
Subject: tmsg doesnt trigger ::onchat
Posted by [robbyke](#) on Thu, 08 Mar 2012 13:44:22 GMT
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as the title says tmsg doesnt trigger the onchat command

if it is an error on my side pls tell me.

Subject: Re: tmsg doesnt trigger ::onchat
Posted by [nuker7738](#) on Thu, 08 Mar 2012 14:07:01 GMT
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we can't know if it's an error on your part if you don't post your script code >_>

Subject: Re: tmsg doesnt trigger ::onchat
Posted by [StealthEye](#) on Thu, 08 Mar 2012 14:15:51 GMT
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It triggers the hook that can be used by calling AddHostHook. It indeed seems to make more sense to call the chat hook instead.

Subject: Re: tmsg doesnt trigger ::onchat
Posted by [robbyke](#) on Thu, 08 Mar 2012 15:55:10 GMT
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nuker7738 wrote on Thu, 08 March 2012 15:07we can't know if it's an error on your part if you don't post your script code >_>

if it is in my code im trying to fix it already, i just wonder if it is a bug.
I saw they made a new textmessageenum special for the tmsg maybe the hook doesnt respondon it.but what do i know

StealthEye wrote on Thu, 08 March 2012 15:15lt triggers the hook that can be used by calling AddHostHook. It indeed seems to make more sense to call the chat hook instead.

i dont really understand what youre saying here :s

Subject: Re: tmsg doesnt trigger ::onchat
Posted by [Ethenal](#) on Thu, 08 Mar 2012 19:06:16 GMT
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nuker7738 wrote on Thu, 08 March 2012 08:07we can't know if it's an error on your part if you don't post your script code >_>
As he said, good luck getting any real help unless you post what you're talking about. I doubt your code is that confidential.

Subject: Re: tmsg doesnt trigger ::onchat
Posted by [StealthEye](#) on Thu, 08 Mar 2012 23:38:22 GMT
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It currently calls the "Host hook" when TMSG is executed, which is supposed to be triggered when the host sends a message (e.g. MSG command). I added it to the todo to change this to trigger the chat hook instead.

Currently, the host hook can be used by calling AddHostHook from a SSGM plugin or SSGM itself, but not via the same method other hooks are used.

There is no need for him to post the source code; it's a change TT will have to make to make it trigger the chat hook.

Subject: Re: tmsg doesnt trigger ::onchat
Posted by [jonwil](#) on Tue, 13 Mar 2012 13:55:23 GMT
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ok, this is fixed, TMSG console command will now call the chat hook as well as the host hook.

Subject: Re: tmsg doesnt trigger ::onchat
Posted by [Gen_Blacky](#) on Fri, 31 Aug 2012 19:34:45 GMT
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The host hook doesn't trigger on regular host messages

Host: The game has started.

msg mmmmm

>HOSTHOOK -1, mmmmm

>msg mmmmmmmmmmmmmmmmmmm

>HOSTHOOK -1, mmmmmmmmmmmmmmmmmmm

>tmsg 1 weeeeeeeeeeeeeeeeeeeeeeeeeeeeeee

>

>Player rawr joined the game

GameSpy mode active since 8/31/2012 - 13:27:48 PM

Gameplay in progress

Map : C&C_Field.mix
Time : 0.09.56
Fps : 63
GDI : 1/20 players 0 points
NOD : 0/20 players 0 points

>tmsg 1 weeeeeeeeeeeeeeeeeee
>HOSTHOOK 1, weeeeeeeeeeeeeeeeeee

rawr: mmmmmmmmmmmmmmmmm
gameover
>Terminating game on demand...

>Loading level C&C_Hourglass.mix
Host: Teams have been remixed.
Load 100% complete
Level loaded OK
Load took 69.9 seconds. Waiting for players...
Finished waiting after 0.0 seconds. Some players are still loading.
Host: The game has started.
