth Tanks almost equally. I don't like Flame Tanks because of their range, large size and big turret that makes it hard to see where your treads are pointing at times, and I don't drive APC's all that much.

GDI: Ugh... I don't really like ANY GDI infantry, but I do pretty well with Gunner. Good range, rate of fire, damage and he's pretty quick. The GDI chaingun officer is also a good bang-for-the-buck unit on infantry-only maps.

And of course, the Medium Tank.

I don't fly aircraft much anymore - they're just too easy to shoot down.

Subject: your favorite character and vehicle.....

Posted by [Argon Vex](#) on Sun, 18 May 2003 10:26:44 GMT

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Infantry: Chain Laser Balck Hand, great weapon for the price. If I'm GDI, I usually use a standard Sydney or Patch, because of the weapons.

Vehicles: Preferably a Medium Tank, nice Health/Armor and a decent gun for a good price. If I'm Nod, I prefer a Light Tank, for the same reasons as the Med.

Subject: your favorite character and vehicle.....

Posted by [HTDana](#) on Sun, 18 May 2003 14:15:01 GMT

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The answers depend upon the situation. Usually I'm a Hotwire/Technician near a Humvee/APC, but stealth Black Hands can be fun in the right situations. Of course, if everyone else is an engi-type character, I should probably be someone else. It just depends.

Subject: your favorite character and vehicle.....

Posted by [DukeLeto](#) on Sun, 18 May 2003 19:04:16 GMT

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Fav Character is LCGBH or SBH, fav vehicle is Light Tank.

Subject: Favorite Arms

Posted by [TheTrueArcane626](#) on Sun, 18 May 2003 23:01:33 GMT

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No question my favorite Character for either side is the Techie/Hotwire. They can so much for so little cash, (\$350). Great for support of your allies, defending the base, and leading/finishing an assault.

The Vech. is a toss up. If our Nod and have a decent team definitely the ST. Sneak one into the

base or close to it then wreak holy hell on a building while the team goes after one on the other side of the base. If Nod with bad team, the LT all the way.

GDI is GDI those that do not use the MED are doomed to die from it.

Subject: your favorite character and vehicle.....

Posted by [xpontius](#) on Tue, 20 May 2003 16:34:45 GMT

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For most useful, Med and Deadeye

For Carnage, Mammoth and Ion Sydney :twisted: :twisted: :twisted:

I hate Nod enough not to choose any of theirs

Subject: your favorite character and vehicle.....

Posted by [Afromn96](#) on Tue, 20 May 2003 22:46:53 GMT

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GDI:Med tank and a deadeye

Nod:Flame tank and a SBH

Subject: For me...

Posted by [newcmd001](#) on Mon, 16 Jun 2003 14:26:39 GMT

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Medium tank/Light tank - Med packs good firepower and health, and maneuvered wisely, it can take out any Nod tanks! :rolleyes: Light tank has less health and firepower, but it's more maneuverable so I can swing more LOL same advantage as med, just less health and firepower

Stealth Tank - Great for making surprise, as well as it's damage. Incredible!

Mammoth Tank - If you keep engineers near you and never leave it alone in the field, it's a formidable tank for defending! But its disadvantage is it does give points to enemy.

MRLS/Artillery - Good scoring vehicle at the early!

Sydney PIC - Voila, my favourtie character! Well, I don't use her very often, but she's formidable for defending. I also have her gun. Its beam is... beautiful! Esp when it's slaying tanks and/or soldiers!

Patch - I think it's better than Mobius when dealing with infantry.

Deadeye - Although he can't do much damage on vehicles, Deadeye's better on killing infantries. Although he has less firepower.... I don't know why, but using Deadeye I get lots o kills more than I did with Havoc. Perhaps because Deadeye's suit is more camouflaged and there's no annoying

blue line out from his gun, so it leaves no trace. :rolleyes:

Hotwire - When it comes to defensive game, Hotwire always keep the base alive and kicking LOL

LOL I must say at least 20% of my strategy reveal here

Subject: your favorite character and vehicle.....

Posted by [WaffleBoy13](#) on Fri, 27 Jun 2003 19:48:16 GMT

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Char. granaidier

Veh. pickup truck

Grenadier blows stuff up and is free and pickup truck is fast, + it can fly off ramps in flying levels

Subject: your favorite character and vehicle.....

Posted by [Nuttavud1](#) on Wed, 02 Jul 2003 14:14:04 GMT

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All of my favourite units.

MRLS/Art-for attacking(my favourite)

Med tank-balance to do every thing!(The best)

Stank-The real ATTACKER!and the suck DEFENDER!(I always use it for attack only)

Sydney/Reveshaw-.....Ghost stalker

Blackhand(strooper)-THE BEST Inf.

Flame tank-Cool vehicle!

Havoc/Sakura-.....

Subject: your favorite character and vehicle.....

Posted by [Kgboutlaw](#) on Mon, 14 Jul 2003 05:59:54 GMT

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sakura, Stealth tank... i cant count the times ive beaten med tanks or mammy's with my stank.

Subject: your favorite character and vehicle.....

Posted by [newcmd001](#) on Fri, 18 Jul 2003 10:47:34 GMT

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Nuttavud1All of my favourite units.

MRLS/Art-for attacking(my favourite)

Med tank-balance to do every thing!(The best)

Stank-The real ATTACKER!and the suck DEFENDER!(I always use it for attack only)
Sydney/Reveshaw-.....Ghost stalker
Blackhand(strooper)-THE BEST Inf.
Flame tank-Cool vehicle!
Havoc/Sakura-.....

Correction: I think Stealth Tank is suck in defending, it's just not very good at being used for defending but it's fine. Sydney/Raveshaw...ghost stalker? I don't see anything similar... And which blackhand do you mean please?

Flame tank... cool vehicle? Yeah, I think so, if GDI team at the moment is stupid. But if they're wise, they'll destroy your mighty tank before you could even touch them! :rolleyes:

Anyway, nice choice!
