
Subject: crates

Posted by [Anonymous](#) on Sun, 17 Nov 2002 03:04:00 GMT

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learn where they spawn and grab them at start(or any other time u see one)

Subject: crates

Posted by [Anonymous](#) on Sun, 17 Nov 2002 03:16:00 GMT

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Sounds obvious

Subject: crates

Posted by [Anonymous](#) on Wed, 20 Nov 2002 08:55:00 GMT

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Thanks.

Subject: crates

Posted by [Anonymous](#) on Sat, 23 Nov 2002 08:24:00 GMT

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One of the key advantages to having a speedy computer and loading quickly is to run and grab crates, usually before \%50 of the players even join. APC rush when the other team is still running towards your harv is always handy.

Subject: crates

Posted by [Anonymous](#) on Sat, 23 Nov 2002 08:30:00 GMT

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Crates sometimes turn the tide of a game.

Subject: crates

Posted by [Anonymous](#) on Wed, 04 Dec 2002 16:44:00 GMT

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Yeah but what happened to the exploding crates that killed people?

Subject: crates

Posted by [Anonymous](#) on Wed, 04 Dec 2002 18:26:00 GMT

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The cool thing about crates are sometimes they hold cash goodies and sometimes they have ammo.the ammo thing is especially helpful for gunners and snipers.

Subject: crates

Posted by [Anonymous](#) on Thu, 05 Dec 2002 04:21:00 GMT

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The ammo thing suxx! I hate it to take a crate with an engy, hoping to buy an APC soon, and then to get ammo. GRRR!When your ref is down, watch out for crates!LOL but who cares? Everyone knows this already...

Subject: crates

Posted by [Anonymous](#) on Thu, 05 Dec 2002 16:49:00 GMT

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But Egg if you are a gunner pounding on a building and look and find a crate it is a lot better than going back to the base especially if you have full life and no ammo so ammo crates are cool!!!!!!!

Subject: crates

Posted by [Anonymous](#) on Sun, 08 Dec 2002 10:04:00 GMT

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How exactly do crates work? Sometimes I get ammo; sometimes I don't. I've never recalled getting credits though.

Subject: crates

Posted by [Anonymous](#) on Sun, 08 Dec 2002 13:02:00 GMT

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You can get:100 credits200 creditsAn ammo refill.(I've heard reports of getting nothing but I think that is due to already having full ammo)I think they should bring back the vehicles and the explosions from crates. And a complete health/armor refill would be nice too.

Subject: crates

Posted by [Anonymous](#) on Fri, 27 Dec 2002 10:43:00 GMT

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yeah sure, get a free mammoth 10 sec. in the game

Subject: crates

Posted by [Anonymous](#) on Fri, 27 Dec 2002 21:26:00 GMT

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they cant make the tanks come if tanks come itll appear right around u youll be inside the tank without being inside the tank youll be stuck so they cant have tanks but explosions would be cool
gdi soldier walking around looks at a crate and runs towrd it... to bad some1 got it then BOOM he finds a stealth trooper flying threw the ski [December 27, 2002, 21:27: Message edited by: mr1pants]

Subject: crates

Posted by [Anonymous](#) on Sat, 28 Dec 2002 02:31:00 GMT

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hehheh*pictures it*hehhehheh

Subject: crates

Posted by [Anonymous](#) on Sun, 29 Dec 2002 11:43:00 GMT

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every1 ALWAYS walks past the crates and think there pointless, they can give u 300 creds or a weapon and every walks past, disgusts me....

Subject: crates

Posted by [Anonymous](#) on Mon, 30 Dec 2002 01:49:00 GMT

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they dont give u weapons... and never 300 C, max 200 C

Subject: crates

Posted by [Anonymous](#) on Mon, 30 Dec 2002 03:17:00 GMT

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there are certian ones that give u weapons, i had a sniper rifle from the yellow crate on the city map, and i didnt have a mod or anything, i u can gt 300 creds.

Subject: crates

Posted by [Anonymous](#) on Wed, 01 Jan 2003 07:47:00 GMT

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flash, you're wrong. Weapons spawn on special places. You don't get weapons from crates and you neither get more than 200\$.

Subject: crates

Posted by [Anonymous](#) on Thu, 02 Jan 2003 11:12:00 GMT

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There have never been exploding crates, weapon spawn or vehicle spawn crates in Renegade. Just ammo replenish, credits and health/armor replenish. I wish they would bring back the health/armor replenish though.

Subject: crates

Posted by [Anonymous](#) on Thu, 02 Jan 2003 19:30:00 GMT

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hello??? Weapon and ammo spawn are the "crates" of the game

Subject: crates

Posted by [Anonymous](#) on Fri, 03 Jan 2003 04:35:00 GMT

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eh?****, folks, are you playing renegade or what?? You get either money or ammo in crates. Weapons spawn on other locations. Nothing else spawns.

Subject: crates

Posted by [Anonymous](#) on Fri, 03 Jan 2003 10:35:00 GMT

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quote:Originally posted by eggmac:eh?****, folks, are you playing renegade or what?? You get either money or ammo in crates. Weapons spawn on other locations. Nothing else spawns.thread answered...

Subject: crates

Posted by [Anonymous](#) on Fri, 03 Jan 2003 11:50:00 GMT

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no kidding. But what really pi\$\$es me off is when im a sniper, I have one bullet left. I run toward

crate. I have like \$2876 from sniping. I get a \$100 crate. I have to run alllllll the way back to base
