
Subject: Renegag

Posted by [BoMbZu](#) on Wed, 18 Apr 2012 13:27:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

Enjoy! Feel free to add some

Subject: Re: Renegag

Posted by [Major-Payne](#) on Wed, 18 Apr 2012 13:49:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

File Attachments

1) [18862854.jpg](#), downloaded 695 times



Subject: Re: Renegag

Posted by [liquidv2](#) on Wed, 18 Apr 2012 20:42:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: Renegag
Posted by [iRANian](#) on Wed, 18 Apr 2012 21:13:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

well yeah i was playing so theres no way they couldve won i even got mvp on all the maps that actually counted

Subject: Re: Renegag
Posted by [liquidv2](#) on Thu, 19 Apr 2012 06:16:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

iRANian wrote on Wed, 18 April 2012 16:13well yeah i was playing so theres no way they couldve won

Subject: Re: Renegag
Posted by [Gohax](#) on Sun, 22 Apr 2012 22:36:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

iRANian wrote on Wed, 18 April 2012 14:13well yeah i was playing so theres no way they couldve won i even got mvp on all the maps that actually counted

I'm really wondering if...

Subject: Re: Renegag
Posted by [ehhh](#) on Sun, 22 Apr 2012 23:04:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

Still thinking crevasse was a buffer map?

Subject: Re: Renegag
Posted by [liquidv2](#) on Mon, 23 Apr 2012 01:17:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

you probably gave Iran nightmares by bringing that up
