

---

Subject: The Sky During a Nuke Countdown  
Posted by [YesNoMayb](#) on Sun, 08 Apr 2012 03:15:33 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The sky during a nuke countdown doesn't turn red anymore. Can you fix that?

---

---

Subject: Re: The Sky During a Nuke Countdown  
Posted by [saberhawk](#) on Mon, 09 Apr 2012 16:54:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Toggle Spoiler

Looks red to me.

### File Attachments

---

1) [Screenshot.25.png](#), downloaded 538 times



---

Subject: Re: The Sky During a Nuke Countdown  
Posted by [iRANian](#) on Mon, 09 Apr 2012 17:38:31 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The sky on my client turns red in LAN. Could you give more info to reproduce the issue? Note that servers can disable the red sky when a beacon is deployed.

---

---

Subject: Re: The Sky During a Nuke Countdown  
Posted by [YesNoMayb](#) on Mon, 09 Apr 2012 23:53:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I've only been playing in Jelly the last week. I don't play in LAN mode.

---