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Subject: ppl need tatic for non defence maps  
Posted by [Anonymous](#) on Thu, 07 Nov 2002 21:09:00 GMT  
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i real hate playing mapes with no defences unless i am on a server with more than 10 ppl on each team. other wise every just goes to the other side and the game ends in two minutes.

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Subject: ppl need tatic for non defence maps  
Posted by [Anonymous](#) on Fri, 08 Nov 2002 07:02:00 GMT  
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then try to defend the buildings. Mine each entrance and watch out for approaching enemies, while your teammates try to destroy the opposing base. Run from one building to another to ensure the mines are still there and to encounter the possible threat You can also try to slip with only one tech/hotty into the enemy base and to destroy one of theirs. Always keep in mind that there should be some people defending base, so if everyone rushes out stay in base and defend it! And also the other way round, so if you see 5 hotties among your mates then attack.

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Subject: ppl need tatic for non defence maps  
Posted by [Anonymous](#) on Fri, 08 Nov 2002 07:41:00 GMT  
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Remember, it's a Hotwire, not a hotty or hotties.

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Subject: ppl need tatic for non defence maps  
Posted by [Anonymous](#) on Sat, 09 Nov 2002 10:41:00 GMT  
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quote:Originally posted by eggmac:And also the other way round, so if you see 5 hotties among your mates then attack.But he's talking about teams with less then 5 players, so 5 hotties is not possible.I agree that maps without base defenses are not fun to play on with only a few ppl per team, because defending gets boring really quick, or you're just destroying eachothers base simultaneously... [ November 09, 2002, 10:42: Message edited by: NHJ BV ]

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Subject: ppl need tatic for non defence maps  
Posted by [Anonymous](#) on Sat, 09 Nov 2002 10:55:00 GMT  
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quote:Originally posted by aircraftkiller2001:Remember, it's a Hotwire, not a hotty or hotties.

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Subject: ppl need tatic for non defence maps  
Posted by [Anonymous](#) on Sat, 09 Nov 2002 15:47:00 GMT  
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i think it was the masa map not shure but 5 engeners came together and i was made to swiss cheese by there pee shooters. i responed and they destroyed the barericks with the refinery. nothing could be done one person defending is not enough. so i have of lately just leave the games that have no defences. ofcourse i dont mind maps with no defences if there is more than 10 people on each team, 8 vs 8 is alright. but 20 vs 20 is amazing game play on any map.

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Subject: ppl need tatic for non defence maps  
Posted by [Anonymous](#) on Fri, 22 Nov 2002 11:36:00 GMT  
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I know. I constantly tell a few people to stay at base (i often do it myself) but will they listen, no!

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