Subject: Keys.cfg
Posted by Ethenal on Fri, 02 Mar 2012 08:54:27 GMT
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So what happened with keys.cfg?

I remember with 3.44 it defaulted to having several keys defined in the .cfg (for instance, I believe that by default SSGM would define some key I don't remember as displaying the !c4 prompt when you pressed it). But now, my .cfg is entirely empty and the dialog built into Renegade doesn't even seem to do anything unless I define a key myself in the file.

What gives?

P.S. When I say the dialog built into Renegade, I mean the one that was implemented in TT.

Subject: Re: Keys.cfg
Posted by StealthEye on Fri, 02 Mar 2012 14:58:06 GMT
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Hm, doesn't TT provide a decent keys.cfg file? I thought it did, but can't check it now... If not, then indeed it should.

Subject: Re: Keys.cfg
Posted by iRANian on Fri, 02 Mar 2012 15:39:23 GMT
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I've never seen such a custom file. The only software that provided a keys.cfg file was Core Patch (2 I think).

Subject: Re: Keys.cfg
Posted by havoc9826 on Fri, 02 Mar 2012 16:35:24 GMT
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TT put my keys.cfg file in My Documents\Renegade\Client (I have Windows XP), and it has key bindings assigned. I don't remember if I had to paste an old version I had when I was running 3.4.4 in there, but the keys are currently defined in there (including some that were unique to the Black-Cell servers), and working (assuming the server will respond to some of the shortcuts). TT apparently sent keycfg.exe into the C:\Westwood\Renegade\backup and C:\Westwood\Renegade\backup\tools folders, but since it's a version of keycfg.exe that was bundled with an old version of scripts.dll, I would just manually edit the keys.cfg to be safe.

Subject: Re: Keys.cfg

Posted by Xpert on Fri, 02 Mar 2012 19:46:11 GMT

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Here's a working copy if anyone wants it. Just place it in your data folder.

```
File Attachments
1) keys.cfg, downloaded 415 times
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Subject: Re: Keys.cfg
Posted by StealthEye on Sat, 03 Mar 2012 15:20:06 GMT

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We will ship that keys.cfg with TT beta 4 then.

Subject: Re: Keys.cfg
Posted by Jerad2142 on Mon, 05 Mar 2012 15:22:11 GMT

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StealthEye wrote on Sat, 03 March 2012 08:20We will ship that keys.cfg with TT beta 4 then.
Just make sure it doesn't overwrite pre existing files.